

Pandomonium

franny's feet III

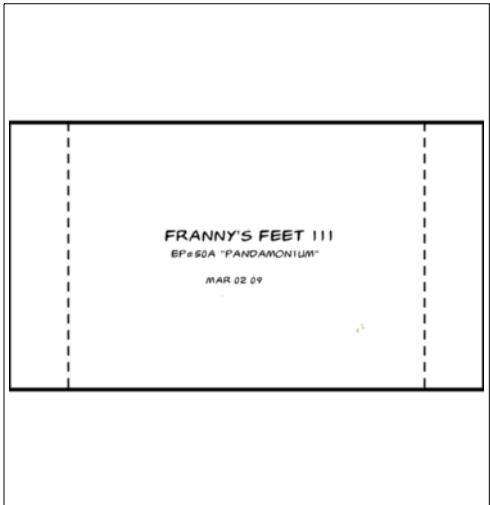
Date: March 30 2009



Scene	Panel	Duration
010_010	1/1	02:00

Action Notes:

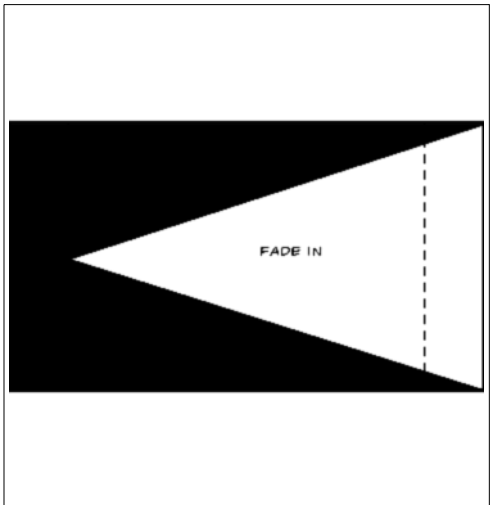
F.F. III: "PANDA-MONIUM" As Recorded 3/3/2009
1.



Scene	Panel	Duration
010_020	1/2	02:00

Action Notes:

Fade in



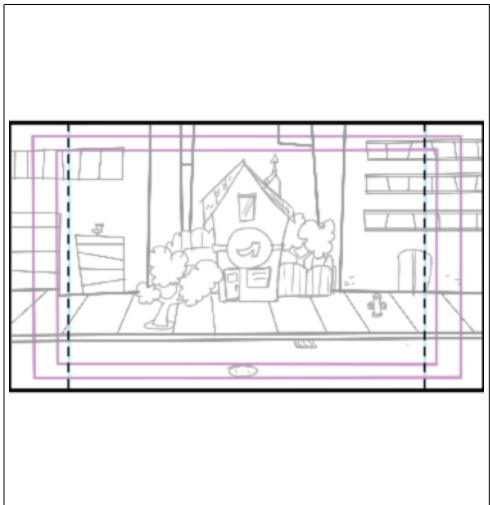
Scene	Panel	Duration
010_020	2/2	02:00

Action Notes:

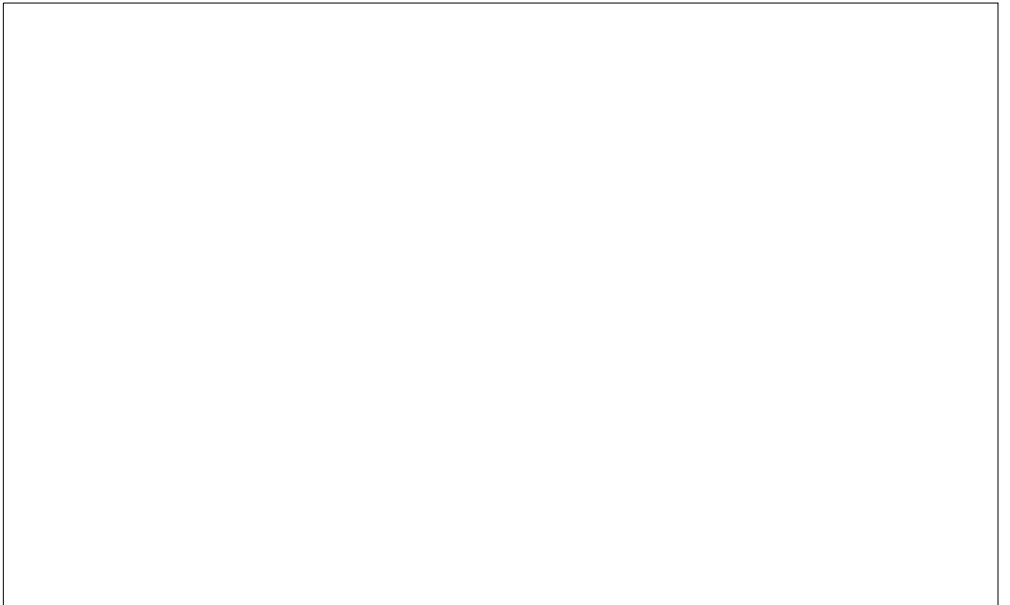
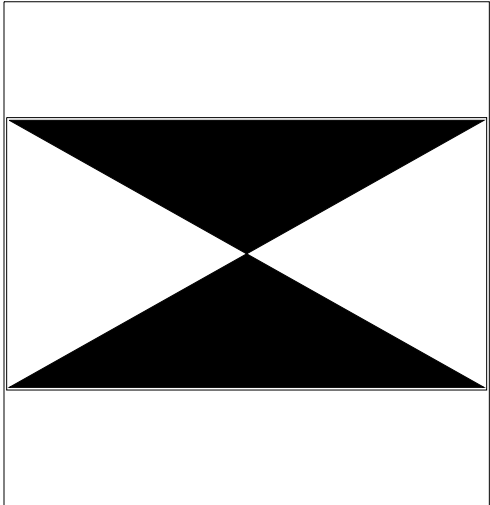
OPENING SEQUENCE

Trk in on fantootsies

CUT



Dissolve	Duration 00:09
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Scene	Panel	Duration
010_030	1/1	02:00

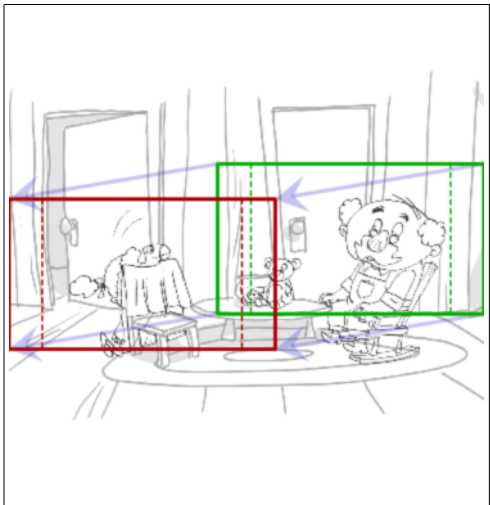


Action Notes:

1 INT. FANTOOTSIE'S - DAY
 ANGLE ON the counter, where Brionna the doll leans against Pickle's fish bowl. Grandpa is also there. They look raptly across to...

M/C

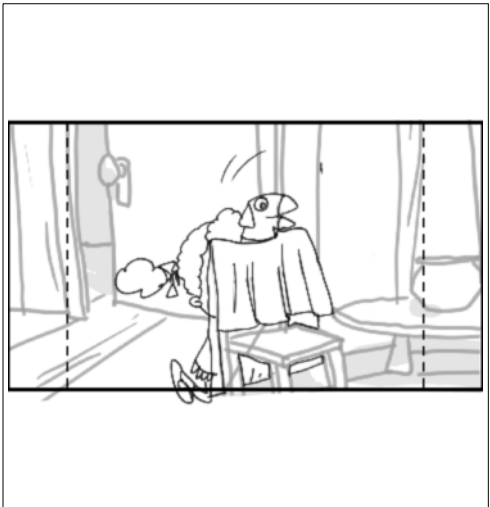
Scene	Panel	Duration
010_040	1/3	02:00



Action Notes:

Diag Pan across to Franny
 A blanket draped over the back of a chair. Franny is perched behind the covered chair back, but she's not completely hidden from sight.

Scene	Panel	Duration
010_040	2/3	02:00



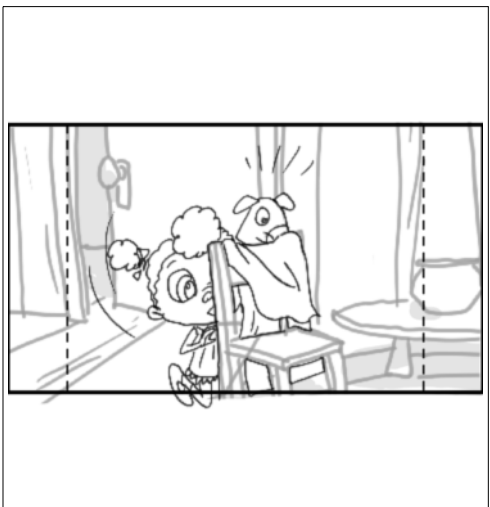
Dialogue:

1 FRANNY (PARTLY O.S.)
 "Once upon a time there
 was a
 (princess)..."

Action Notes:

A little sock puppet appears over the edge of the blanket. (I think there were sock puppet props from season 1)

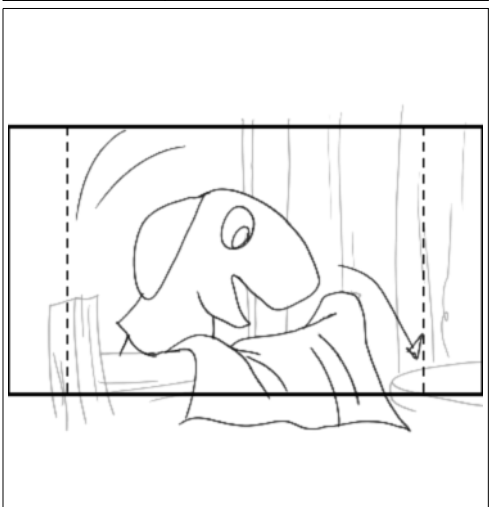
Scene	Panel	Duration
010_040	3/3	02:00



Action Notes:

The blanket starts to slip
 M/C

Scene	Panel	Duration
010_050	1/2	02:00



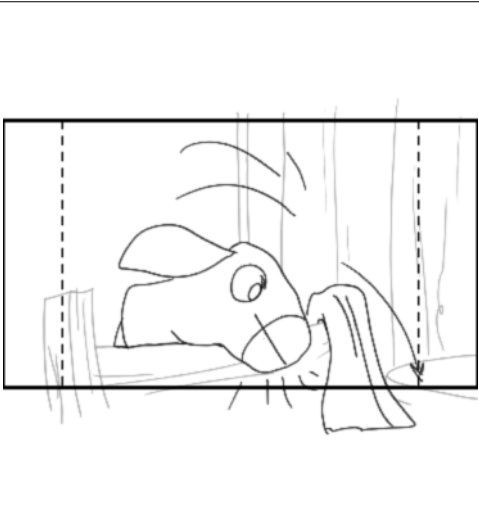
Action Notes:

Franny's finger-socked hand
 reaches out to grab it...

Scene	Panel	Duration
010_050	2/2	02:00

Action Notes:

M/C



Scene	Panel	Duration
010_060	1/3	02:00

Action Notes:

blanket slids off chair



Scene	Panel	Duration
010_060	2/3	02:00

Action Notes:

...But too late! The blanket completely slips off the chair,
 fully revealing Franny, who frowns.



Scene	Panel	Duration
010_060	3/3	02:00

Dialogue:

2 FRANNY (cont'd)

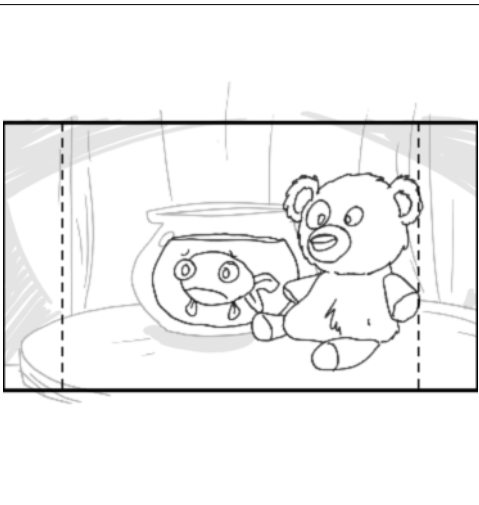
Oh, fuddle duddle!



Action Notes:

CUT

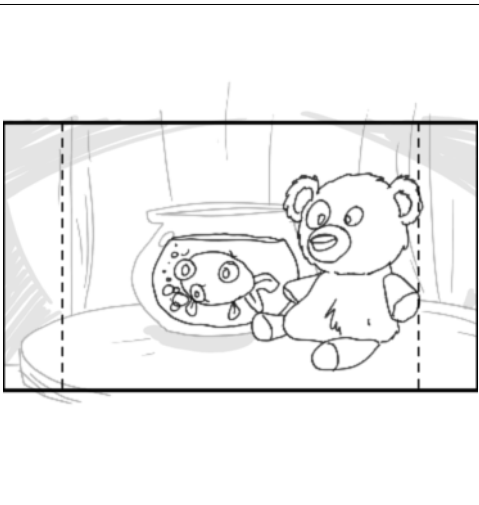
Scene	Panel	Duration
010_070	1/3	02:00



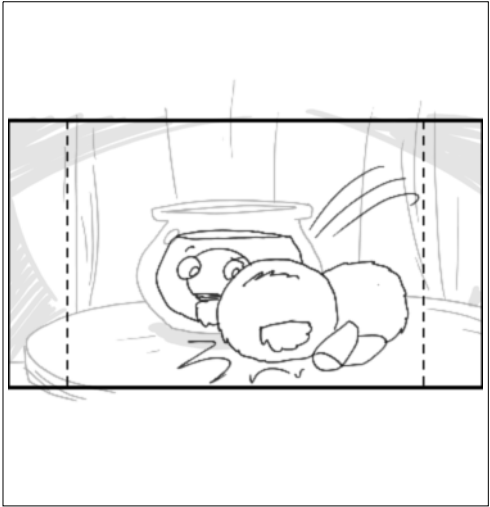
Scene	Panel	Duration
010_070	2/3	02:00

Action Notes:

Pickle <BLOWS BUBBLES>



Scene	Panel	Duration
010_070	3/3	02:00

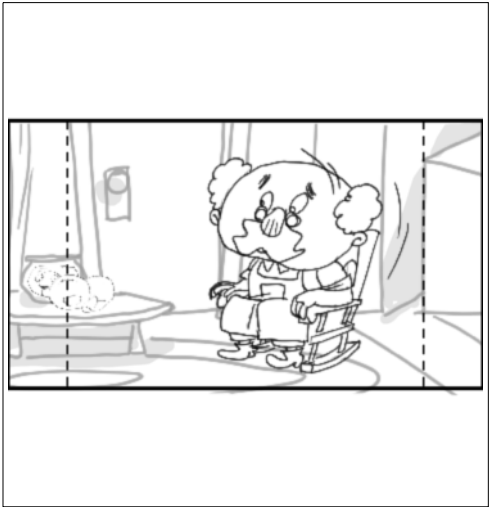


Action Notes:

Brionna slides off the bowl and lands on her face.

M/C

Scene	Panel	Duration
010_080	1/3	02:00



Action Notes:

Grandpa gets up to re-arrange the blanket, the sense is that the puppet show isn't going to plan.

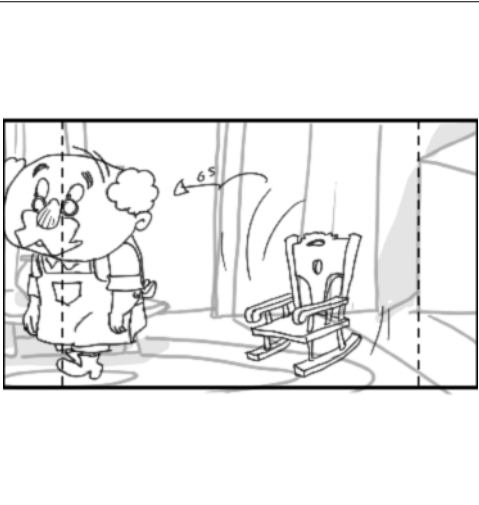
Scene	Panel	Duration
010_080	2/3	02:00



Scene	Panel	Duration
010_080	3/3	02:00

Action Notes:
Granpa goes OS

CUT



Scene	Panel	Duration
010_090	1/3	02:00

Action Notes:
Granpa into scene



Scene	Panel	Duration
010_090	2/3	02:00

Dialogue:
3 GRANDPA

That's alright, Franny.



Action Notes:
Granpa reaches for blanket

Scene	Panel	Duration
010_090	3/3	02:00



Dialogue:
3 GRANDPA

(holding blanket)
We can fix
things up in a jiffy and
you can re
start your puppet show.

Action Notes:
picks up blanket

M/C

Scene	Panel	Duration
010_100	1/2	02:00



Dialogue:
4 FRANNY

I don't know, Grandpa.

Scene	Panel	Duration
010_100	2/2	02:00

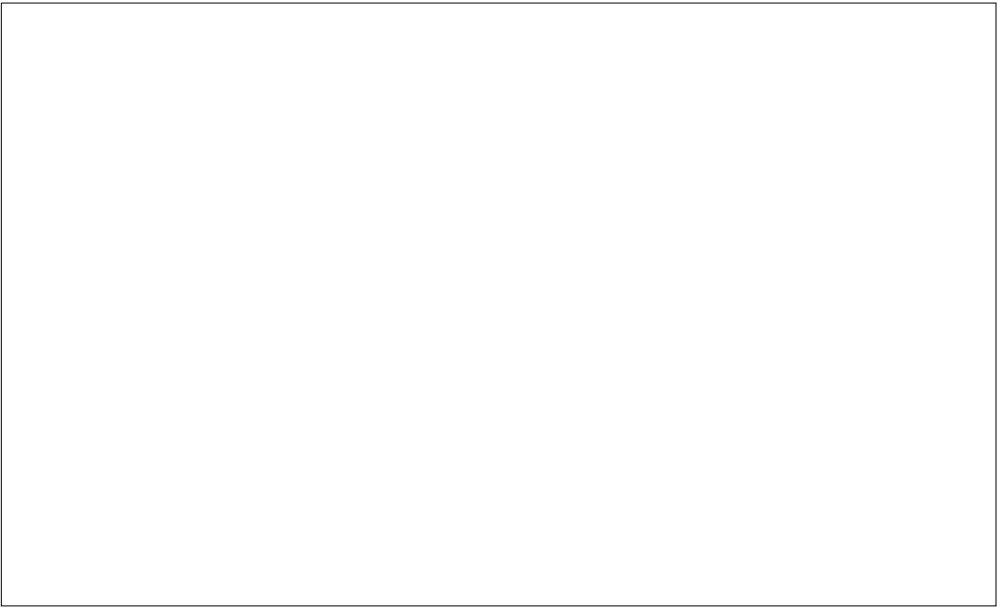


Dialogue:
4 FRANNY

I wish I had
a better puppet theatre.

Action Notes:
CUT

Scene	Panel	Duration
010_110	1/3	02:00



Scene	Panel	Duration
010_110	2/3	02:00



Dialogue:
 5 GRANDPA
 There must be something
 we can use
 from the shop.

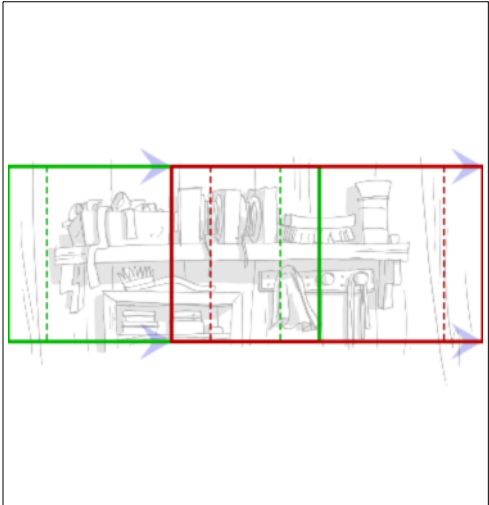
Action Notes:
 Grandpa looks around,

Scene	Panel	Duration
010_110	3/3	02:00



Action Notes:
 CUT

Scene	Panel	Duration
010_120	1/1	02:00



Action Notes:

Pan along shelf past shoe boxes, a tray of laces, a
blue chamois for polishing shoes.

CUT

Scene	Panel	Duration
010_130	1/2	02:00

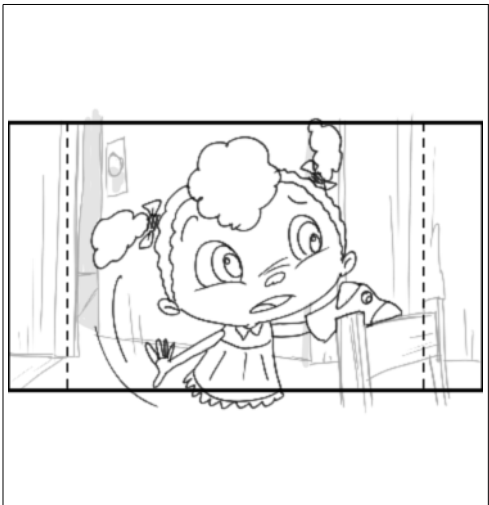


Dialogue:

6 FRANNY

(doubtful)
But what, Grandpa?

Scene	Panel	Duration
010_130	2/2	02:00



Dialogue:

6 FRANNY

I don't see anything that
looks
like it could be a
theatre.

Action Notes:

CUT

Scene	Panel	Duration
010_140	1/2	02:00

Action Notes:

: the bell over the front door SFX RINGS.



Scene	Panel	Duration
010_140	2/2	02:00

Action Notes:

CUT



Scene	Panel	Duration
010_150	1/2	02:00

Dialogue:

7 FRANNY (cont'd)

(gasp) A customer!



Action Notes:

Franny suddenly smiles at camera, her eyes wide.

Scene	Panel	Duration
010_150	2/2	02:00

Action Notes:
Franny hurries O.S

CUT



Scene	Panel	Duration
010_160	1/3	02:00

Action Notes:
to join Grandpa at the counter. She
climbs up her own little
step-stool.

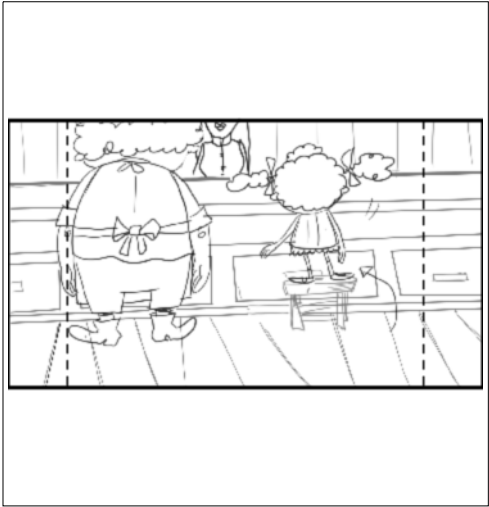


Scene	Panel	Duration
010_160	2/3	02:00

Action Notes:
We don't see the whole customer, just her
clothing, a bright
silk cheongsam dress.



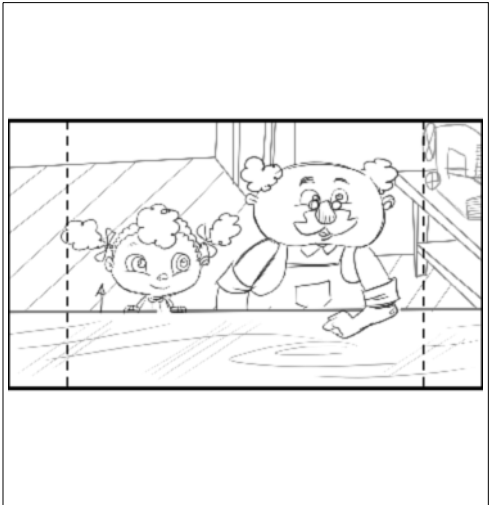
Scene	Panel	Duration
010_160	3/3	02:00



Action Notes:

CUT

Scene	Panel	Duration
010_170	1/1	02:00



Dialogue:

8 GRANDPA

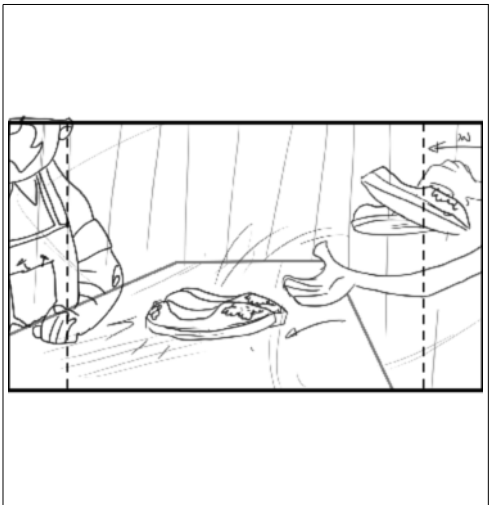
How can we
day?

Welcome to Fantootsie's.
help you on this fine

Action Notes:

CUT

Scene	Panel	Duration
010_180	1/1	02:00



Dialogue:

9 FEMALE CUSTOMER (O.S.)

I have a banquet in
Chinatown, but
slippers

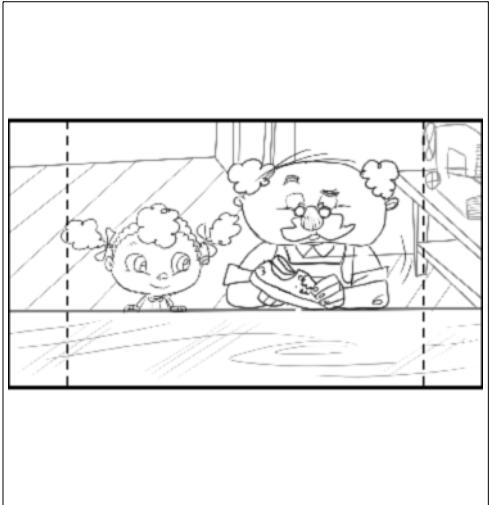
one of the flowers on my
needs to be re-stitched.

Action Notes:

She places on the counter a pair of
traditional Chinese slippers,
decorated with silk flowers.

CUT

Scene	Panel	Duration
010_190	1/7	02:00



Dialogue:

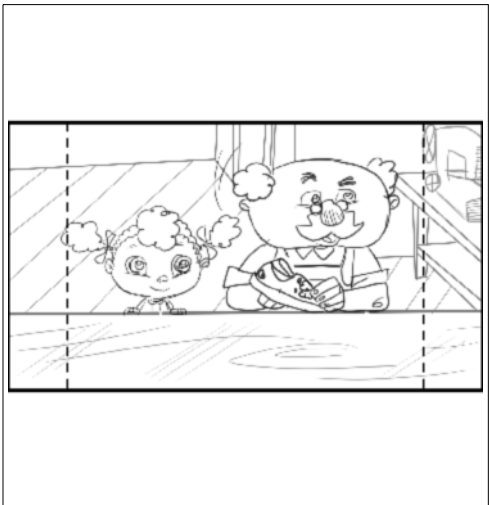
10 GRANDPA

With a needle and some thread,

Action Notes:

Grandpa holds up the shoe, inspects it with a practiced eye.

Scene	Panel	Duration
010_190	2/7	02:00

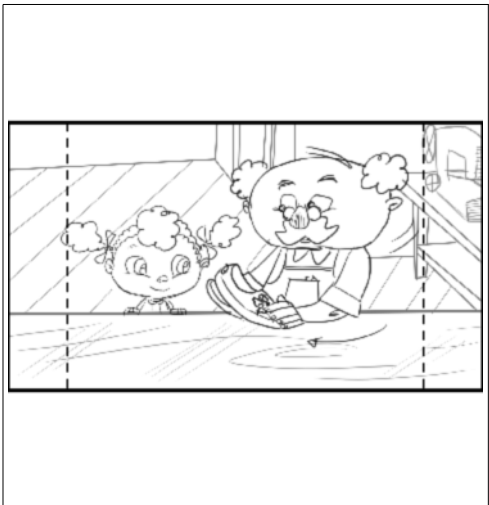


Dialogue:

10 GRANDPA

that flower will stop drooping and rise and shine.

Scene	Panel	Duration
010_190	3/7	02:00



Dialogue:

11 GRANDPA (cont'd)

Franny, could you take these to the Fix-It Box, please?

Action Notes:

Grandpa hands the slippers to Franny.

Scene	Panel	Duration
010_190	4/7	02:00

Dialogue:

12 FRANNY

Sure thing, Grandpa!



Scene	Panel	Duration
010_190	5/7	02:00

Dialogue:

12A FRANNY

Into the fix-it box they go!



Action Notes:

looks to camera

Scene	Panel	Duration
010_190	6/7	02:00

Action Notes:

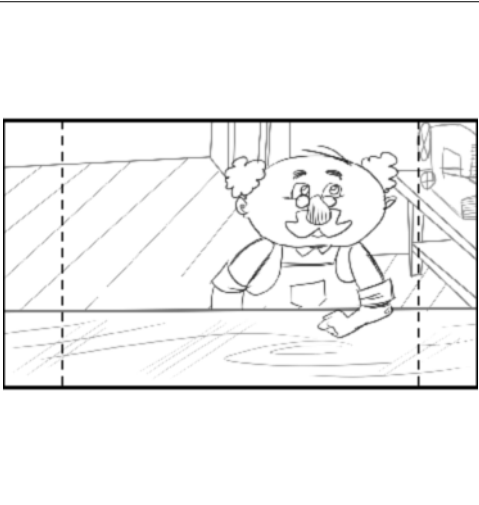
Franny goes OS



Scene	Panel	Duration
010_190	7/7	02:00

Action Notes:

CUT



Scene	Panel	Duration
010_200	1/3	02:00

Dialogue:

13 FRANNY (cont'd)

<A FEW GIGGLES>



Action Notes:

NEW ANGLE: the Fix-It Box. Franny ENTERS FRAME.

Scene	Panel	Duration
010_200	2/3	02:00

Action Notes:

Franny puts the slippers down on the floor



Scene	Panel	Duration
010_200	3/3	02:00

Action Notes:
and smiles TO CAMERA.

M/C



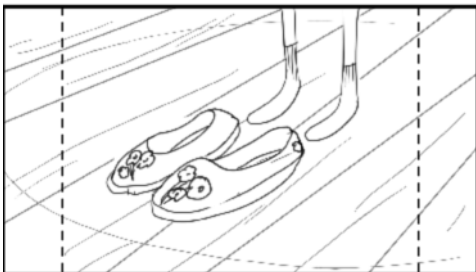
Scene	Panel	Duration
010_210	1/1	02:00

Dialogue:
14 FRANNY (cont'd)
Where will my feet take me today?

Action Notes:
CUT

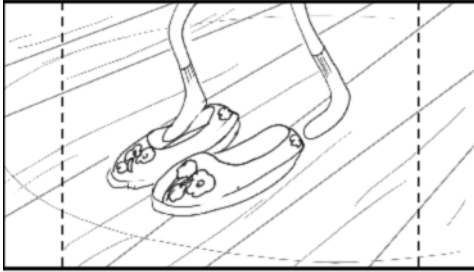


Scene	Panel	Duration
010_220	1/7	02:00



Scene	Panel	Duration
010_220	2/7	02:00

Action Notes:
Franny steps into the slippers

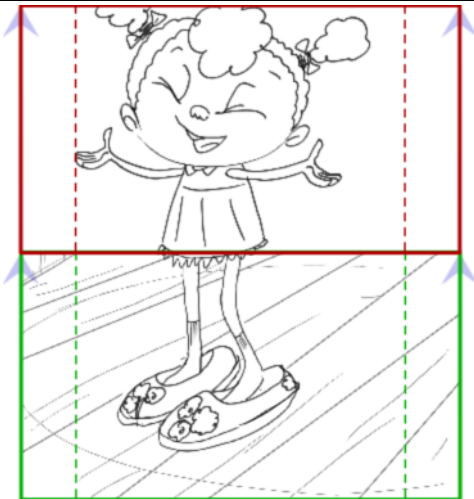


Scene	Panel	Duration
010_220	3/7	02:00

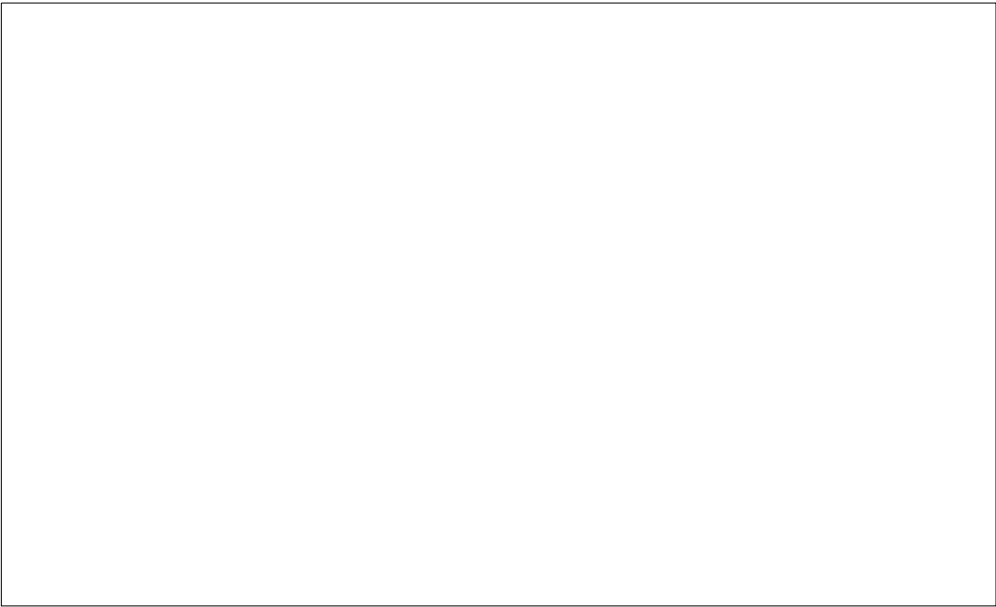
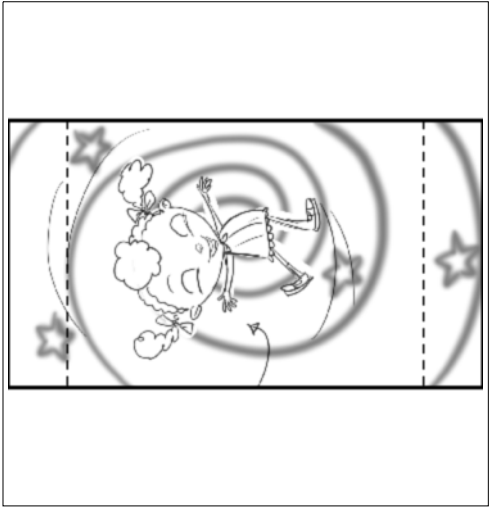


Scene	Panel	Duration
010_220	4/7	02:00

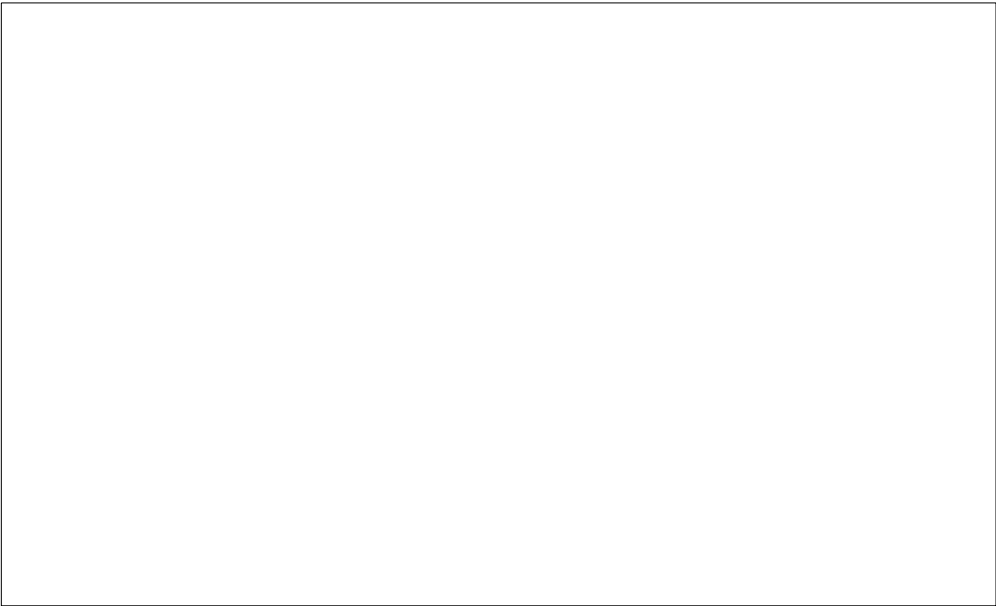
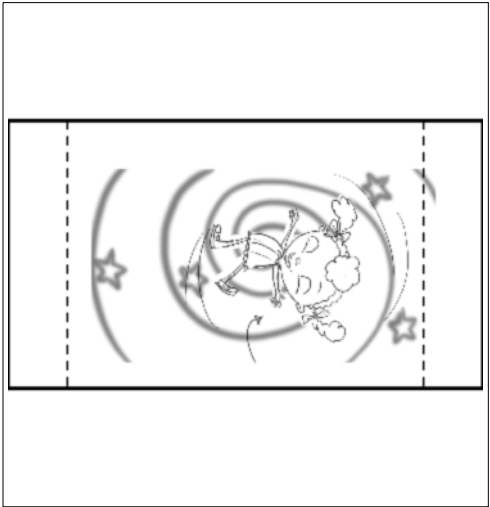
Action Notes:
Pan up to WHIRLS AND TWIRLS TO...



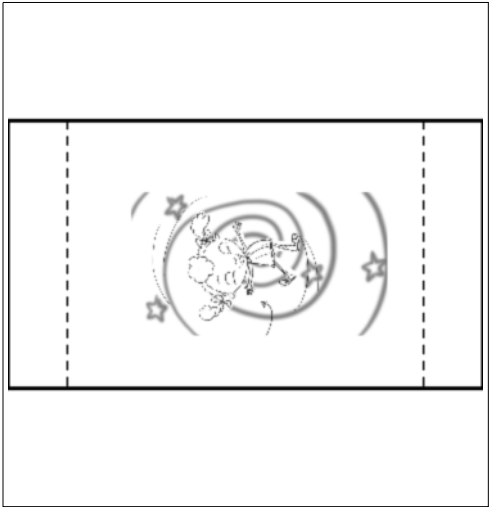
Scene	Panel	Duration
010_220	5/7	02:00



Scene	Panel	Duration
010_220	6/7	02:00

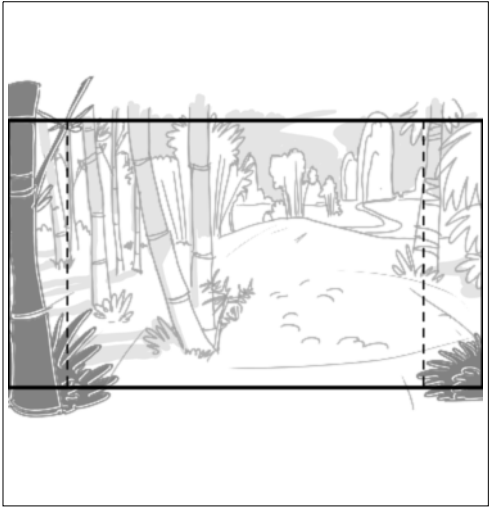


Scene	Panel	Duration
010_220	7/7	02:00



Action Notes:
CUT

Scene	Panel	Duration
020_010	1/10	02:00

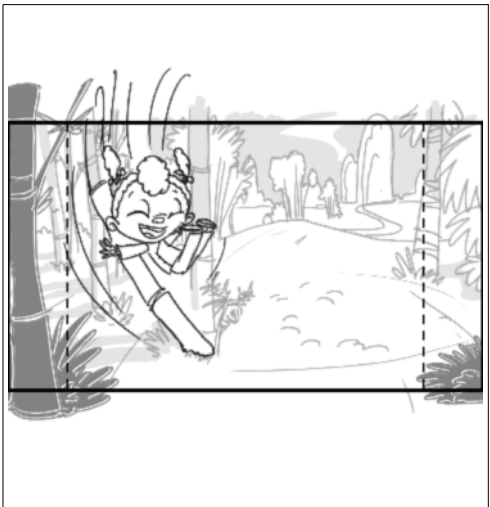


Action Notes:
VISITING SEQUENCE

2 EXT. MOUNTAINS OF CHINA - LATE AFTERNOON

... a misty mountain top, surrounded by tall bamboo.

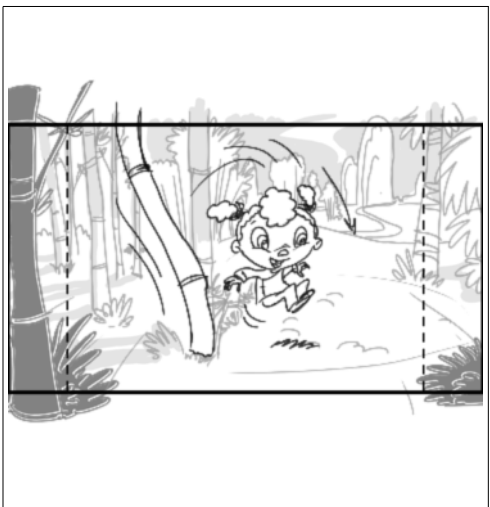
Scene	Panel	Duration
020_010	2/10	02:00



Action Notes:
Now dressed in a traditional Chinese embroidered tunic and

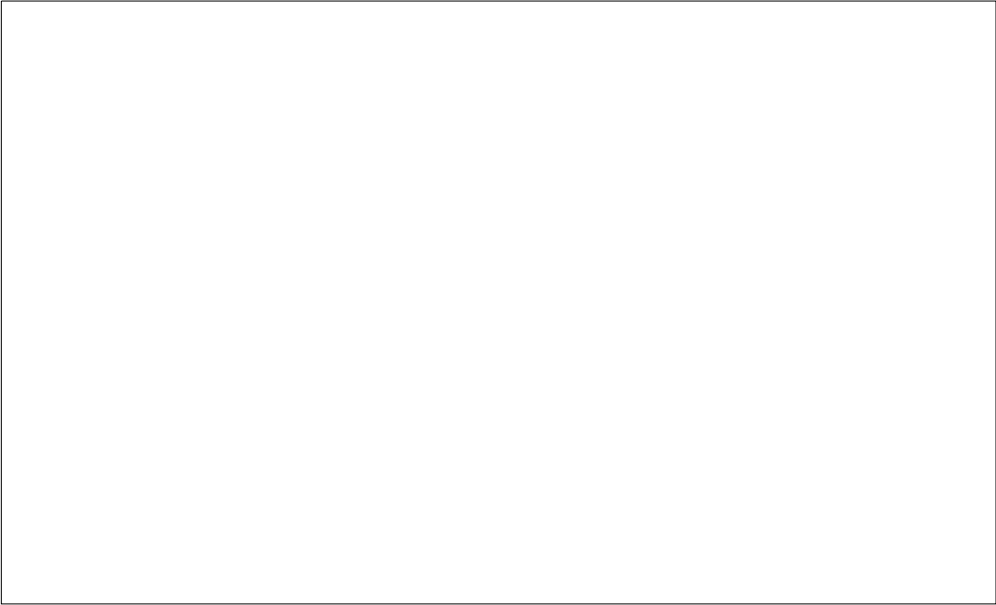
pants, slightly shiny to show it is silk, Slids down bamboo stalk

Scene	Panel	Duration
020_010	3/10	02:00

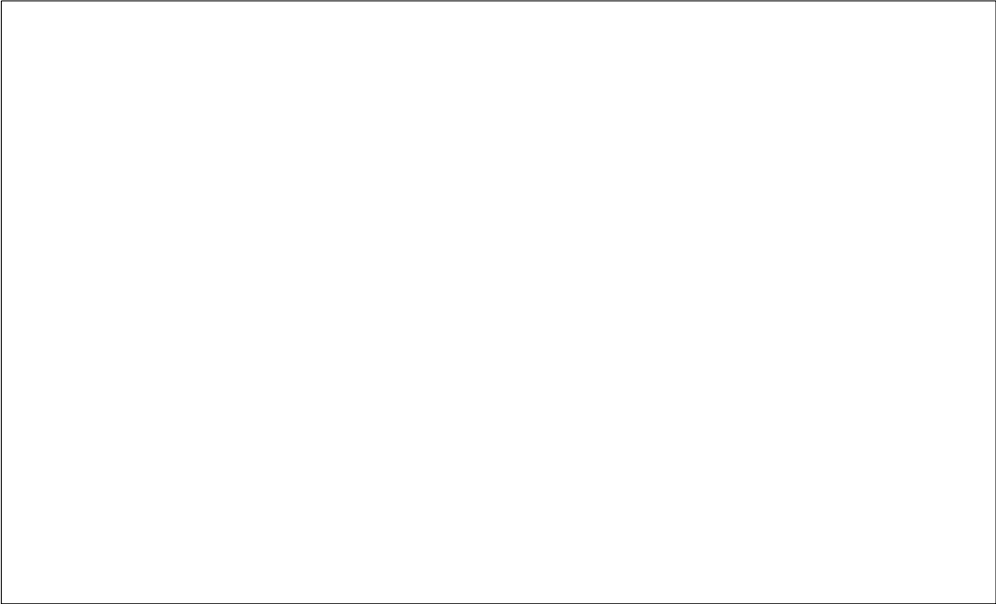


Action Notes:
to land

Scene	Panel	Duration
020_010	4/10	02:00



Scene	Panel	Duration
020_010	5/10	02:00

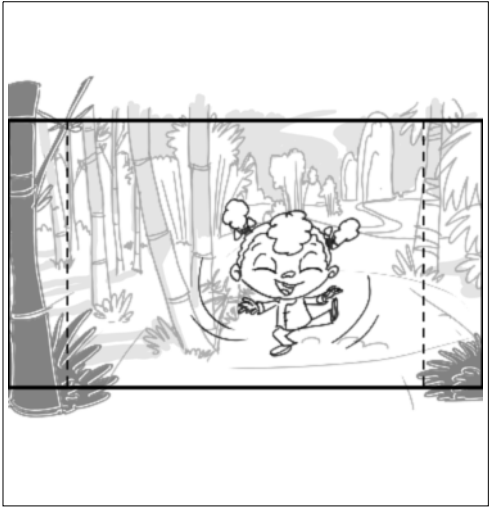


Scene	Panel	Duration
020_010	6/10	02:00



Action Notes:
Franny looks down at herself ,reacts to new outfit

Scene	Panel	Duration
020_010	7/10	02:00



Action Notes:

makes a pose so we hear a SFX SILKY SWISH.

Scene	Panel	Duration
020_010	8/10	02:00



Dialogue:

15 FRANNY

Swishy soft silk!

Scene	Panel	Duration
020_010	9/10	02:00



Action Notes:

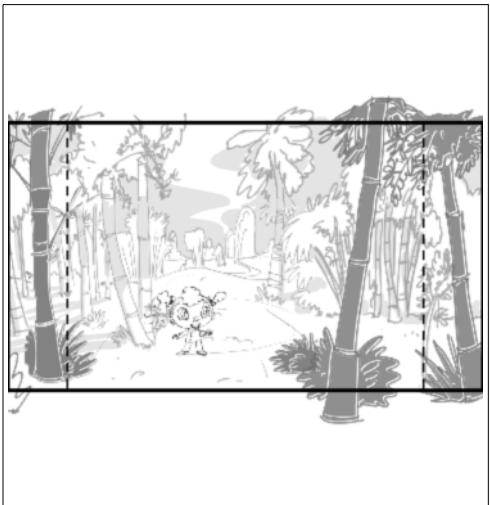
Franny then looks around, eyes wide with curiosity,

Scene	Panel	Duration
020_010	10/10	02:00

**Action Notes:**

M/C

Scene	Panel	Duration
020_020	1/1	02:00

**Dialogue:**

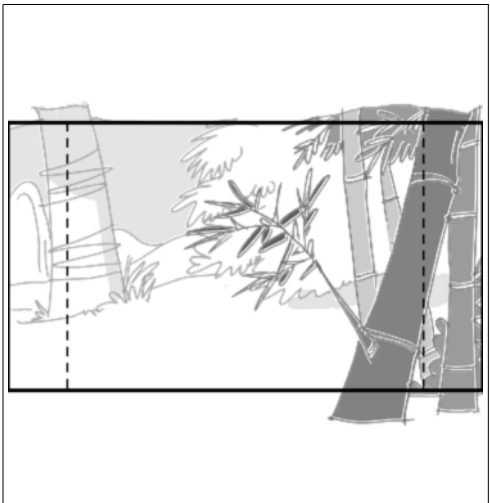
16 FRANNY (cont'd)

kind of

I wonder if I'm in some

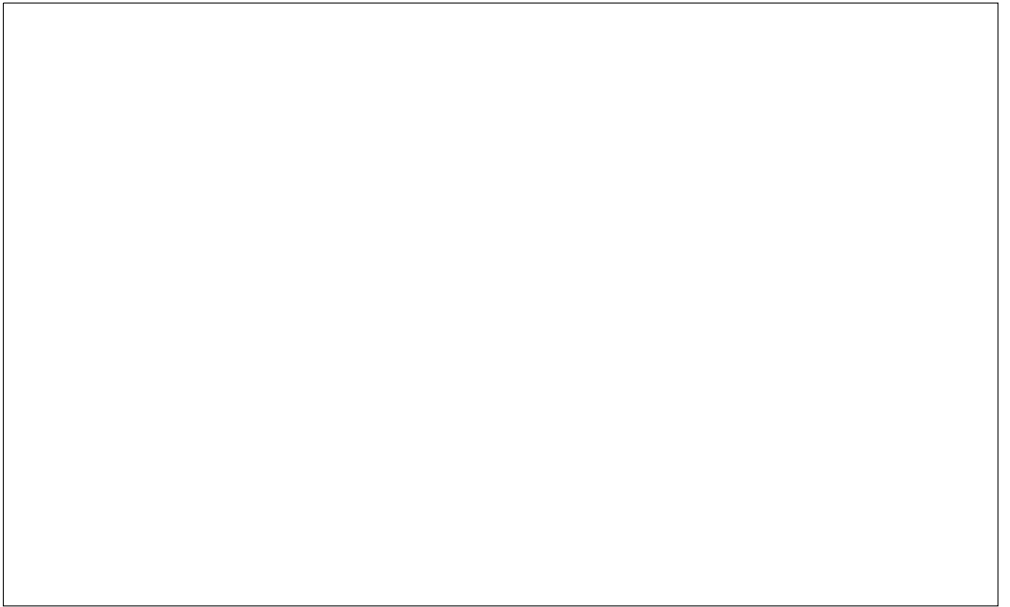
forest?

Scene	Panel	Duration
020_030	1/7	02:00

**Action Notes:**

steps forward to have a closer look at her surrounding foliage.

Scene	Panel	Duration
020_030	2/7	02:00



Scene	Panel	Duration
020_030	3/7	02:00



Dialogue:
 17 FRANNY (cont'd)
 But a forest has trees,

Action Notes:
 Franny's hand touches the leaves. She frowns with confusion.

Scene	Panel	Duration
020_030	4/7	02:00



Dialogue:
 17 FRANNY (cont'd)
 and these
 don't look like trees...

Scene	Panel	Duration
020_030	5/7	02:00



Dialogue:

18 LING (O.S.)

(young female Chinese accented voice)

That's because those aren't trees.

You're looking at bamboo.

Action Notes:

franny reacts to voice OS

Scene	Panel	Duration
020_030	6/7	02:00



Action Notes:

looks around quickly

Scene	Panel	Duration
020_030	7/7	02:00



Action Notes:

M/C

Scene	Panel	Duration
020_040	1/5	02:00

Action Notes:

ling zips into scene on skateboard



Scene	Panel	Duration
020_040	2/5	02:00

Action Notes:

comes to stop



Scene	Panel	Duration
020_040	3/5	02:00

Dialogue:

18 LING

It's a kind of woody
grass that grows very
fast.



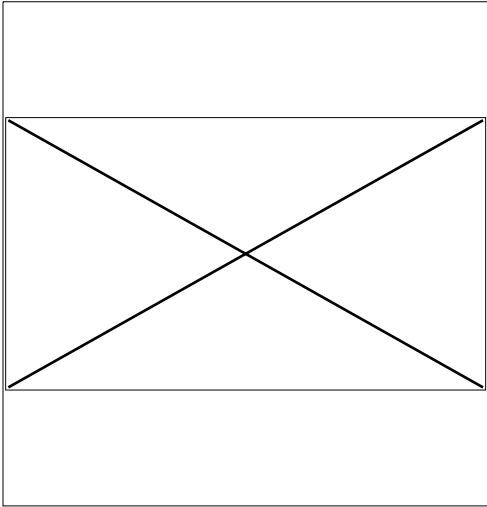
Action Notes:

Franny comes face to face with a CHINESE GIRL, slightly older

and taller than Franny. While dressed traditionally, the girl

has an all terrain skateboard, and wears the requisite safety

NO PANEL



gear. (helmet and pads et

Scene	Panel	Duration
020_040	4/5	02:00

Action Notes:
 She nimbly puts a foot down on
 the edge of her skateboard, and
 pops it up to grab the
 opposite edge. We'll see the board
 has four sturdy wheels.



Scene	Panel	Duration
020_040	5/5	02:00

Dialogue:
 19 Ling (cont'd)
 Welcome to the misty
 mountains of
 China!



Action Notes:
 M/C

Scene	Panel	Duration
020_050	1/2	02:00



Dialogue:

19 Ling (cont'd)

(says hello in Mandarin)
Nee hao! That's "hello" in Chinese.

Scene	Panel	Duration
020_050	2/2	02:00



Dialogue:

19 Ling (cont'd)

My name is Ling.

Action Notes:

CUT

Scene	Panel	Duration
020_060	1/2	02:00



Dialogue:

20 FRANNY

Nee hao, Ling. I'm Franny.

Scene	Panel	Duration
020_060	2/2	02:00

Dialogue:

20 FRANNY

I like your skateboard.

Action Notes:

CUT



Scene	Panel	Duration
020_070	1/1	02:00

Dialogue:

21 LING

Thanks .

Action Notes:

M/C



Scene	Panel	Duration
020_080	1/7	02:00

Action Notes:

Ling puts away helmet and board in rucksack.



Scene	Panel	Duration
020_080	2/7	02:00



Dialogue:

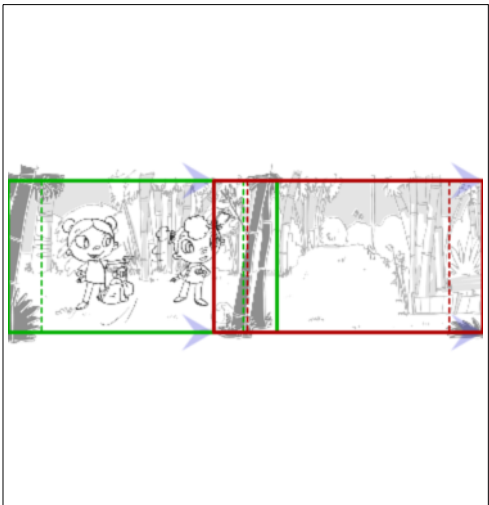
21 LING

This skateboard helps me catch up to...

Action Notes:

O.S. PANDAS (a croaky, huffing sound). Ling points
O.S. Franny follows the direction of Ling's hand.

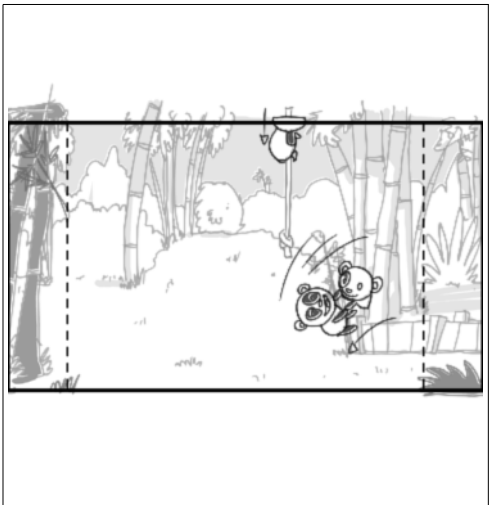
Scene	Panel	Duration
020_080	3/7	02:00



Action Notes:

Pan in direction of ling pointing
a kind of organic playground, where there is a large,
wood box, with some evenly spaced holes already in it and an
improvised rope swing tied to a tall bamboo. A thick knot at
the base of the rope is where one can perch.

Scene	Panel	Duration
020_080	4/7	02:00



Dialogue:

22 Ling (cont'd)O.S.

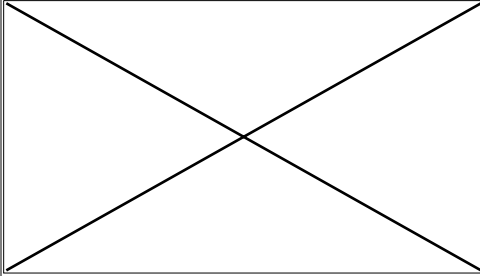
Boo, Nana, and Ko-Ko!

Action Notes:

Lo and behold THREE PANDAS CUBS (small enough to be held by
the girls), rambunctiously playing. One might be climbing down
the rope, Pandas come out of the bamboo playing rolling on

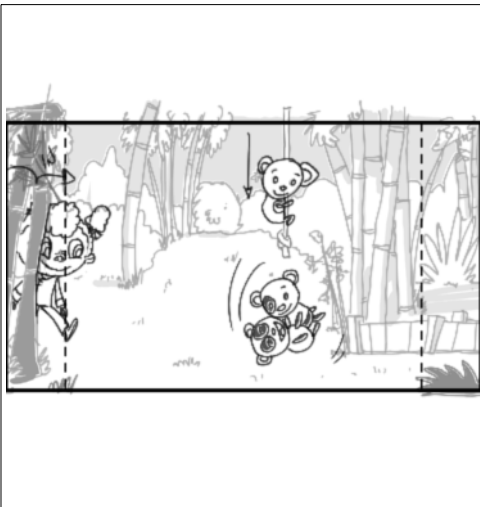
NO PANEL

its back while another tickles it.



Scene	Panel	Duration
020_080	5/7	02:00

Action Notes:
Girls walk into scene



Scene	Panel	Duration
020_080	6/7	02:00



Scene	Panel	Duration
020_080	7/7	02:00

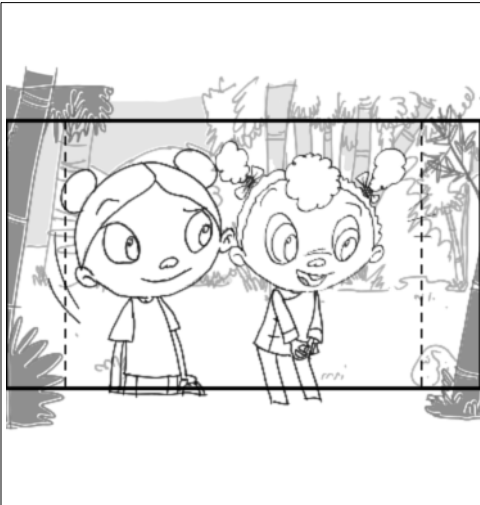
Action Notes:
M/C



Scene	Panel	Duration
020_090	1/2	02:00

Dialogue:
23 FRANNY

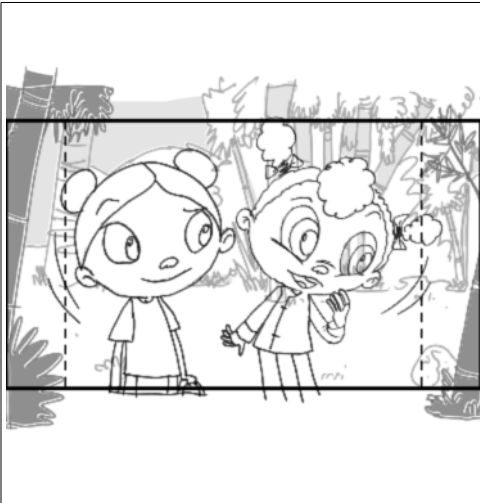
<GASP> Zowie,



Scene	Panel	Duration
020_090	2/2	02:00

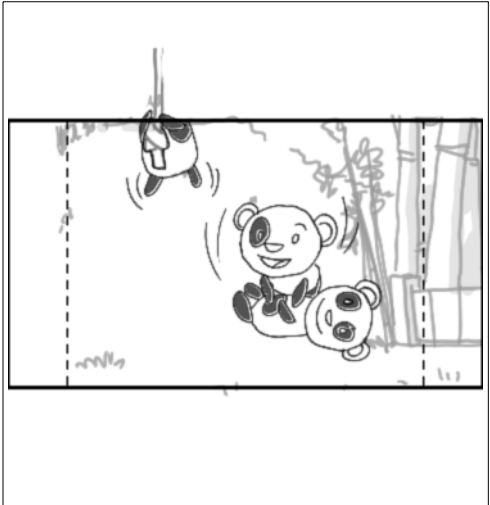
Dialogue:
23 FRANNY

are those bears?



Action Notes:
CUT

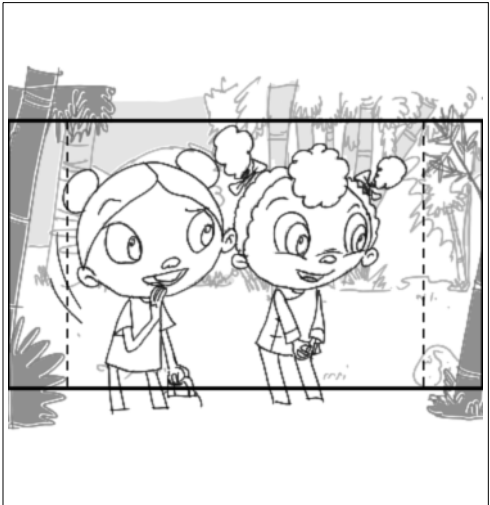
Scene	Panel	Duration
020_100	1/1	02:00



Dialogue:
24 KO-KO

We're panda bears!

Scene	Panel	Duration
020_110	1/2	02:00



Dialogue:
25 LING

(quietly, to Franny)
Pandas are rare.

Scene	Panel	Duration
020_110	2/2	02:00

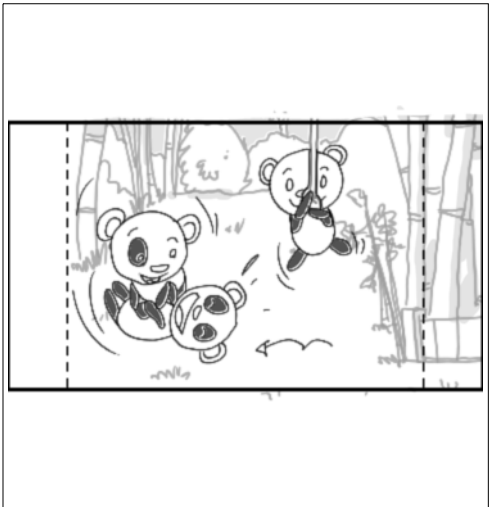


Dialogue:
25 LING

There's not as many of
them as there used to be.

Action Notes:
CUT

Scene	Panel	Duration
020_120	1/1	02:00



Dialogue:

25 LING(os)

and Nana are

We help

That's why Ko-Ko, Boo,
at this panda sanctuary.
take care of them.

Action Notes:

Pandas playing around

CUT

Scene	Panel	Duration
020_130	1/1	02:00



Dialogue:

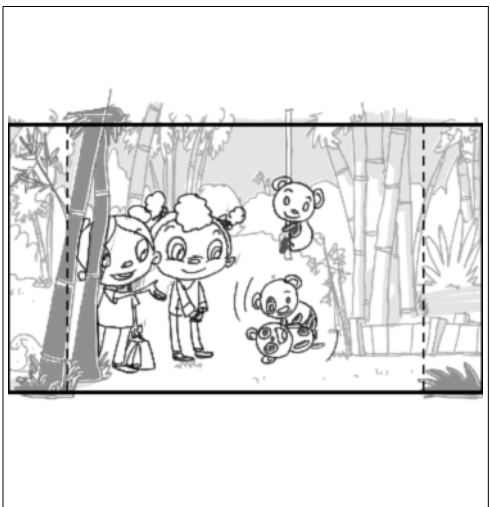
25 LING

(louder)
Pandas, this is Franny.

Action Notes:

M/C

Scene	Panel	Duration
020_140	1/2	02:00



Scene	Panel	Duration
020_140	2/2	02:00

Dialogue:
26 BOO/KO-KO

Nee hao, Franny!



Action Notes:
M/C

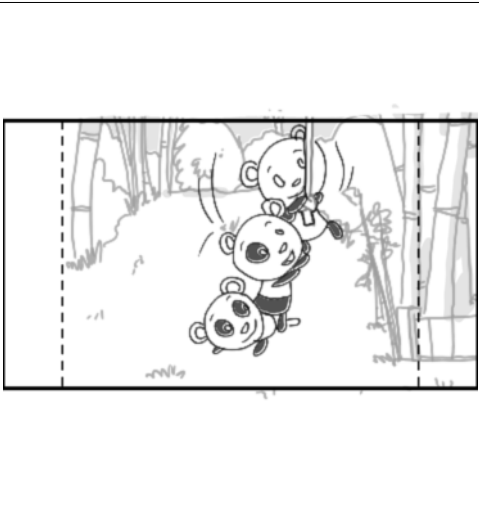
Scene	Panel	Duration
020_150	1/5	02:00

Action Notes:
The panda up on the rope, already inches away from the
ground



Scene	Panel	Duration
020_150	2/5	02:00

Action Notes:
bear reaches for rope



Scene	Panel	Duration
020_150	3/5	02:00

Action Notes:

lets go of the bamboo and lands on its siblings.



Scene	Panel	Duration
020_150	4/5	02:00



Scene	Panel	Duration
020_150	5/5	02:00

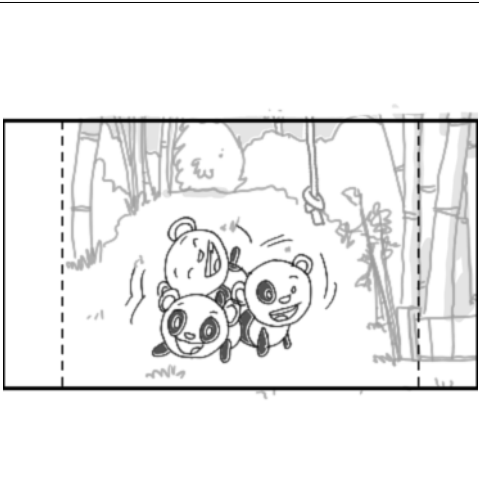
Dialogue:

27 BOO/KO-KO (cont'd)

<PANDA CROAKY LAUGHS> I

want to try

that!//My turn!//Weeeee!



Action Notes:

CUT

Scene	Panel	Duration
020_160	1/2	02:00

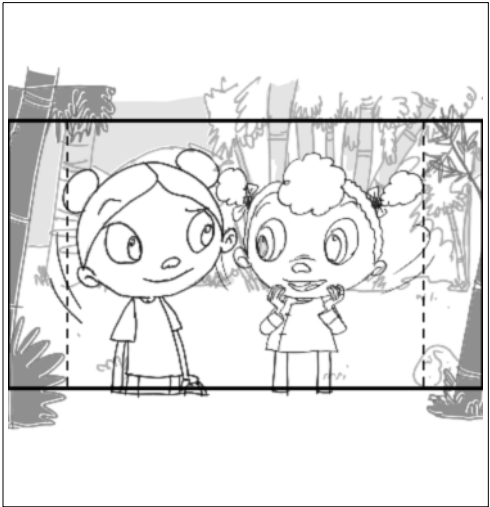


Dialogue:

28 FRANNY

<GIGGLES ALONG WITH THEM>

Scene	Panel	Duration
020_160	2/2	02:00



Dialogue:

28 FRANNY

Ling, they sure are cute!

Action Notes:

CUT

Scene	Panel	Duration
030_010	1/3	02:00



Action Notes:

Boo breaks away from its siblings

Scene	Panel	Duration
030_010	2/3	02:00

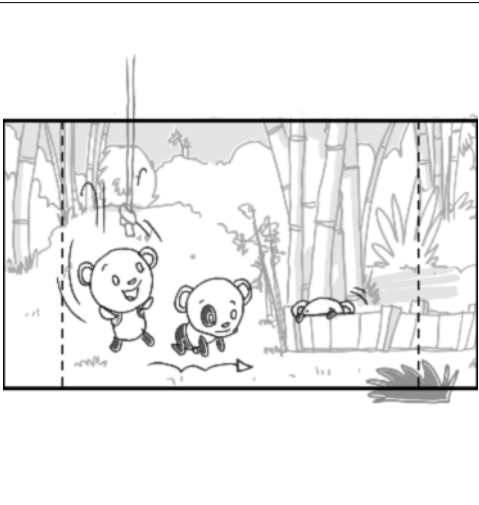
Action Notes:
and crawls into the box.



Scene	Panel	Duration
030_010	3/3	02:00

Action Notes:
It bobs its head in and out.

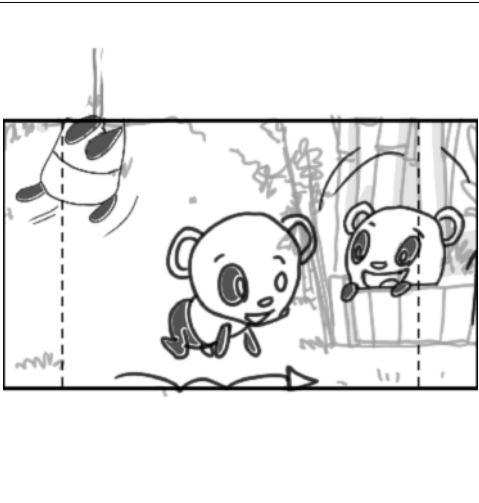
M/C



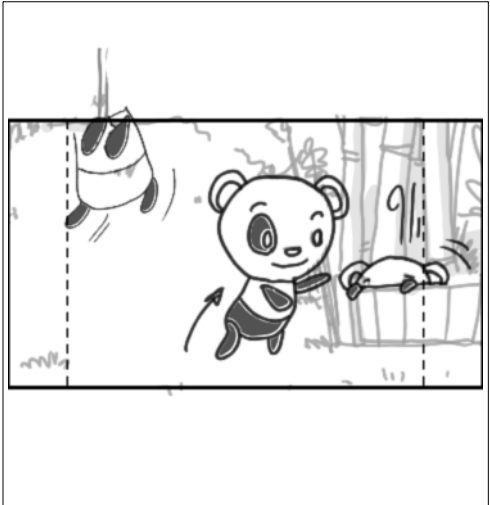
Scene	Panel	Duration
030_020	1/8	02:00

Dialogue:
29 BOO

Peek-a-boo!



Scene	Panel	Duration
030_020	2/8	02:00



Action Notes:

Ko-Ko stays out of the box, but pulls itself to stand by it.

Nana gets onto the swing.

Scene	Panel	Duration
030_020	3/8	02:00



Dialogue:

30 KO-KO

I see you, Boo!

Scene	Panel	Duration
030_020	4/8	02:00



Dialogue:

31 BOO/KO-KO

<LAUGHS AND PANDA CHUFFS>

Action Notes:

M/C

Scene	Panel	Duration
030_020	5/8	02:00

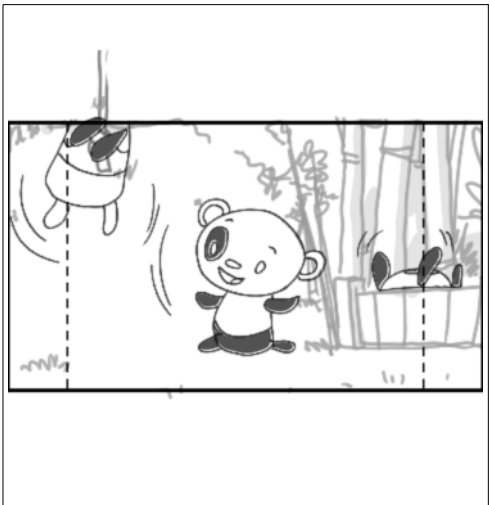
Action Notes:
falls over laughing



Scene	Panel	Duration
030_020	6/8	02:00

Dialogue:
32 KO-KO

Ling? Franny?



Scene	Panel	Duration
030_020	7/8	02:00

Dialogue:
32 KO-KO

What goes black, white,



Scene	Panel	Duration
030_020	8/8	02:00



Dialogue:

32 KO-KO

black, white, black,

white?

Action Notes:

CUT

Scene	Panel	Duration
030_040	1/4	02:00



Scene	Panel	Duration
030_040	2/4	02:00



Dialogue:

33 LING

(smiles and shrugs)
I don't know, Ko-Ko.

Scene	Panel	Duration
030_040	3/4	02:00



Dialogue:

34 FRANNY

white, black,

What does go black,

Scene	Panel	Duration
030_040	4/4	02:00



Dialogue:

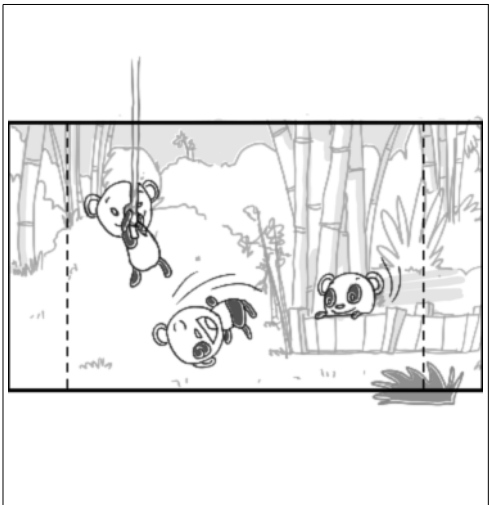
34 FRANNY

white, black, white?

Action Notes:

CUT

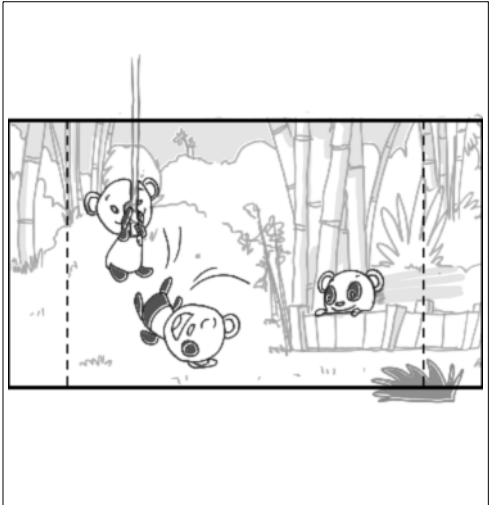
Scene	Panel	Duration
030_050	1/7	02:00



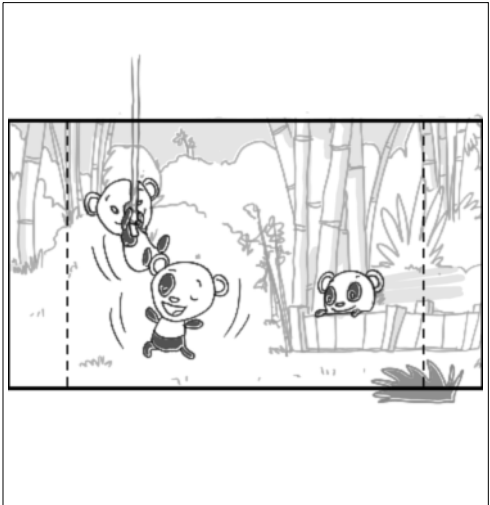
Action Notes:

Ko-Ko starts doing simple forward rolls.

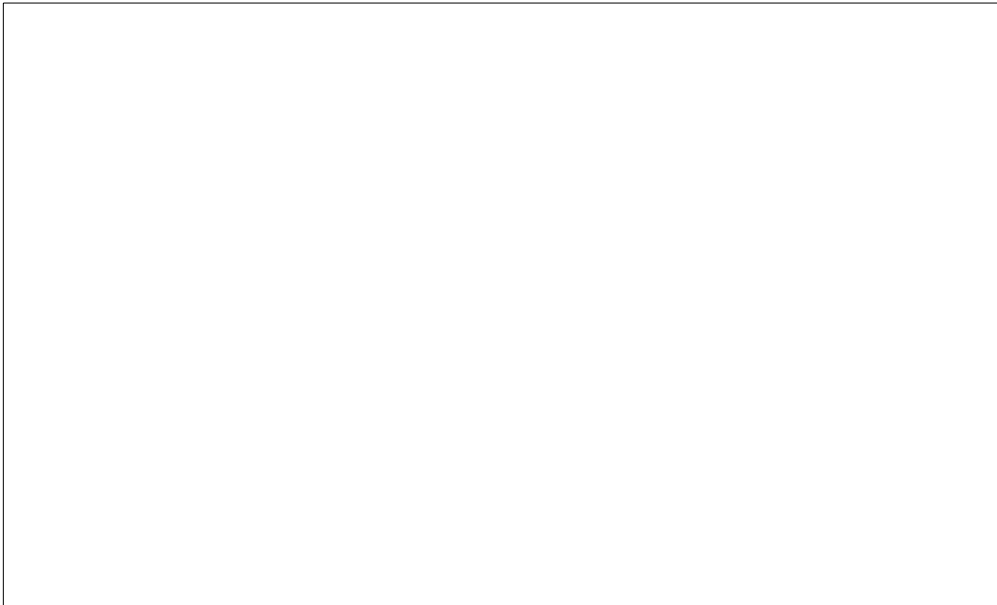
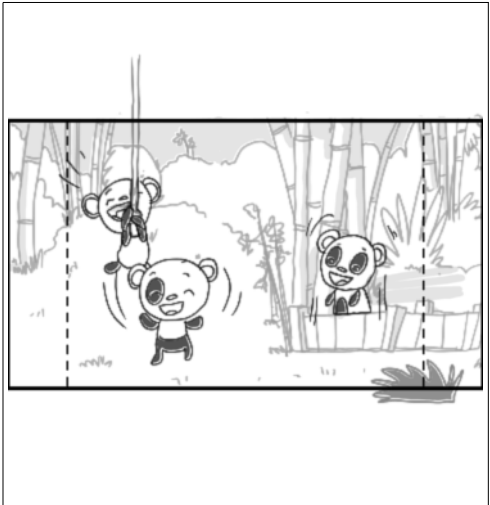
Scene	Panel	Duration
030_050	2/7	02:00



Scene	Panel	Duration
030_050	3/7	02:00



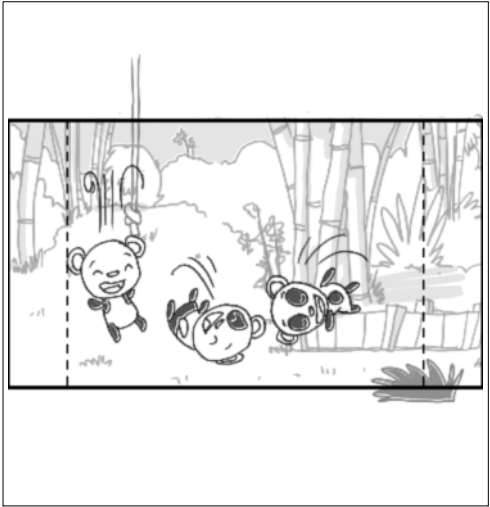
Scene	Panel	Duration
030_050	4/7	02:00



Dialogue:
 35 KO-KO
 A panda rolling down a hill!

Dialogue:
 35A KO-KO/BOO
 (laughing) Down a hill, down a hill, rolling down a hill

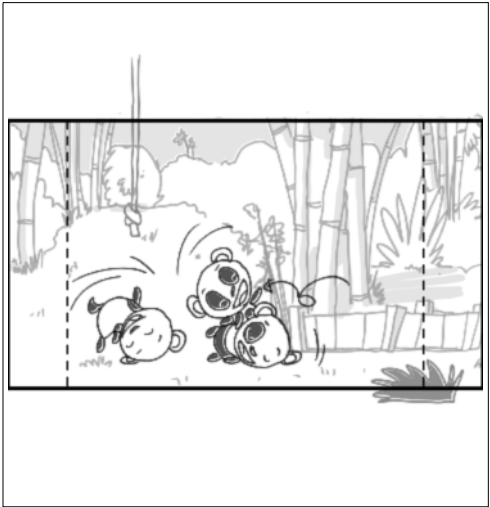
Scene	Panel	Duration
030_050	5/7	02:00



Dialogue:
 35A KO-KO/BOO
 (laughing) Down a hill,
 down a hill, rolling down a hill

Action Notes:
 Nana hurries off the swing and Boo scrambles out of the box,
 to join Ko-Ko.

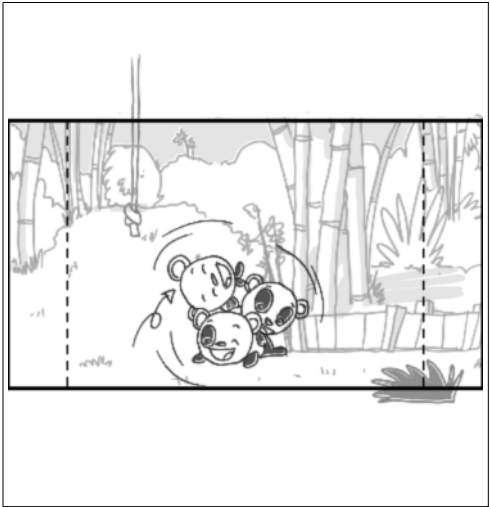
Scene	Panel	Duration
030_050	6/7	02:00



Dialogue:
 35A KO-KO/BOO
 (laughing) Down a hill,
 down a hill, rolling down a hill

Action Notes:
 The pandas roll about, awkwardly bumping into one another.

Scene	Panel	Duration
030_050	7/7	02:00



Dialogue:
 36 BOO/KO-KO/FRANNY/LING
 <LAUGHTER>

Action Notes:
 CUT

Scene	Panel	Duration
030_060	1/1	02:00



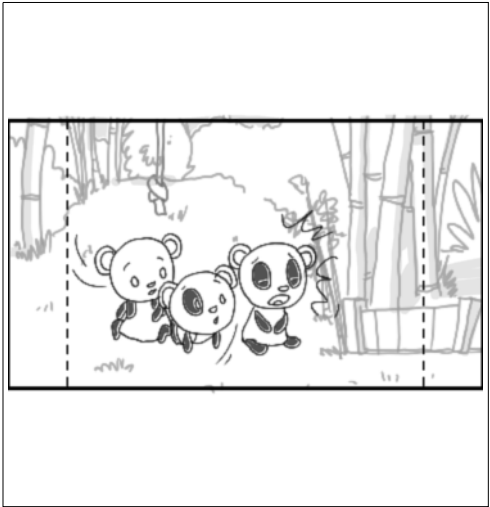
Dialogue:
 36 BOO/KO-KO/FRANNY/LING
 <LAUGHTER>

Action Notes:
 CUT

Scene	Panel	Duration
030_070	1/3	02:00



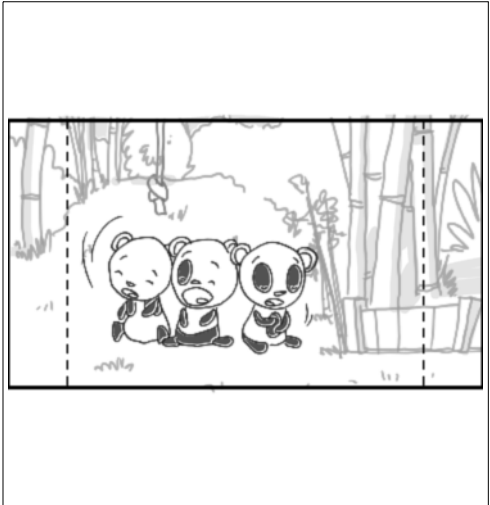
Scene	Panel	Duration
030_070	2/3	02:00



Dialogue:
 37 KO-KO/BOO
 <SAME BLEAT HONKS>

Action Notes:
 Nana suddenly stops and rubs its tummy. The little sound it makes sounds similar to a lamb or a goat kid. Nana makes a funny BLEAT HONK sound-SFX.

Scene	Panel	Duration
030_070	3/3	02:00



Dialogue:

37 KO-KO/BOO

<SAME BLEAT HONKS>

Action Notes:

Ko-Ko and Boo also stop and rub their tummies.

CUT

Scene	Panel	Duration
030_080	1/2	02:00



Scene	Panel	Duration
030_080	2/2	02:00



Dialogue:

38 FRANNY

(bemused)
What are they saying?

Action Notes:

M/C

Scene	Panel	Duration
030_090	1/3	02:00



Dialogue:

39 LING

That's the panda way of
saying
they're hungry

Action Notes:

rubs tummy

Scene	Panel	Duration
030_090	2/3	02:00

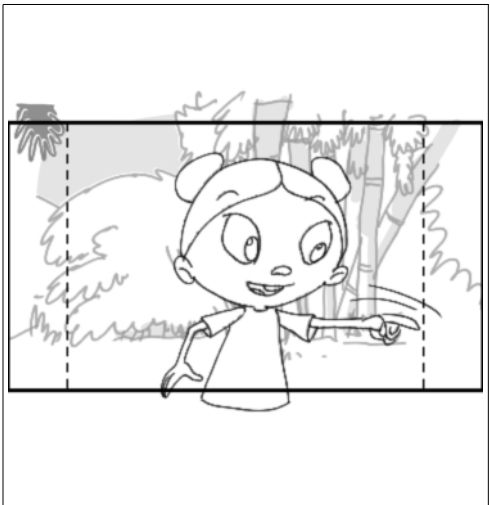


Dialogue:

39 LING

Luckily, their
snack is already here!

Scene	Panel	Duration
030_090	3/3	02:00



Action Notes:

points OS

CUT

Scene	Panel	Duration
030_100	1/5	02:00

Action Notes:
The pandas sit upright



Scene	Panel	Duration
030_100	2/5	02:00

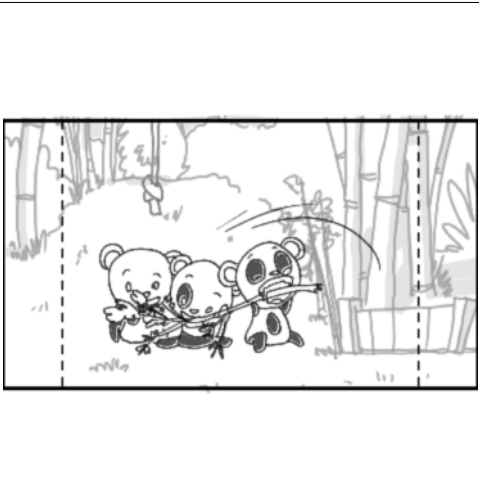
Action Notes:
and reach out for bamboo.



Scene	Panel	Duration
030_100	3/5	02:00

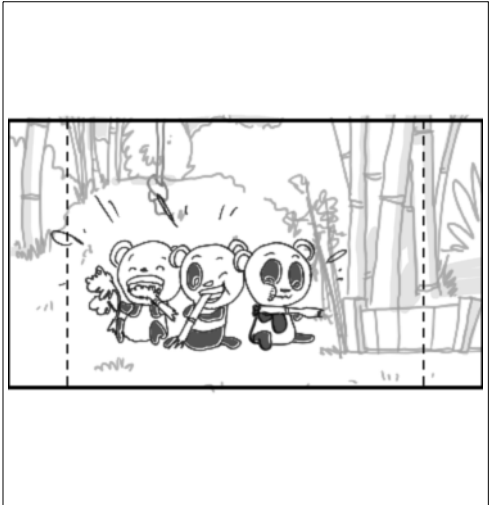
Dialogue:
42 BOO/KO-KO

<MUNCH CRUNCH MUNCH>



Action Notes:
They eagerly pull at stalks of bamboo, and pull off the outer bark with their teeth.

Scene	Panel	Duration
030_100	4/5	02:00



Dialogue:
42 BOO/KO-KO

<MUNCH CRUNCH MUNCH>

Scene	Panel	Duration
030_100	5/5	02:00

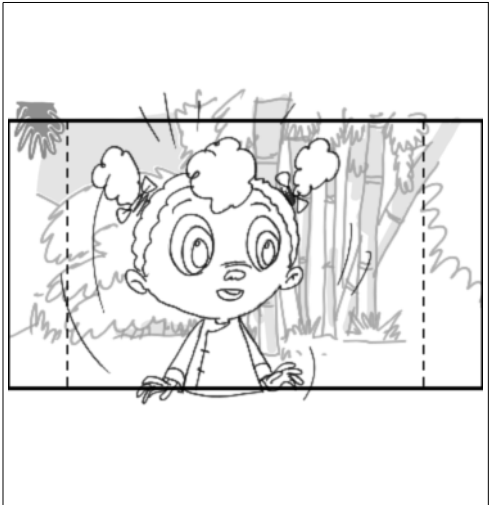


Dialogue:
42 BOO/KO-KO

<MUNCH CRUNCH MUNCH>

Action Notes:
CUT

Scene	Panel	Duration
030_110	1/2	02:00



Dialogue:
40 FRANNY

<GASP>

Scene	Panel	Duration
030_110	2/2	02:00



Dialogue:

40 FRANNY

They eat bamboo!

Scene	Panel	Duration
030_120	1/3	02:00



Action Notes:

(nods, sotto to Franny)

Scene	Panel	Duration
030_120	2/3	02:00



Dialogue:

41 LING

protect these

(sotto to Franny)
That's why we have to
forests.

Scene	Panel	Duration
030_120	3/3	02:00



Dialogue:

41 LING

The bamboo is the pandas' home and their food.

Action Notes:

CUT

Scene	Panel	Duration
030_130	1/2	02:00

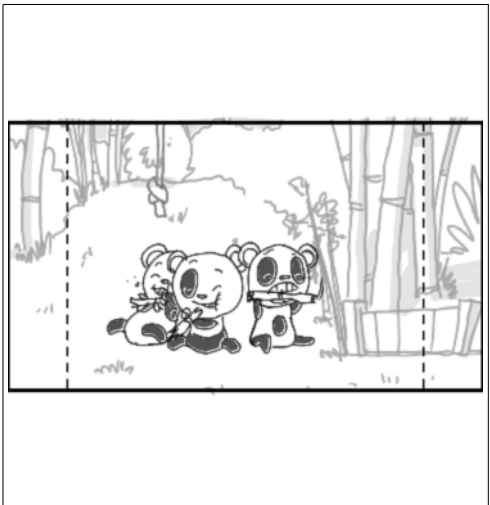


Dialogue:

42 BOO/KO-KO

<MUNCH CRUNCH MUNCH>

Scene	Panel	Duration
030_130	2/2	02:00



Dialogue:

42 BOO/KO-KO

<MUNCH CRUNCH MUNCH>

Action Notes:

CUT

Scene	Panel	Duration
030_140	1/3	02:00



Dialogue:
 43 FRANNY
 Neato!

Scene	Panel	Duration
030_140	2/3	02:00



Dialogue:
 43 FRANNY
 Pandas sit down to eat,
 just
 like I sit down at the
 table.

Action Notes:
 Franny makes a sitting motion

Scene	Panel	Duration
030_140	3/3	02:00



Dialogue:
 44 LING
 (grins)
 Grown-up pandas spend at
 least 12
 hours each day eating
 bamboo

Action Notes:
 Franny recover
 M/C

Scene	Panel	Duration
030_150	1/1	02:00



Dialogue:

44 LING

so they get a lot of
practice sitting
up like that!

Action Notes:

CUT

Scene	Panel	Duration
030_160	1/1	02:00

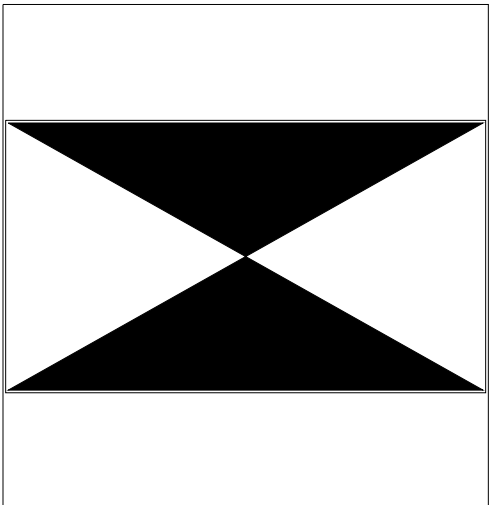


Action Notes:

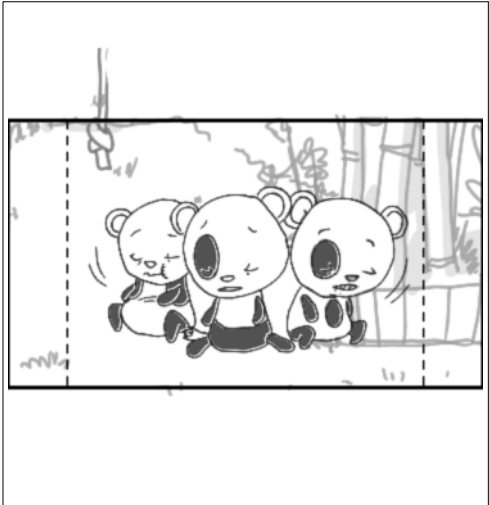
on the pandas gnawing away.

MATCH DISSOLVE:

Dissolve	Duration
	00:09



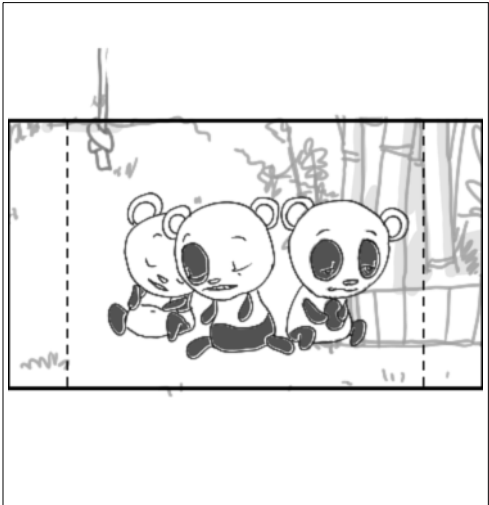
Scene	Panel	Duration
040_010	1/2	02:00



Action Notes:

3 SAME LOCATION - BIT LATER

Scene	Panel	Duration
040_010	2/2	02:00



Dialogue:

45 BOO/KO-KO

<SLOW SLEEPY MUNCHES

FOLLOWED BY

YAWNS, MAYBE DISCREET

BURPING>

Action Notes:

The pandas blink sleepily as their chewing slows down to a

halt

M/C

Scene	Panel	Duration
040_020	1/4	02:00



Action Notes:

The bamboo leaves start to SFX RUSTLE. Ling looks up at the

sky. She slips her knapsack over

her back (her all-terrain

skateboard protrudes out).

Scene	Panel	Duration
040_020	2/4	02:00



Dialogue:

46 LING

It'll be getting dark

soon.

Scene	Panel	Duration
040_020	3/4	02:00



Dialogue:

47 Ling (cont'd)

Franny, could you help me

Scene	Panel	Duration
040_020	4/4	02:00



Dialogue:

47 Ling (cont'd)

get the pandas back to

their shelter?

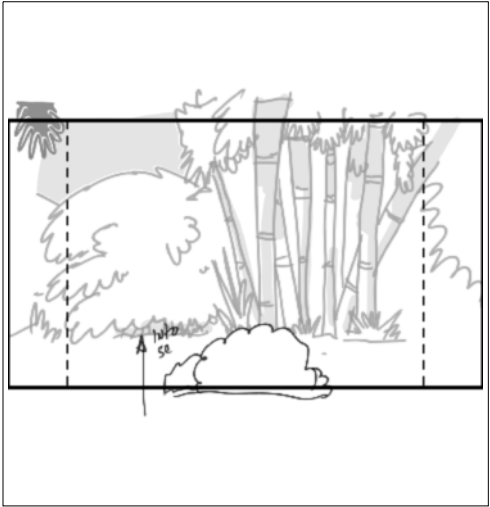
Action Notes:

Ling points over at a distant shelter made out of bamboo.

CUT

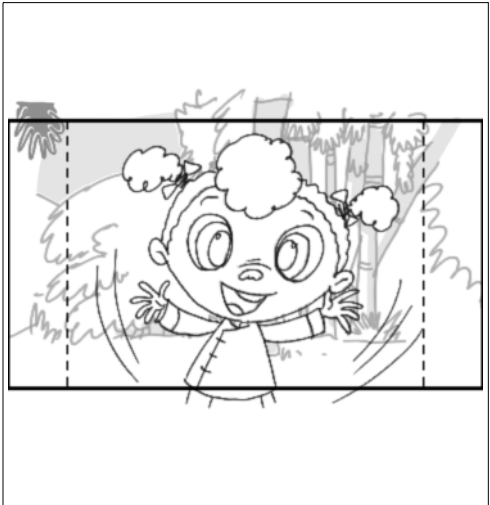
Scene	Panel	Duration
040_030	1/2	02:00

Action Notes:
Franny reacts



Scene	Panel	Duration
040_030	2/2	02:00

Dialogue:
48 FRANNY
Absa-franna-lutely!



Action Notes:
CUT

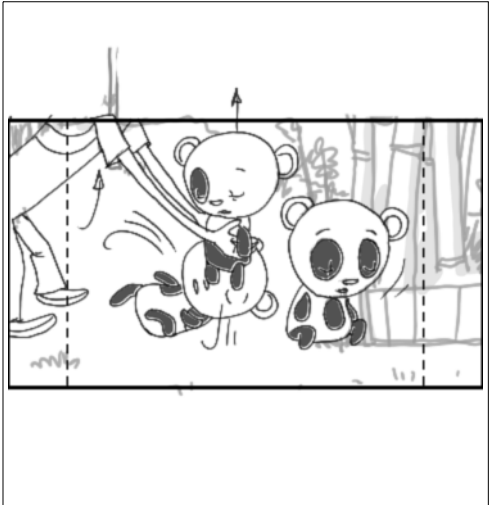
Scene	Panel	Duration
040_040	1/3	02:00

Dialogue:
49 Ling
I've got you, Ko-Ko.



Action Notes:
Ling bends down and picks up Ko-Ko. Ling's knapsack is already on her back.

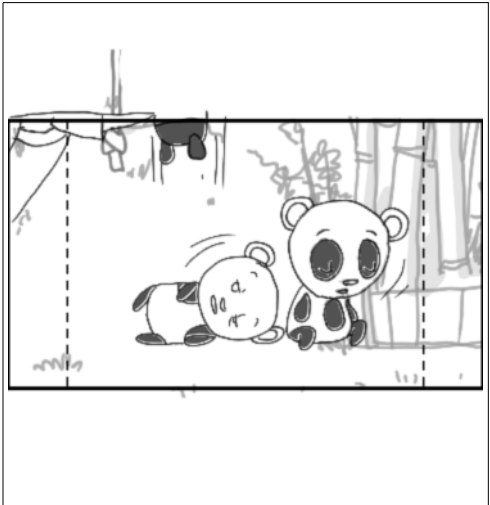
Scene	Panel	Duration
040_040	2/3	02:00



Action Notes:

Nana is leaning against boo and falls over when boo is lifted, waking her up

Scene	Panel	Duration
040_040	3/3	02:00



Action Notes:

boo up OS

CUT

Scene	Panel	Duration
040_050	1/3	02:00



Dialogue:

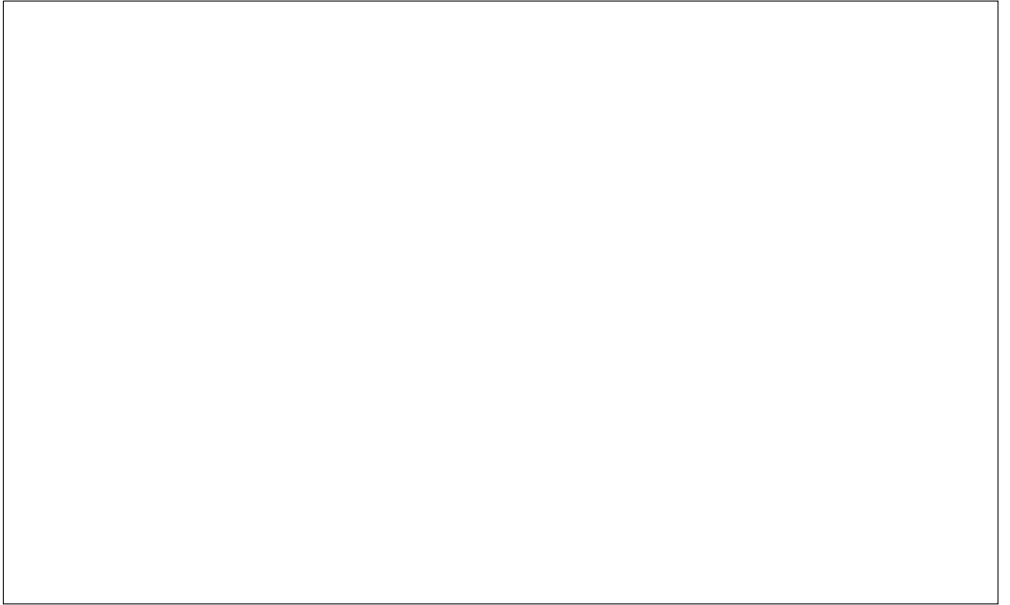
50 FRANNY

Come on, Boo.

Action Notes:

Franny lifts up Boo.

Scene	Panel	Duration
040_050	2/3	02:00



Scene	Panel	Duration
040_050	3/3	02:00



Action Notes:
 The girls walk a few steps,
 M/C

Scene	Panel	Duration
040_060	1/4	02:00



Dialogue:
 51 NANA
 <BLEATING GROWL> What
 about me?!

Action Notes:
 but then... , a BLEATING GROWL!

Scene	Panel	Duration
040_060	2/4	02:00

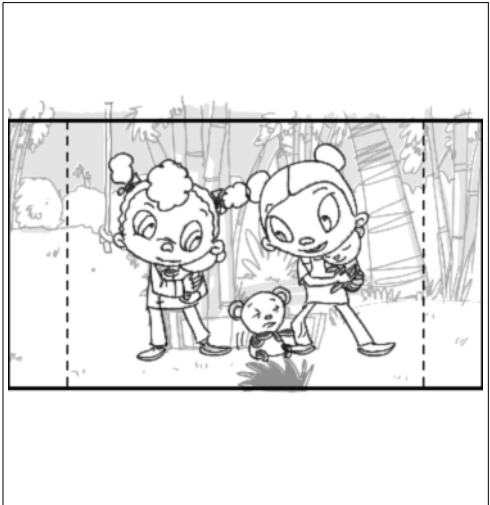


Dialogue:
52 FRANNY

Nana!

Action Notes:
They turn, and there's little Nana reaching her arms out to also be picked up and held. She SFX whines.

Scene	Panel	Duration
040_060	3/4	02:00



Dialogue:
53 LING

Sorry, Nana.

Action Notes:
Ling places Ko-Ko over her shoulder. Then, with her free arm, reaches down for Nana.

Scene	Panel	Duration
040_060	4/4	02:00



Dialogue:
53 LING

Can you walk with us?

Action Notes:
M/C

Scene	Panel	Duration
040_070	1/4	02:00

Action Notes:
Nana shakes her head.



Scene	Panel	Duration
040_070	2/4	02:00



Scene	Panel	Duration
040_070	3/4	02:00



Scene	Panel	Duration
040_070	4/4	02:00

Action Notes:

CUT



Scene	Panel	Duration
040_080	1/1	02:00

Dialogue:

54 Ling (cont'd)

Are you too tired?



Action Notes:

CUT

Scene	Panel	Duration
040_090	1/7	02:00

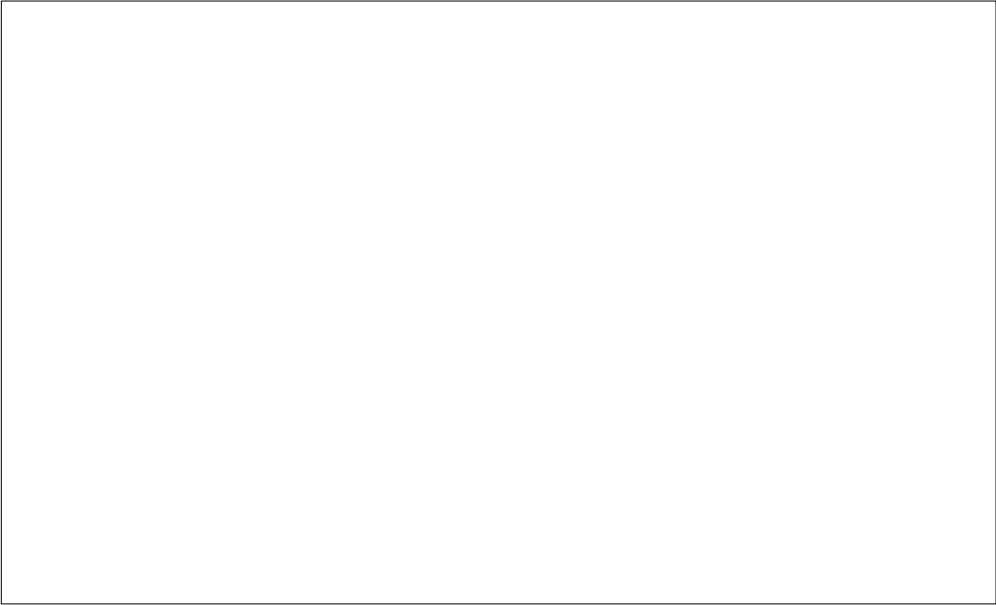
Action Notes:

Nana nods energetically

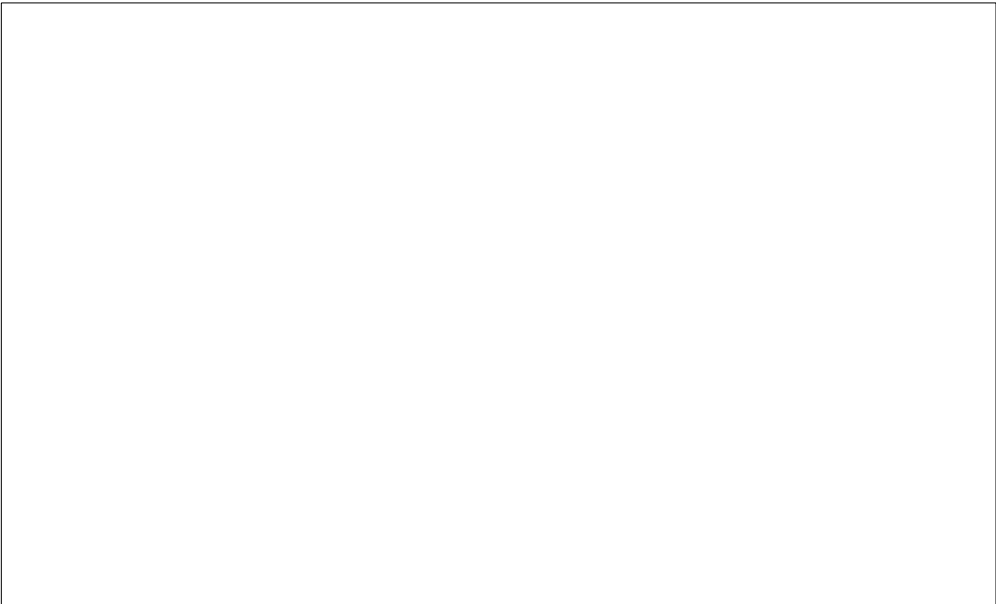




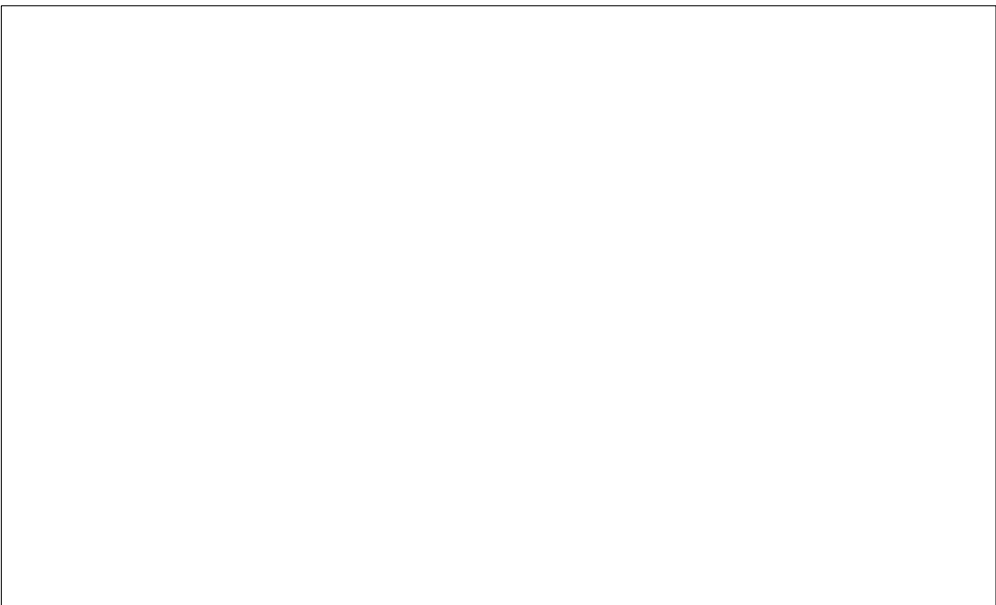
Scene	Panel	Duration
040_090	2/7	02:00



Scene	Panel	Duration
040_090	3/7	02:00



Scene	Panel	Duration
040_090	4/7	02:00



Scene	Panel	Duration
040_090	5/7	02:00

Action Notes:
and holds out her arms again.



Scene	Panel	Duration
040_090	6/7	02:00



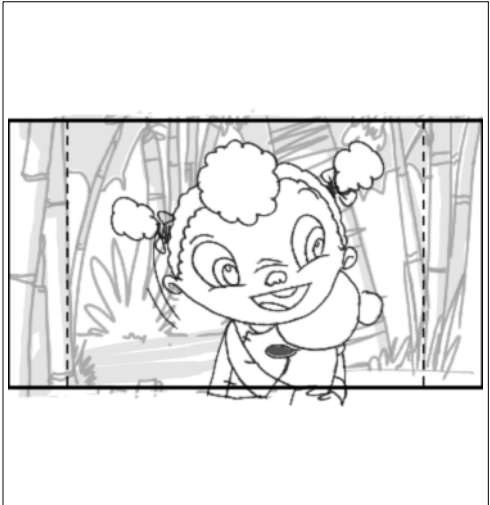
Scene	Panel	Duration
040_090	7/7	02:00

Action Notes:
wiggles her arms.

CUT



Scene	Panel	Duration
040_100	1/1	02:00



Dialogue:

55 FRANNY

I think she wants to be picked up

Action Notes:

M/C

Scene	Panel	Duration
040_110	1/4	02:00



Scene	Panel	Duration
040_110	2/4	02:00



Dialogue:

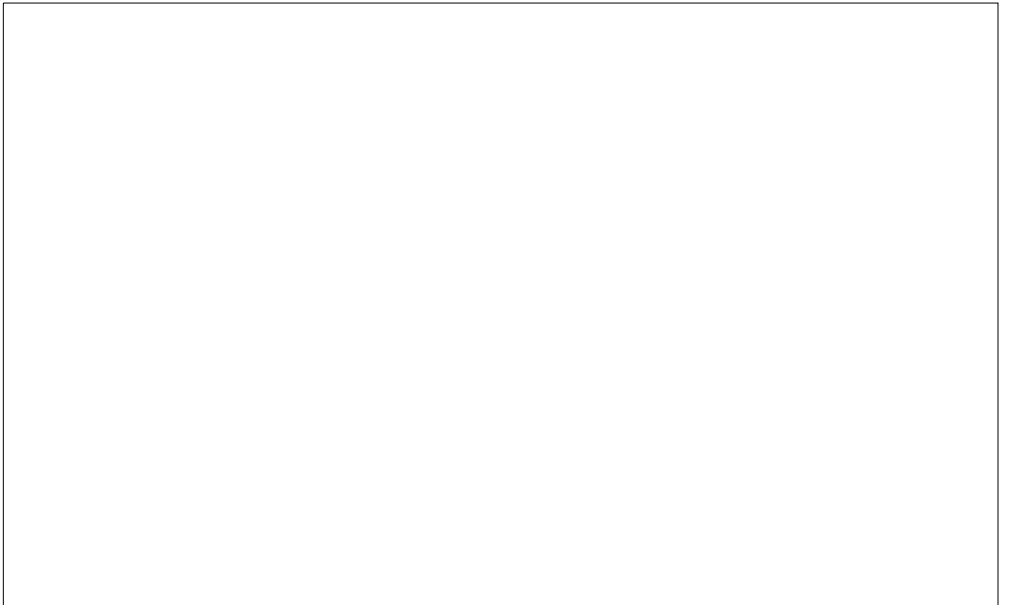
56 Ling

I think you're right

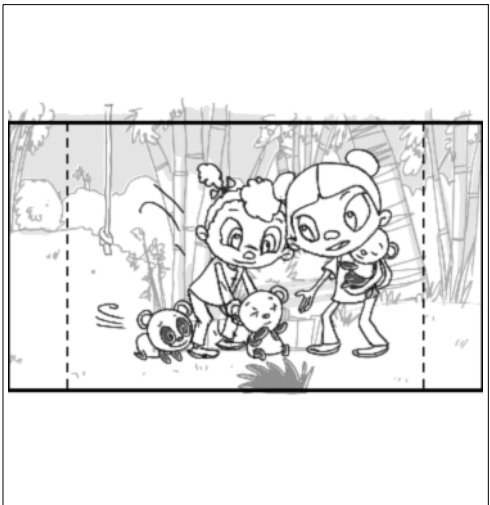
Action Notes:

Franny puts Boo down on the ground

Scene	Panel	Duration
040_110	3/4	02:00



Scene	Panel	Duration
040_110	4/4	02:00



Dialogue:
56 Ling

Okay.

Action Notes:
She picks up Nana

M/C

Scene	Panel	Duration
040_120	1/5	02:00



Action Notes:
and tries positioning Nana over Ling's shoulder.

Scene	Panel	Duration
040_120	2/5	02:00



Dialogue:
 <AD LIB SOUNDS OF JUGGLE-LIKE EFFORT>
 57 FRANNY
 There we... uh oh!

Action Notes:
 Ling is unable to grasp both Nana and Ko-Ko!

Scene	Panel	Duration
040_120	3/5	02:00



Dialogue:
 58 LING
 <GASP>
 Ooooffffff!Woooooah!

Action Notes:
 Nana starts to slide down Ling's side,

Scene	Panel	Duration
040_120	4/5	02:00



Dialogue:
 59 Ling (cont'd)
 My arms are long enough
 to hold one
 panda,

Action Notes:
 but just in time, Franny reaches in and helps prop Nana back up.

Scene	Panel	Duration
040_120	5/5	02:00

Dialogue:
59 Ling (cont'd)

but not long

enough to hold two!

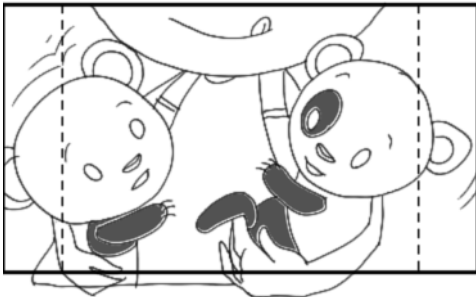


Action Notes:
M/C

Scene	Panel	Duration
040_130	1/2	02:00

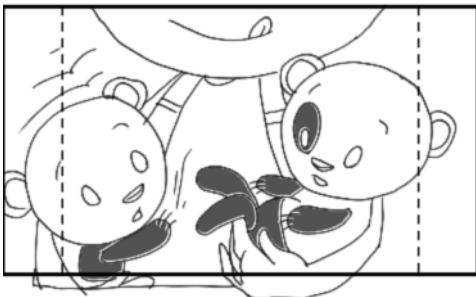
Dialogue:
60 KO-KO

Nana, hold on!



Action Notes:
M/C

Scene	Panel	Duration
040_130	2/2	02:00



Scene	Panel	Duration
040_140	1/4	02:00



Action Notes:

Nana starts to slide down Ling's side, but just in time,
 Franny reaches in and helps prop Nana back up.

Scene	Panel	Duration
040_140	2/4	02:00



Dialogue:

61 FRANNY

How about carrying Nana on your back, Ling?

Scene	Panel	Duration
040_140	3/4	02:00



Action Notes:

Franny reacts

Scene	Panel	Duration
040_140	4/4	02:00

Action Notes:
looks down

CUT



Scene	Panel	Duration
040_150	1/1	02:00

Dialogue:
62 BOO

Ooh, can I ride on your
back,
Franny?



Action Notes:
Boo tugs at Franny's ankle.

M/C

Scene	Panel	Duration
040_160	1/3	02:00

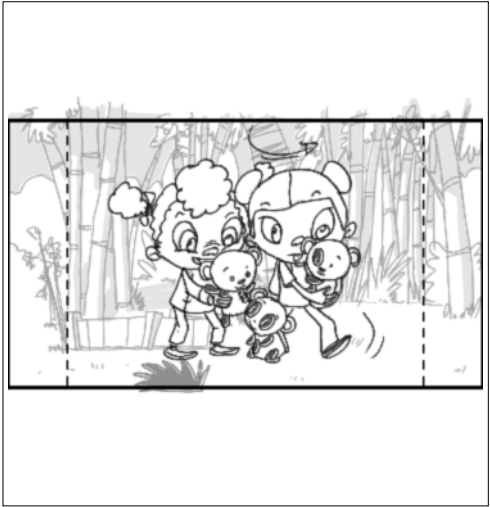
Dialogue:
63 FRANNY

Sure thing, Boo



Action Notes:
Franny gazes down at the cute panda.

Scene	Panel	Duration
040_160	2/3	02:00



Dialogue:
 63 FRANNY
 But let's find a way to carry Nana first.

Action Notes:
 takes nana from lings shoulder, ling turns around

Scene	Panel	Duration
040_160	3/3	02:00



Dialogue:
 63 FRANNY
 (beat)
 Upsa-daisy.

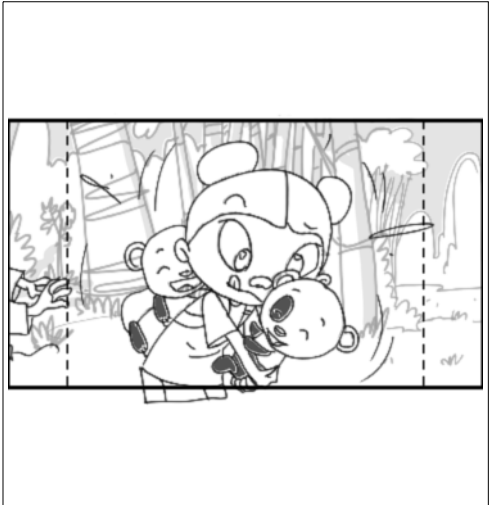
Action Notes:
 Franny lifts Nana onto Ling's back. Ling still cradles Ko-Ko in her arms.
 M/C

Scene	Panel	Duration
040_170	1/4	02:00



Action Notes:
 Franny puts nana on lings back

Scene	Panel	Duration
040_170	2/4	02:00



Action Notes:

nana grabs onto the pack. Ling takes a step.

<NOTE pandas are treating it like a new game>

Scene	Panel	Duration
040_170	3/4	02:00



Dialogue:

64 LING

Ai yah!

Action Notes:

Ling struggles as she takes a couple of steps. She then sinks down,

Scene	Panel	Duration
040_170	4/4	02:00



Dialogue:

64 LING

Two pandas is too heavy for me to carry!

Action Notes:

with Ko-Ko and Nana now comically hanging on Ling. sinks down OS

CUT

Scene	Panel	Duration
040_180	1/3	02:00

Dialogue:

66 BOO

Me three!



Scene	Panel	Duration
040_180	2/3	02:00

Dialogue:

65 Ling (cont'd)

Oof!



Action Notes:

Boo crawls onto Ling as well.

Scene	Panel	Duration
040_180	3/3	02:00

Dialogue:

31 BOO/KO-KO

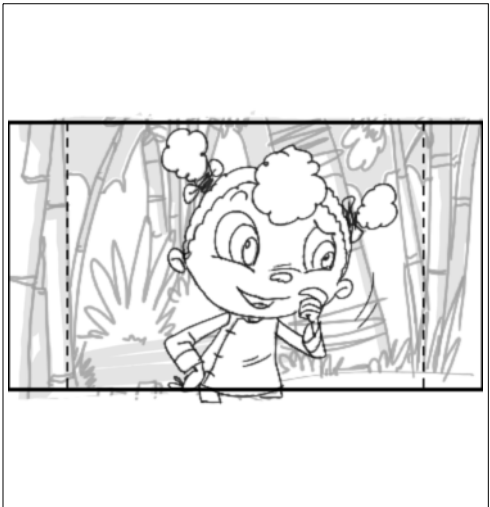
<LAUGHS AND PANDA CHUFFS>



Action Notes:

CUT

Scene	Panel	Duration
040_190	1/3	02:00



Dialogue:

67 FRANNY

use
them.

Then we'll just have to
something else to carry

Scene	Panel	Duration
040_190	2/3	02:00



Dialogue:

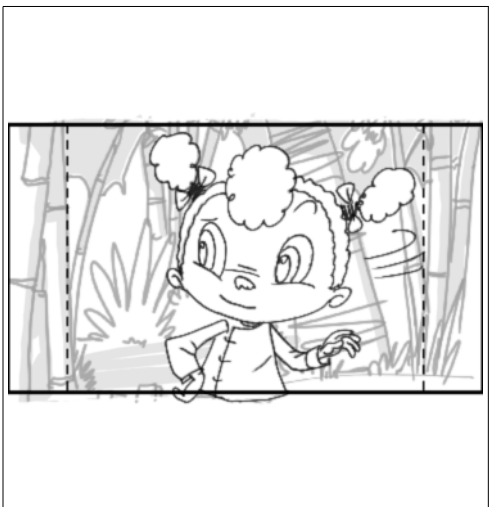
67A FRANNY

Hmmm.

Action Notes:

Franny looks around

Scene	Panel	Duration
040_190	3/3	02:00



Action Notes:

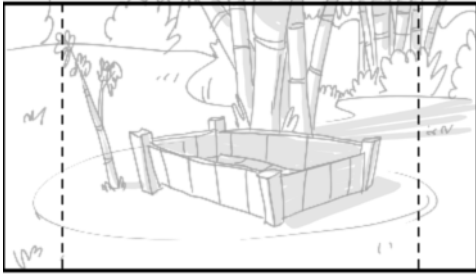
looks OS

CUT

Scene	Panel	Duration
040_200	1/1	02:00

Action Notes:
Frannys POV of box

CUT



Scene	Panel	Duration
74	1/2	02:00

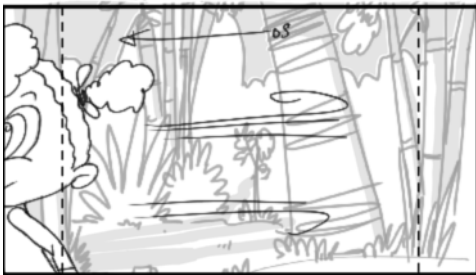
Action Notes:
Franny reacts



Scene	Panel	Duration
74	2/2	02:00

Action Notes:
Goes OS

CUT



Scene	Panel	Duration
040_210	1/6	02:00

Action Notes:

Ling gets up as franny pushes box into sc.



Scene	Panel	Duration
040_210	2/6	02:00

Action Notes:

Franny pushes the box towards the pandas. We'll see that the

box moves rather easily over the bumpy mountainous terrain.



Scene	Panel	Duration
040_210	3/6	02:00

Dialogue:

68 FRANNY (cont'd)

Like this box!



Scene	Panel	Duration
040_210	4/6	02:00



Dialogue:

68 FRANNY (cont'd)

(like train conductor)
All aboard!

Scene	Panel	Duration
040_210	5/6	02:00



Dialogue:

68A BOO

WEEEEEEEEEE! (GIGGLES)

Action Notes:

boo climbs into the box, ling lifts koko into box

Scene	Panel	Duration
040_210	6/6	02:00



Action Notes:

The pandas might cutely kick their little feet a bit as they

enjoy the brief ride. Nana tries to climb into the box

M/C

Scene	Panel	Duration
040_220	1/2	02:00

Action Notes:

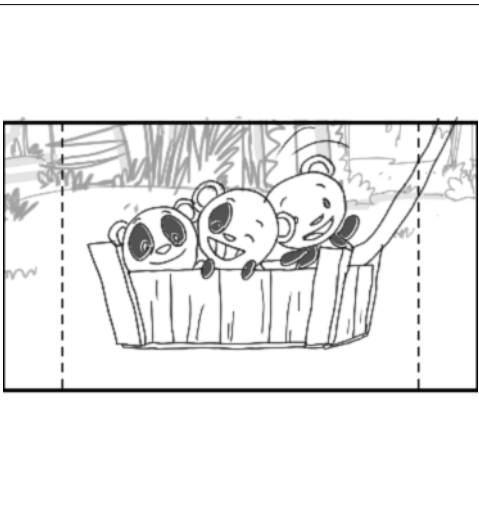
ling gives nana a hand getting in



Scene	Panel	Duration
040_220	2/2	02:00

Action Notes:

M/C



Scene	Panel	Duration
040_230	1/3	02:00

Dialogue:

69 LING

Great idea, Franny. I'll
push from
this side.



Action Notes:

We'll see that the box now sits more heavily into the dirt.

Scene	Panel	Duration
040_230	2/3	02:00



Dialogue:

70 FRANNY

And I'll push from this side.

Scene	Panel	Duration
040_230	3/3	02:00



Dialogue:

71 LING

(in Mandarin)
Ee, ur, san.

72 FRANNY
One, two, three.

Action Notes:

SIMULTANEOUSLY:

M/C

Scene	Panel	Duration
040_240	1/3	02:00



Scene	Panel	Duration
040_240	2/3	02:00



Dialogue:

73 FRANNY/LING

<SOUNDS OF EFFORT>

Action Notes:

But the box barely budes!

Scene	Panel	Duration
040_240	3/3	02:00



Dialogue:

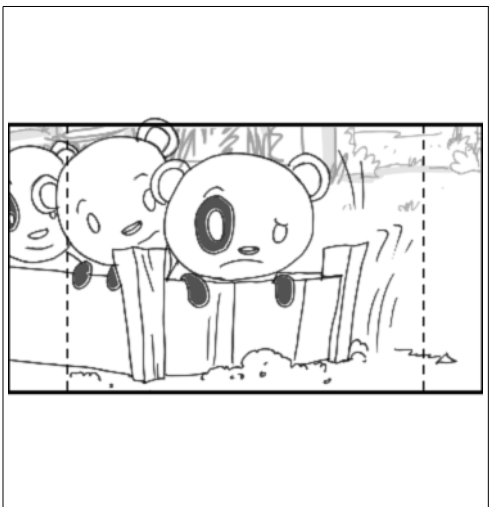
73 FRANNY/LING

<SOUNDS OF EFFORT>

Action Notes:

M/C

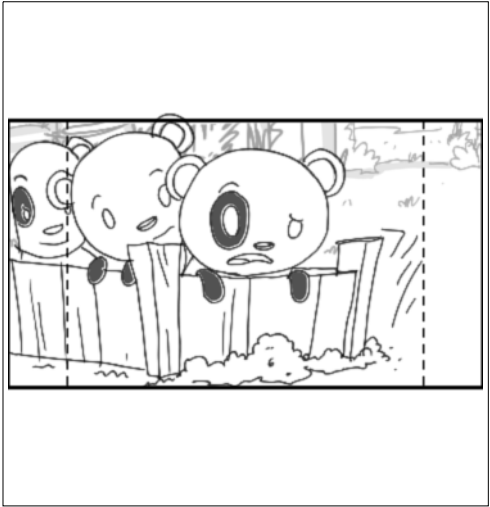
Scene	Panel	Duration
040_250	1/2	02:00



Action Notes:

Ko-Ko peers over the box's edge.

Scene	Panel	Duration
040_250	2/2	02:00



Dialogue:

74 KO-KO

It's not working.

Action Notes:

M/C

Scene	Panel	Duration
040_260	1/2	02:00



Dialogue:

73 FRANNY/LING

<SOUNDS OF EFFORT>

Scene	Panel	Duration
040_260	2/2	02:00



Action Notes:

Ling wipes her brow, looking a bit tired.

M/C

Scene	Panel	Duration
040_270	1/2	02:00



Dialogue:

76 LING

Too bad the bottom of the box keeps rubbing against the ground.

Too bad the bottom of the box keeps rubbing against the

Scene	Panel	Duration
040_270	2/2	02:00



Dialogue:

76 LING

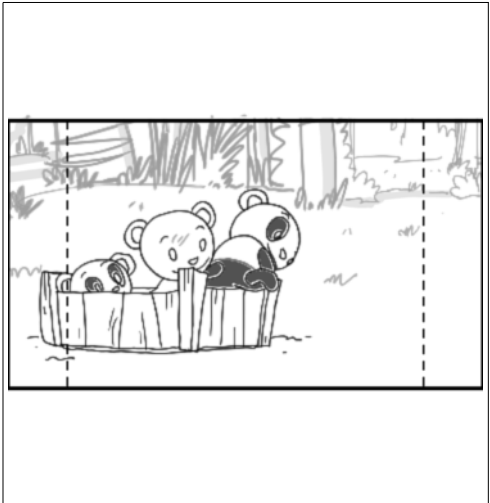
It makes it too difficult to push.

It makes it too

Action Notes:

CUT

Scene	Panel	Duration
040_280	1/5	02:00

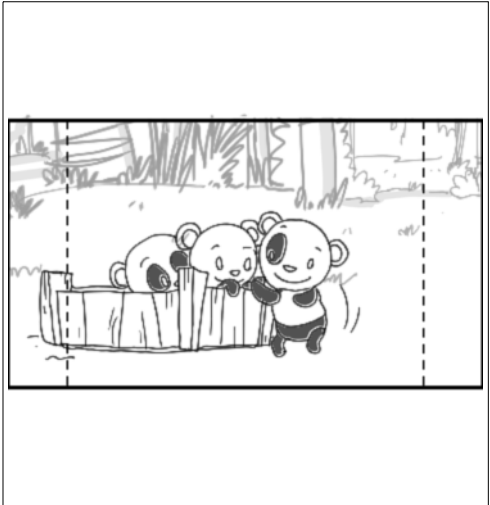


Action Notes:

Boo clammers over Ko-Ko, then Nana clammers over the both of

them, and as they all tumble out of the box:

Scene	Panel	Duration
040_280	2/5	02:00

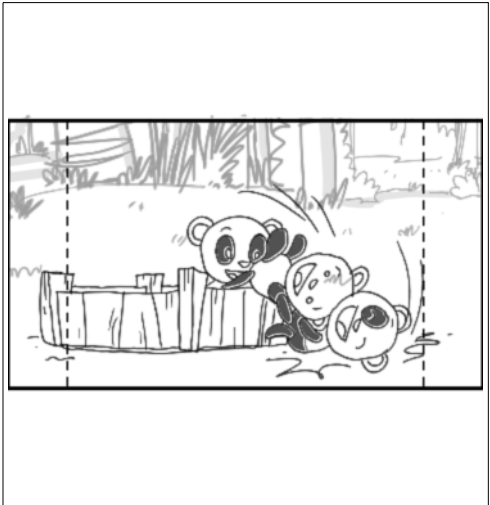


Dialogue:

75 BOO/KO-KO

<RAMBUNCTIOUS GIGGLES>

Scene	Panel	Duration
040_280	3/5	02:00



Dialogue:

75 BOO/KO-KO

<RAMBUNCTIOUS GIGGLES>

Scene	Panel	Duration
040_280	4/5	02:00



Dialogue:

75 BOO/KO-KO

<RAMBUNCTIOUS GIGGLES>

Scene	Panel	Duration
040_280	5/5	02:00

Action Notes:
bears tumble OS

CUT



Scene	Panel	Duration
040_290	1/4	02:00

Action Notes:
Ling has her rucksack off with skateboard out
The girls watch the pandas play with one another.



Scene	Panel	Duration
040_290	2/4	02:00

Dialogue:
77 Ling (cont'd)

I could try holding Boo
and pulling

Nana on my skateboard...



Action Notes:
Ling gestures at her skateboard.

Scene	Panel	Duration
040_290	3/4	02:00



Dialogue:

78 Ling (cont'd)

But unless they're eating, it's difficult to get a panda to sit still.

But unless they're eating, it's difficult to get a panda to sit still.

Scene	Panel	Duration
040_290	4/4	02:00



Dialogue:

78 Ling (cont'd)

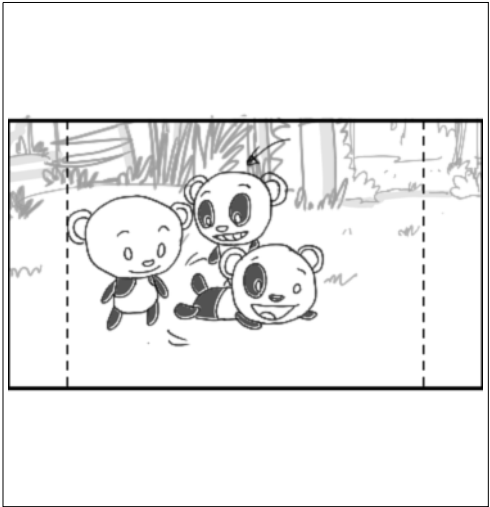
(bemused)
Just look at them all!

Action Notes:

Franny watches as Ko-Ko, Boo and Nana play

CUT

Scene	Panel	Duration
040_300	1/6	02:00



Action Notes:

koko gets on boo

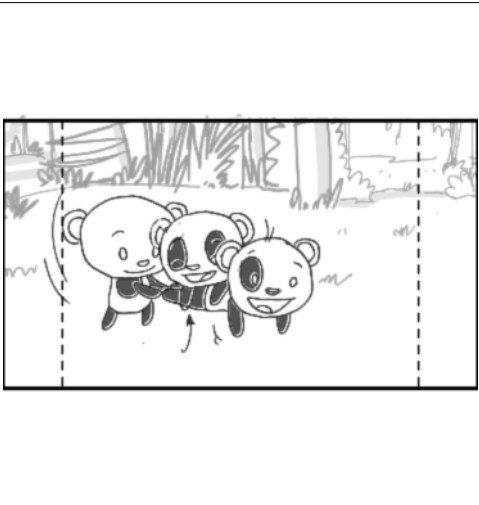
Scene	Panel	Duration
040_300	2/6	02:00

Action Notes:
nana grabs kokos legs



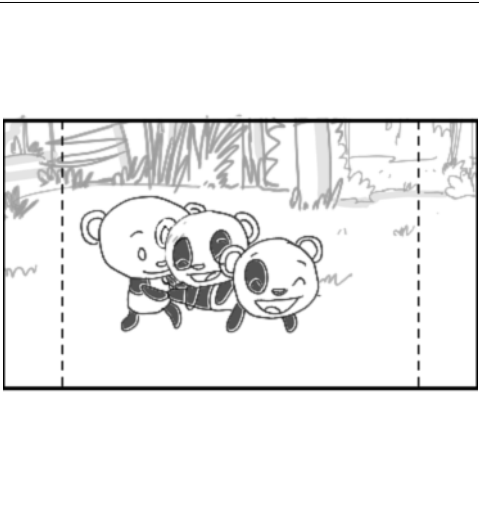
Scene	Panel	Duration
040_300	3/6	02:00

Action Notes:
while Nana holds up Ko-Ko's back legs so that Boo supports itself and Ko-Ko with just its hands.

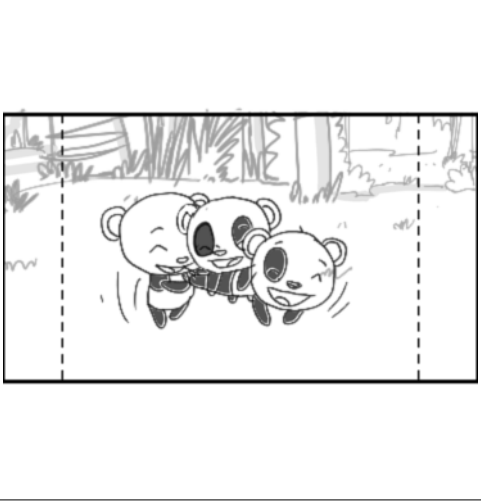


Scene	Panel	Duration
040_300	4/6	02:00

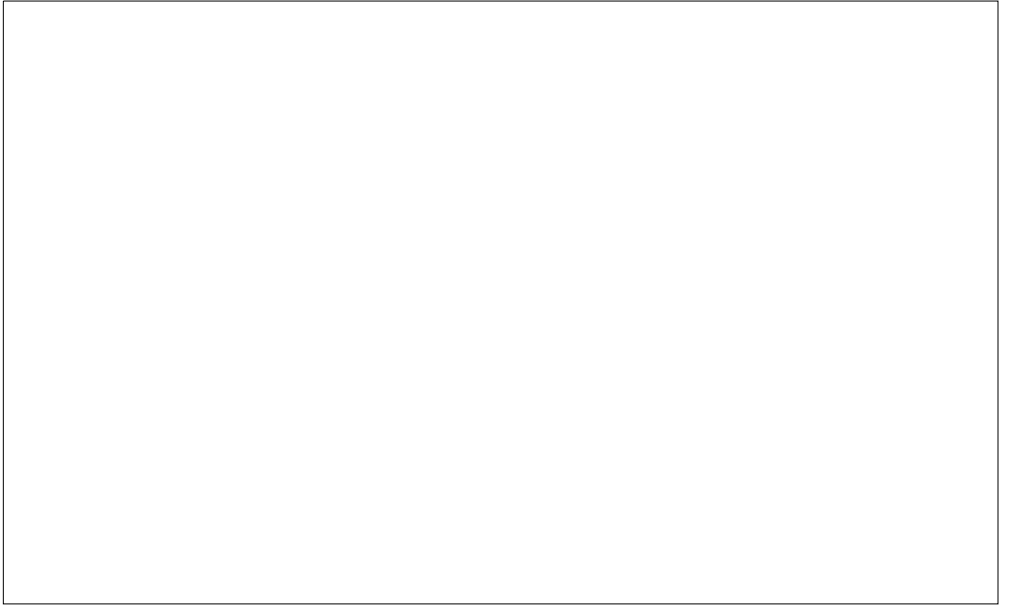
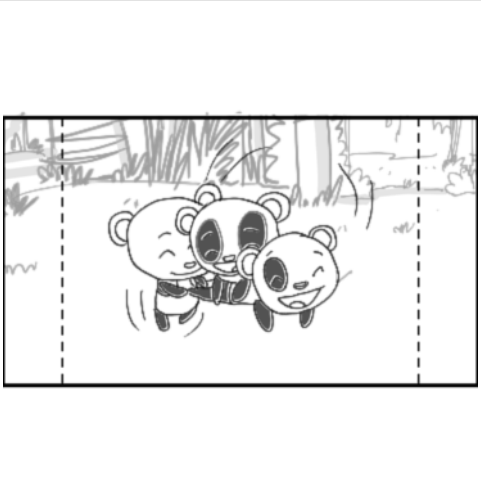
Action Notes:
Ko-Ko rides on Boo's back,



Scene	Panel	Duration
040_300	5/6	02:00



Scene	Panel	Duration
040_300	6/6	02:00



Action Notes:
CUT

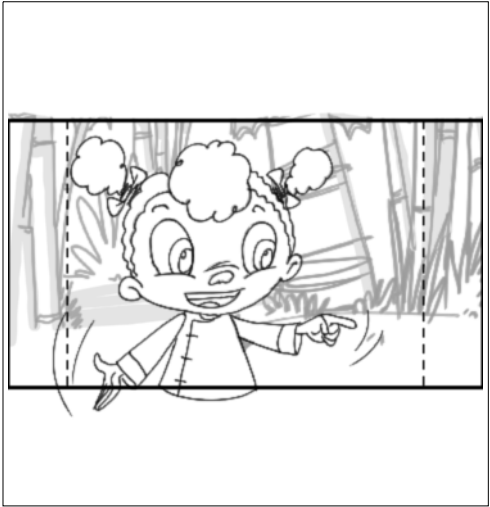
Scene	Panel	Duration
040_310	1/2	02:00



Dialogue:
79 FRANNY

<GIGGLES>

Scene	Panel	Duration
040_310	2/2	02:00



Dialogue:
79 FRANNY
It's a panda
wheelbarrow.

Action Notes:
CUT

Scene	Panel	Duration
040_320	1/1	02:00



Dialogue:
80 LING
Just like the kind my
father uses
to help him carry heavy
things.

Action Notes:
M/C

Scene	Panel	Duration
040_330	1/2	02:00



Scene	Panel	Duration
040_330	2/2	02:00

Action Notes:
Franny gazes at the box,

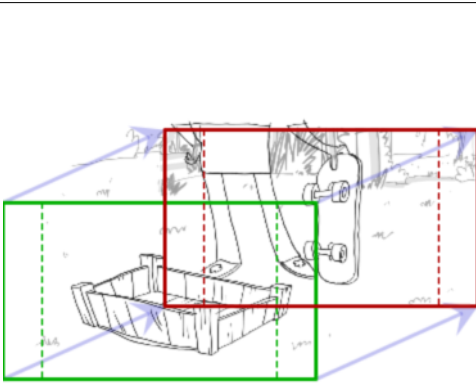
M/C



Scene	Panel	Duration
040_340	1/1	02:00

Action Notes:
Diag pan of frannys POV of box and skateboard
Franny gazes at the box, then the skateboard.

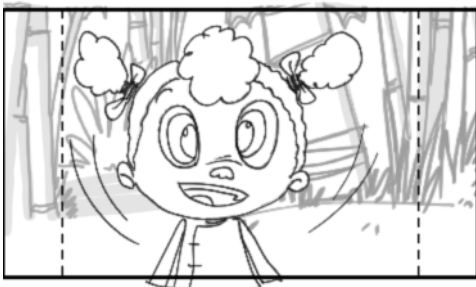
M/C



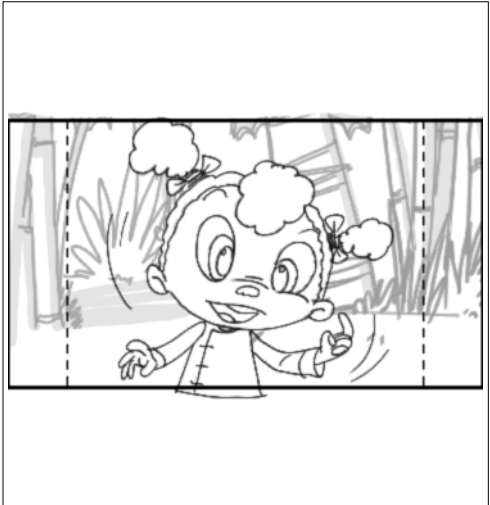
Scene	Panel	Duration
040_350	1/2	02:00

Dialogue:
81 FRANNY

Great galloopy,



Scene	Panel	Duration
040_350	2/2	02:00



Dialogue:

81 FRANNY

are you thinking
what I'm thinking?

Action Notes:

M/C

Scene	Panel	Duration
040_360	1/2	02:00



Action Notes:

Franny takes the skateboard from ling

Scene	Panel	Duration
040_360	2/2	02:00

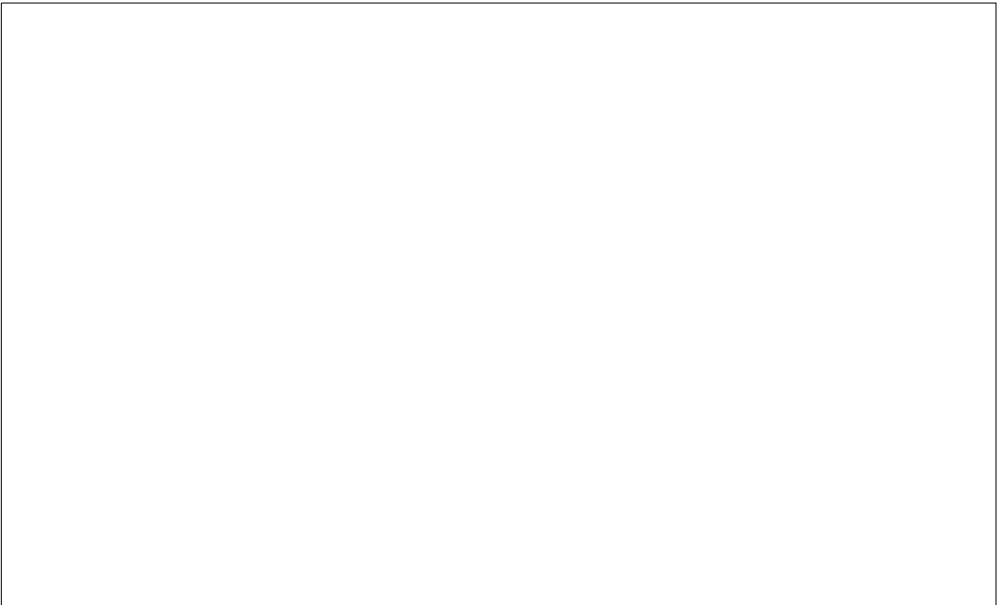
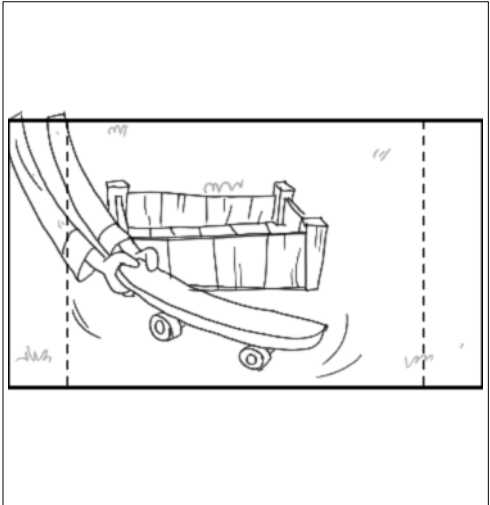


Action Notes:

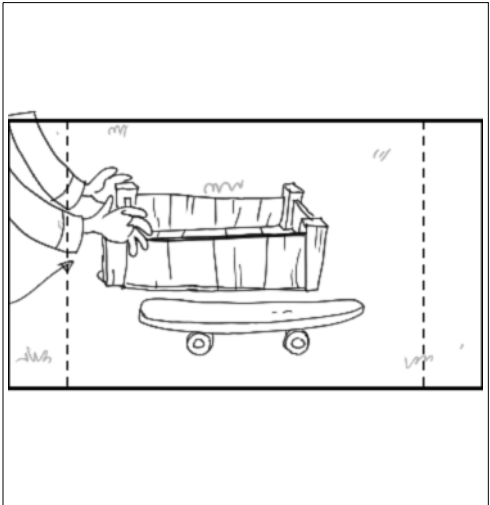
places it on the ground

M/C

Scene	Panel	Duration
040_370	1/4	02:00

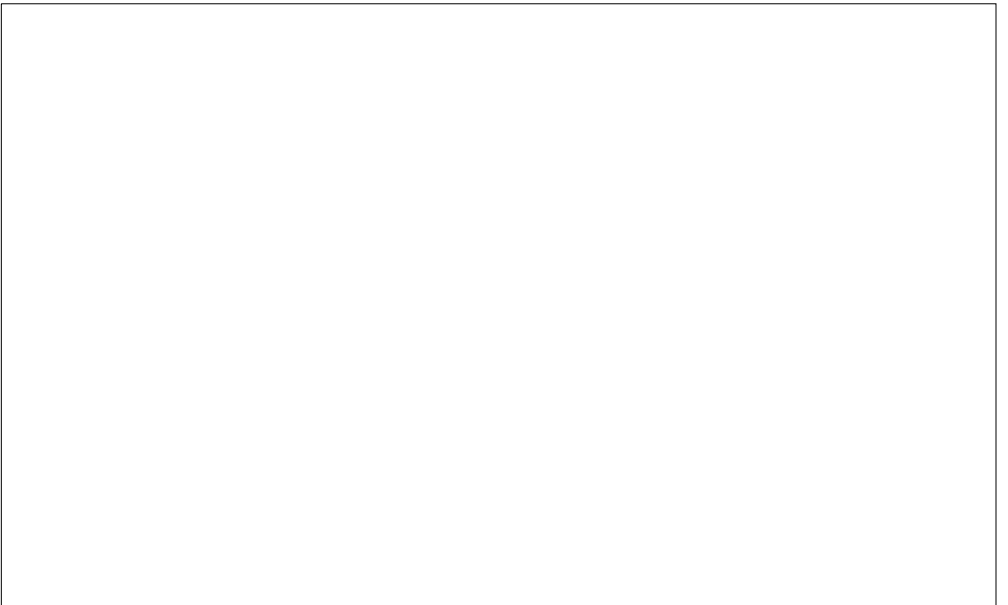
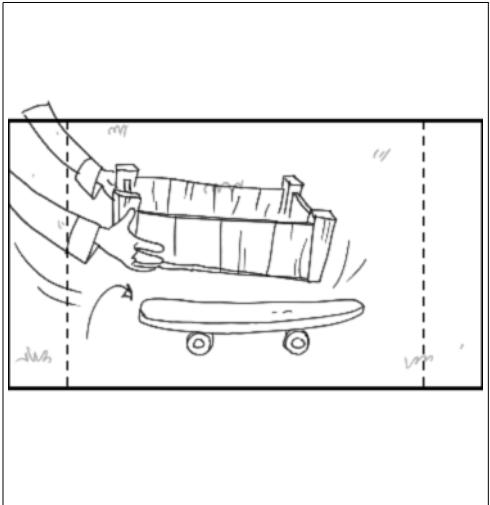


Scene	Panel	Duration
040_370	2/4	02:00

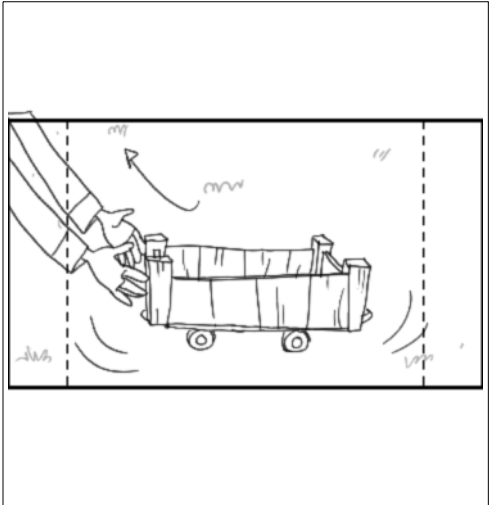


Action Notes:
then easily lifts the box so it rests atop the skateboard.

Scene	Panel	Duration
040_370	3/4	02:00

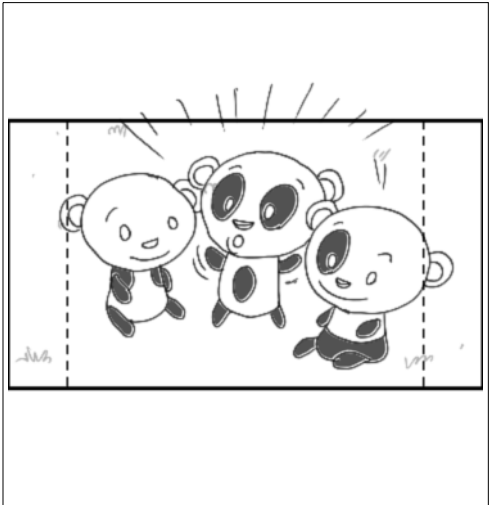


Scene	Panel	Duration
040_370	4/4	02:00



Action Notes:
CUT

Scene	Panel	Duration
040_380	1/3	02:00

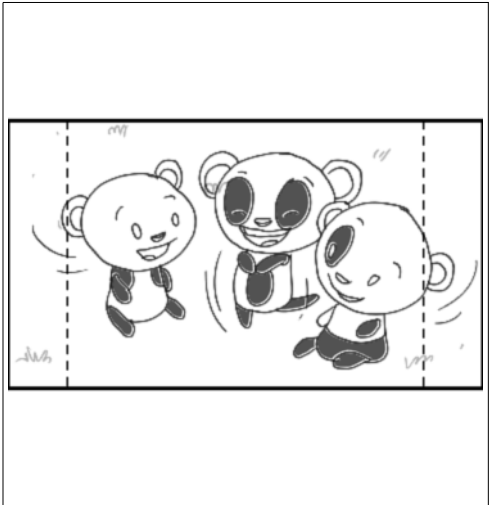


Dialogue:
82 BOO

Ooh, are you making a new
toy,
Franny?

Action Notes:
pandas are watching franny and react

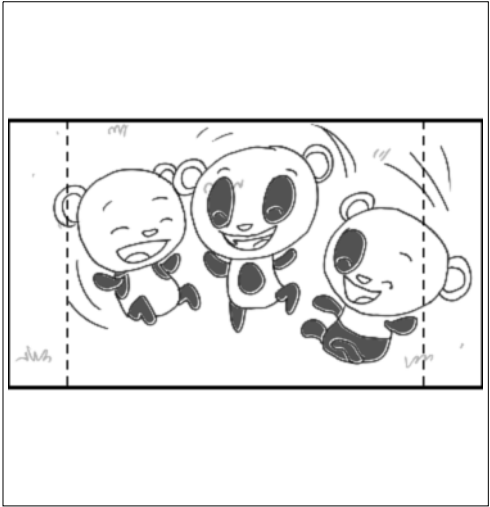
Scene	Panel	Duration
040_380	2/3	02:00



Dialogue:
82 BOO

A new toy, a new toy
for Boo!

Scene	Panel	Duration
040_380	3/3	02:00



Dialogue:

82 BOO

A new toy, a new toy!

Action Notes:

M/C

Scene	Panel	Duration
040_390	1/2	02:00



Dialogue:

83 LING

(catching on)
No, Boo.

Scene	Panel	Duration
040_390	2/2	02:00



Dialogue:

83 LING

Franny's making a
wheelbarrow! Great idea!

Action Notes:

M/C

Scene	Panel	Duration
040_400	1/2	02:00



Dialogue:

83 LING

Why didn't
I think of that?

Scene	Panel	Duration
040_400	2/2	02:00



Dialogue:

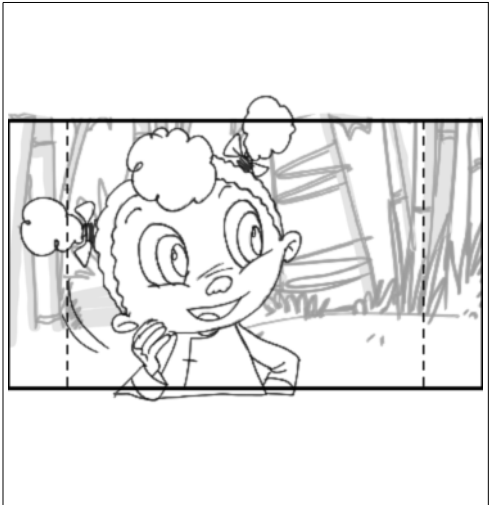
83 LING

You know,
wheelbarrows were
invented. in
China,

Action Notes:

M/C

Scene	Panel	Duration
040_410	1/4	02:00



Dialogue:

83A FRANNY

Wow really?

Scene	Panel	Duration
040_410	2/4	02:00

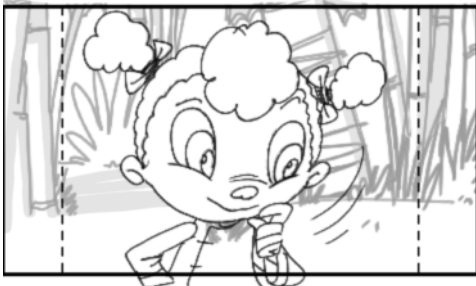
Dialogue:
83A FRANNY

Neato!



Scene	Panel	Duration
040_410	3/4	02:00

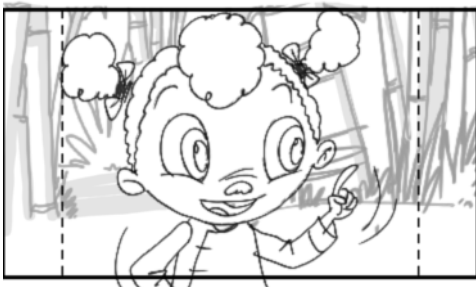
Action Notes:
franny looks at wheelbarrow



Scene	Panel	Duration
040_410	4/4	02:00

Dialogue:
84 FRANNY (cont'd)
We just have to find a way to tie the skateboard to the box...

Action Notes:
CUT



Scene	Panel	Duration
040_420	1/4	02:00

Action Notes:
Ling looks around



Scene	Panel	Duration
040_420	2/4	02:00



Scene	Panel	Duration
040_420	3/4	02:00

Action Notes:
looks OS



Scene	Panel	Duration
040_420	4/4	02:00

Action Notes:
reacts

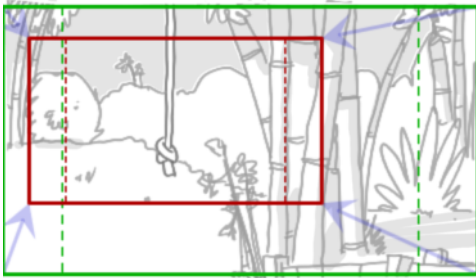
CUT



Scene	Panel	Duration
040_430	1/1	02:00

Action Notes:
Ling eyes the rope swing.

CUT



Scene	Panel	Duration
050_010	1/4	02:00

Dialogue:
85 LING

We can use that rope!



Scene	Panel	Duration
050_010	2/4	02:00



Dialogue:
 86 FRANNY
 And some handles to hold onto.

Action Notes:
 Franny looks at wheelbarrow

Scene	Panel	Duration
050_010	3/4	02:00



Dialogue:
 87 LING
 There's plenty of bamboo we can use.

Action Notes:
 vert pan with franny as she stands up.

Scene	Panel	Duration
050_010	4/4	02:00



Dialogue:
 88 BOO(os)
 I'll help!

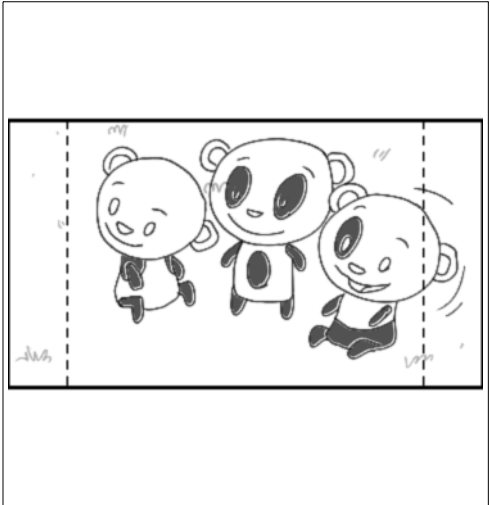
Action Notes:
 girls look OS at pandas
 CUT

Scene	Panel	Duration
050_020	1/1	02:00

Dialogue:

89 KO-KO

Me too!



Action Notes:

CUT

Scene	Panel	Duration
050_030	1/1	02:00

Dialogue:

89A FRANNY

How can you little guys

help?



Action Notes:

CUT

Scene	Panel	Duration
050_040	1/3	02:00

Dialogue:

89B BOO

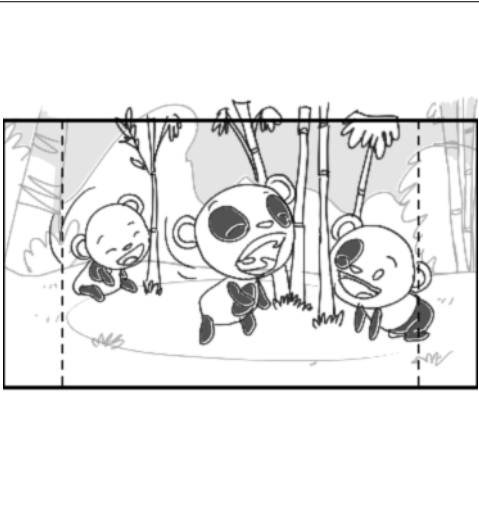
Like this.



Scene	Panel	Duration
050_040	2/3	02:00

Action Notes:

The pandas start munching at bamboo stalks



Scene	Panel	Duration
050_040	3/3	02:00

Action Notes:

to break them off from their roots.

CUT



Scene	Panel	Duration
050_050	1/3	02:00

Action Notes:

bamboo falls into scene



Scene	Panel	Duration
050_050	2/3	02:00



Dialogue:

90 FRANNY

Zammie!

Scene	Panel	Duration
050_050	3/3	02:00



Dialogue:

90 FRANNY

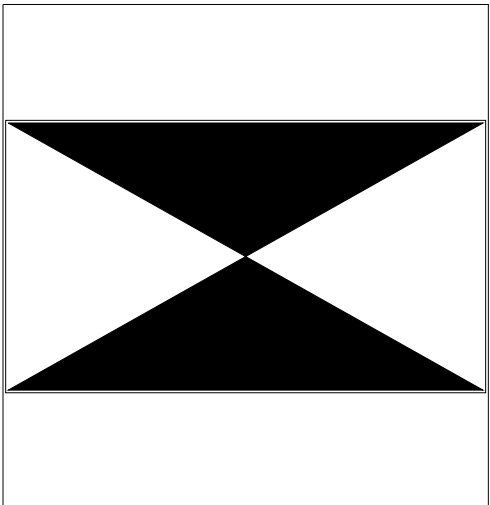
Then let's get to work!

Action Notes:

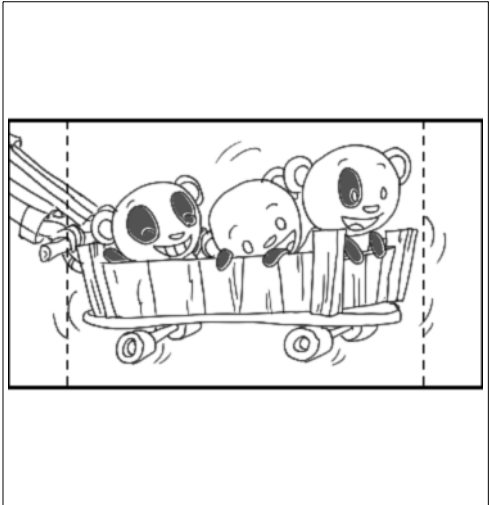
bamboo gets pulled OS

DISSOLVE TO:

Dissolve	Duration
	00:09



Scene	Panel	Duration
060_010	1/5	02:00



Dialogue:

91 BOO/KO-KO

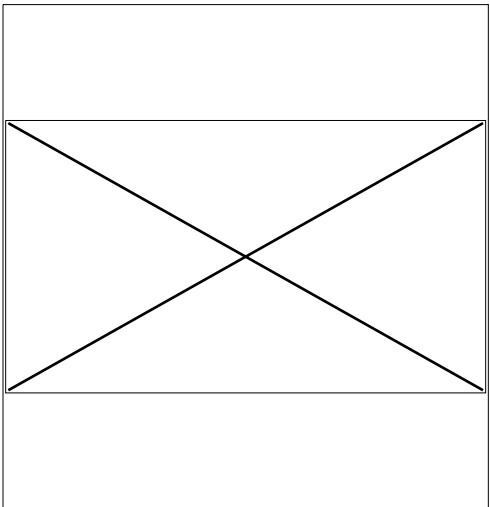
<GIGGLE WITH DELIGHT>

Action Notes:

4 NEARING THE SHELTER - MINUTES LATER

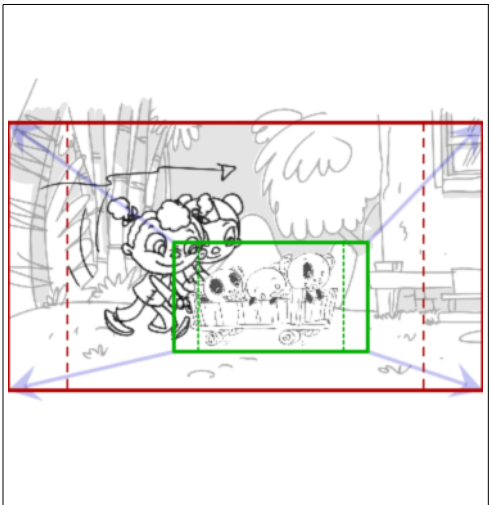
A long stick of bamboo is threaded through the box's holes, becoming handles for Ling and Franny. The skateboard is

NO PANEL



affixed to the box by the rope looped vertically several times around the box. The three pandas delight in the wheelbarrow ride back to their shelter.
PAN BG

Scene	Panel	Duration
060_010	2/5	02:00



Action Notes:

PAN BG

Scene	Panel	Duration
060_010	3/5	02:00



Dialogue:

92 LING

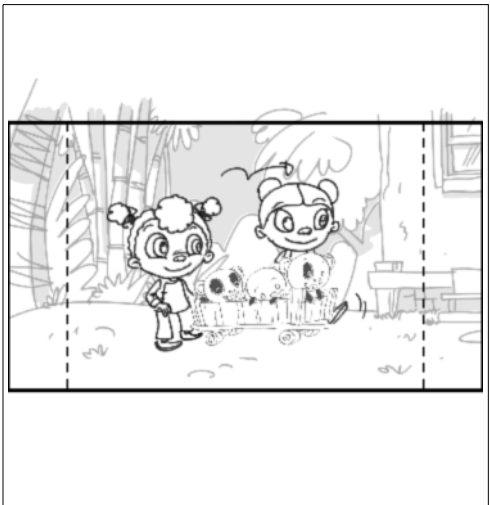
<BIT OUT OF BREATH> Here

we are!

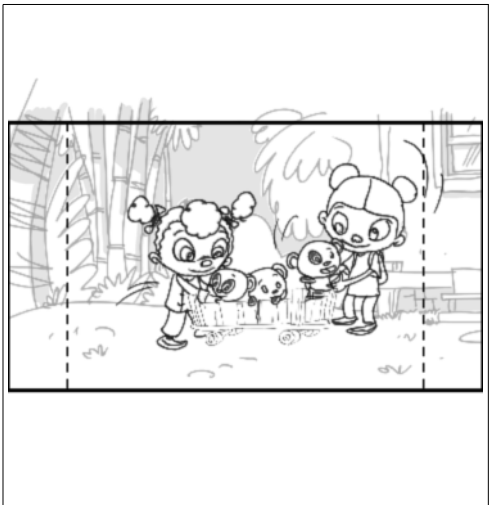
Action Notes:

To stop

Scene	Panel	Duration
060_010	4/5	02:00



Scene	Panel	Duration
060_010	5/5	02:00



Action Notes:

Ling and Franny help the pandas out of the wheelbarrow.

M/C

Scene	Panel	Duration
060_020	1/2	02:00

Action Notes:

Ling and Franny help the pandas out of the wheelbarrow.



Scene	Panel	Duration
060_020	2/2	02:00

Action Notes:

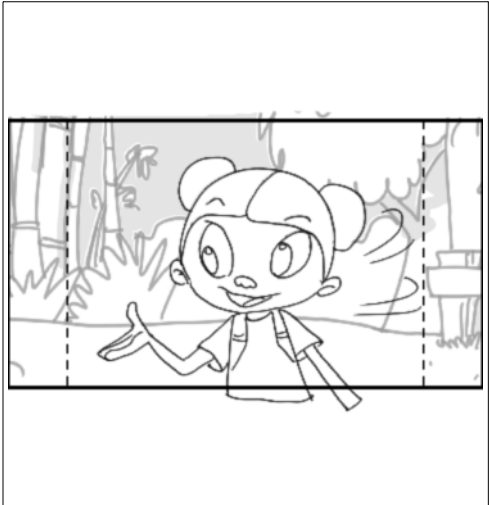
M/C



Scene	Panel	Duration
060_030	1/3	02:00



Scene	Panel	Duration
060_030	2/3	02:00



Dialogue:

93 LING (cont'd)

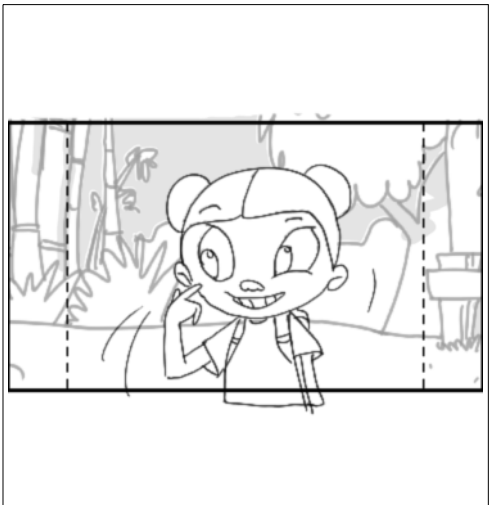
help,

Thank you for all your
Franny.

Action Notes:

Ling turns to franny

Scene	Panel	Duration
060_030	3/3	02:00



Dialogue:

93 LING (cont'd)

shieh shieh.

To say thank you, we say

Action Notes:

CUT

Scene	Panel	Duration
060_040	1/1	02:00



Dialogue:

94 BOO/KO-KO

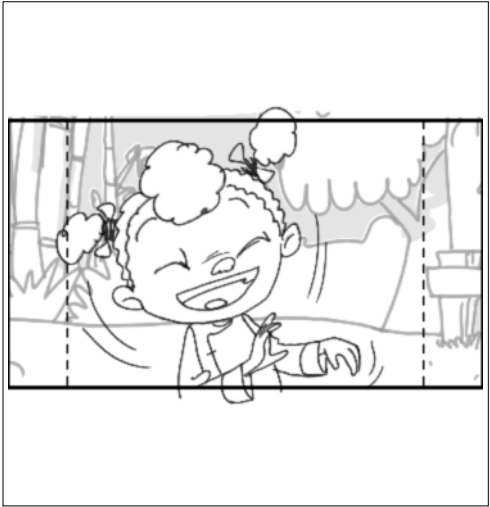
Shieh

Shieh shieh! Shieh shieh!
shieh!

Action Notes:

M/C

Scene	Panel	Duration
060_050	1/2	02:00



Dialogue:

95 FRANNY

(laughing)

Scene	Panel	Duration
060_050	2/2	02:00

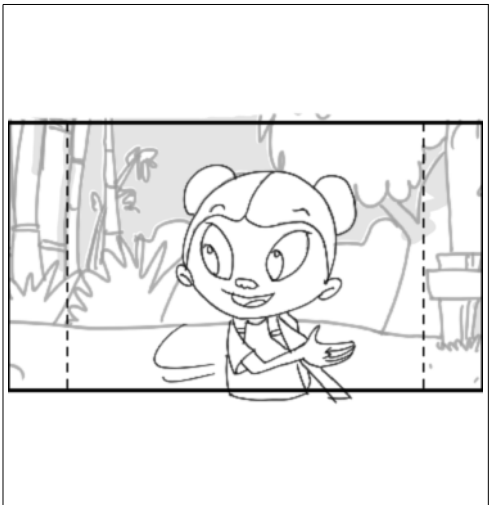


Dialogue:

95 FRANNY

You're welcome.

Scene	Panel	Duration
060_060	1/2	02:00

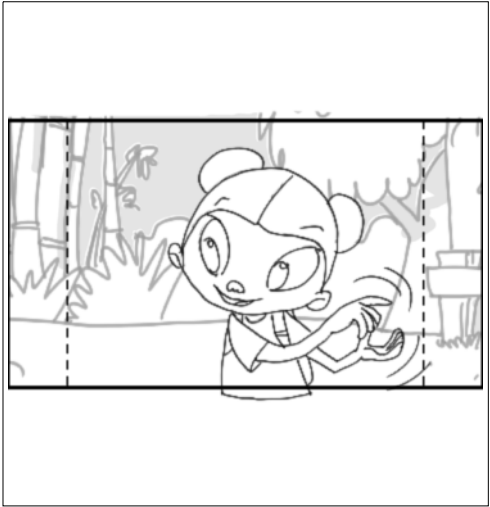


Dialogue:

96 LING

Would you like to come inside?

Scene	Panel	Duration
060_060	2/2	02:00



Dialogue:

96 LING

I can make us a hot cup of tea.

Action Notes:

M/C

Scene	Panel	Duration
060_070	1/3	02:00



Dialogue:

97 FRANNY

I'd love to, Ling.

Action Notes:

Franny shakes her head.

Scene	Panel	Duration
060_070	2/3	02:00



Dialogue:

97 FRANNY

But I'd better skedaddle. My Grandpa's waiting for me.

Action Notes:

CUT

Scene	Panel	Duration
060_070	3/3	02:00



Dialogue:

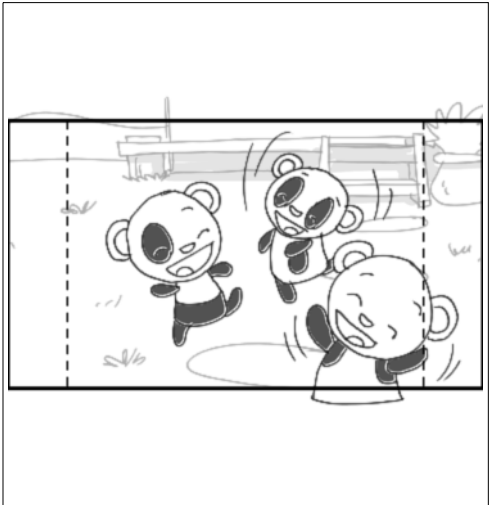
98 LING

Well, I hope you can come back again and visit us again very soon.

Action Notes:

CUT

Scene	Panel	Duration
060_080	1/4	02:00

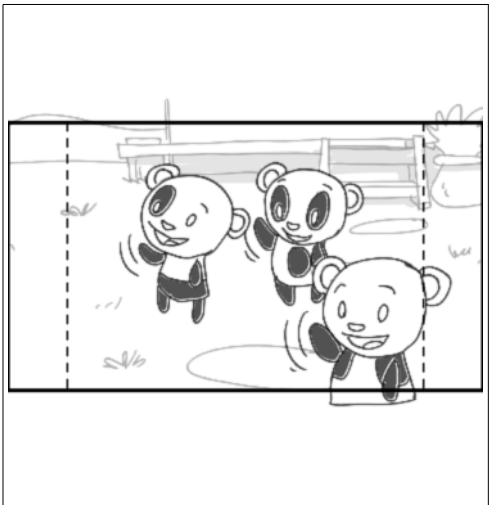


Dialogue:

99 BOO/KO-KO

Come back again!

Scene	Panel	Duration
060_080	2/4	02:00

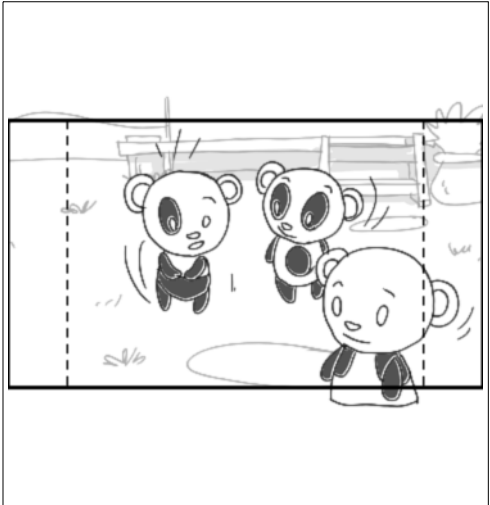


Dialogue:

99 BOO/KO-KO

Franny! Come back soon! /

Scene	Panel	Duration
060_080	3/4	02:00



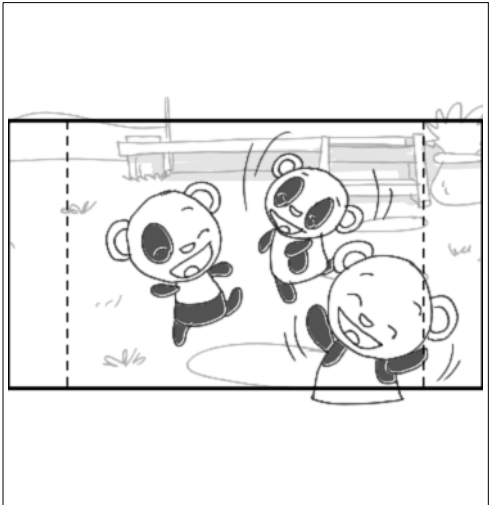
Dialogue:

99 BOO/KO-KO

I'm hungry

again!

Scene	Panel	Duration
060_080	4/4	02:00



Dialogue:

99A BOO/KO-KO (cont'd)

Hungry again, hungry

again, we are

hungry again!

Action Notes:

CUT

Scene	Panel	Duration
060_090	1/4	02:00



Dialogue:

100 FRANNY

(giggles)

Scene	Panel	Duration
060_090	2/4	02:00

Dialogue:

100 FRANNY

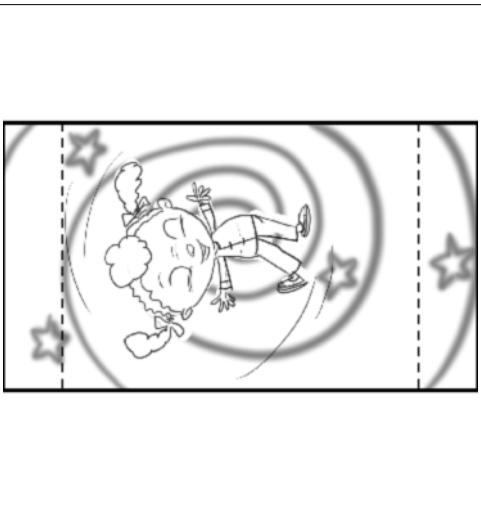
Bye, Ling! Bye, Nana!
Bye, Ko-Ko! Bye, Boo!



Scene	Panel	Duration
060_090	3/4	02:00

Action Notes:

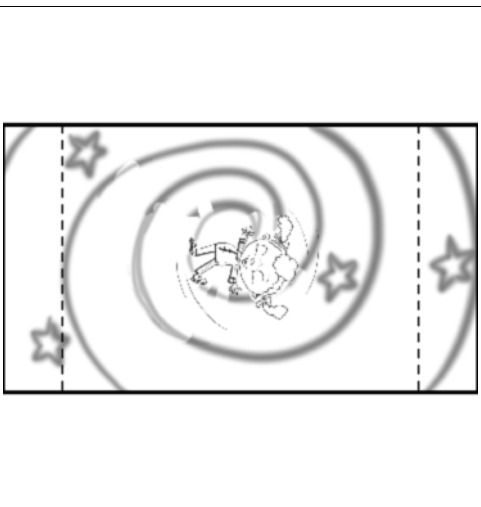
Franny whirls and twirls back to.



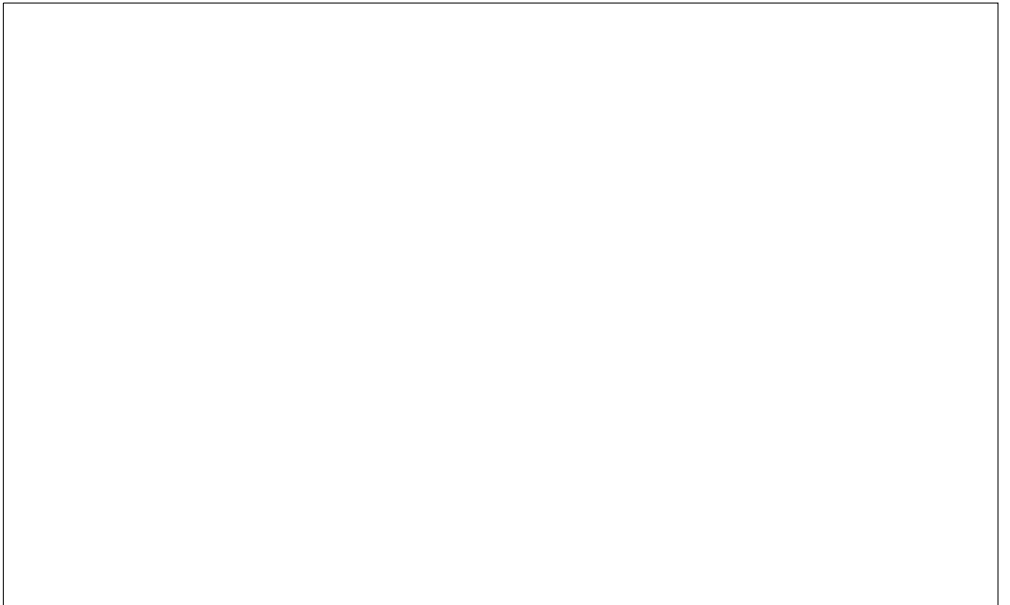
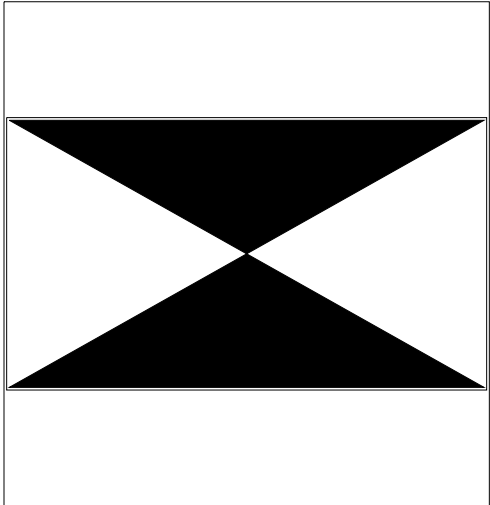
Scene	Panel	Duration
060_090	4/4	02:00

Action Notes:

END OF VISITING SEQUENCE



Dissolve	Duration 00:09
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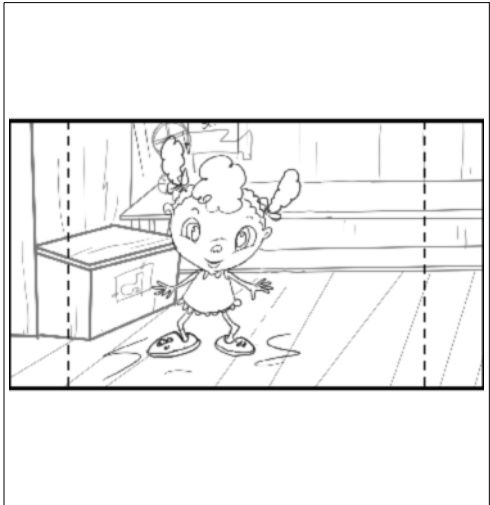


Scene	Panel	Duration
070_010	1/2	02:00

Action Notes:

5 INT. FANTOOTSIE'S - DAY

Back at Fantootsie's, Franny smiles at the camera.

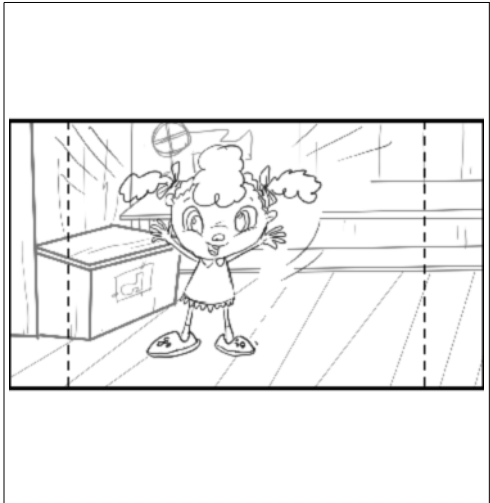


Dialogue:

101 FRANNY

That was panda-riffic!

Scene	Panel	Duration
070_010	2/2	02:00



Action Notes:

M/C

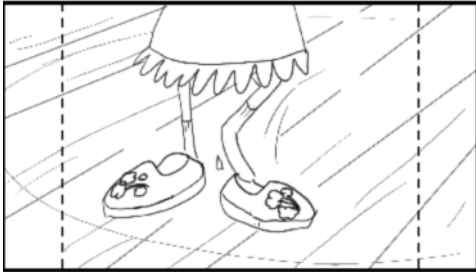
Scene	Panel	Duration
070_020	1/3	02:00

Action Notes:

Franny steps out of the Chinese slippers,



Scene	Panel	Duration
070_020	2/3	02:00



Scene	Panel	Duration
070_020	3/3	02:00

Action Notes:

CUT



Scene	Panel	Duration
070_030	1/9	02:00

Action Notes:
Franny opens fix it box



Scene	Panel	Duration
070_030	2/9	02:00



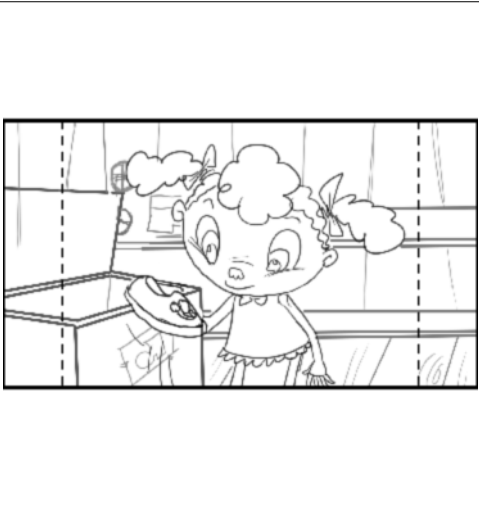
Scene	Panel	Duration
070_030	3/9	02:00

Action Notes:
reaches down for slipper



Scene	Panel	Duration
070_030	4/9	02:00

Action Notes:
picks up shoe



Scene	Panel	Duration
070_030	5/9	02:00

Action Notes:
tosses it in box



Scene	Panel	Duration
070_030	6/9	02:00

Action Notes:
reaches down for other shoe



Scene	Panel	Duration
070_030	7/9	02:00

Action Notes:

and as she is about to place them in the Fix-It Box,



Scene	Panel	Duration
070_030	8/9	02:00

Action Notes:

a bamboo leaf falls out.



Scene	Panel	Duration
070_030	9/9	02:00

Dialogue:

102 FRANNY (cont'd)

<GASP> A bamboo stalk!



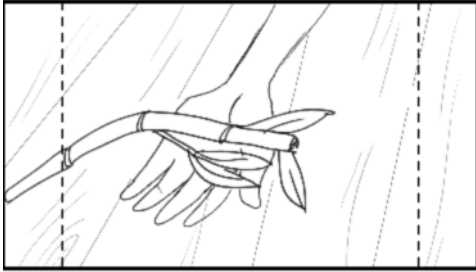
Action Notes:

CUT

Scene	Panel	Duration
070_040	1/1	02:00

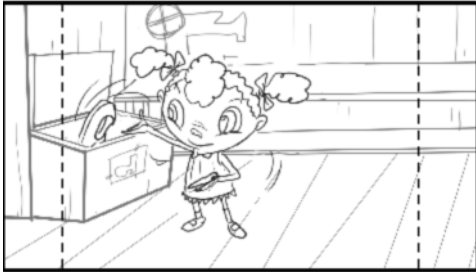
Action Notes:
Frannys POV of leaf

CUT



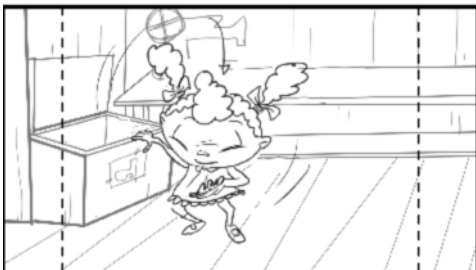
Scene	Panel	Duration
070_050	1/5	02:00

Action Notes:
puts shoe in box



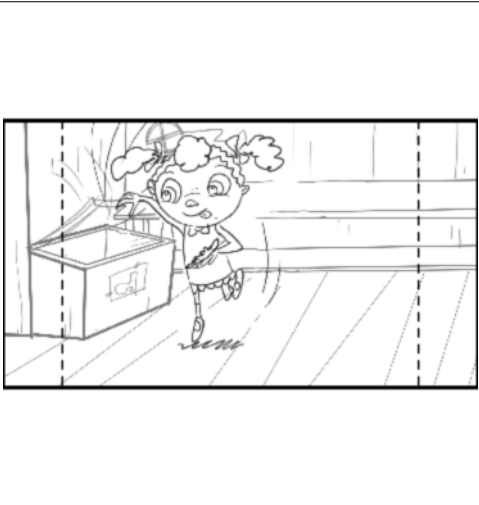
Scene	Panel	Duration
070_050	2/5	02:00

Action Notes:
antic



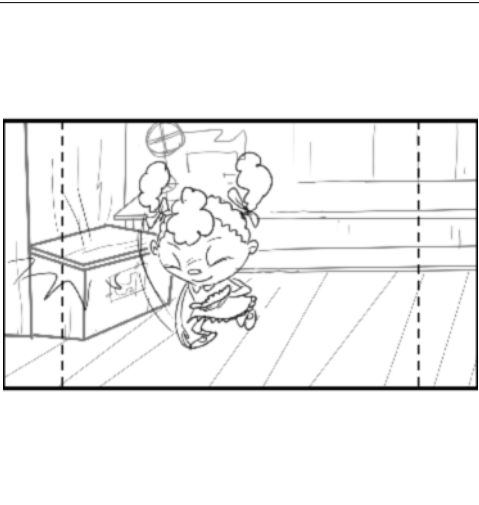
Scene	Panel	Duration
070_050	3/5	02:00

Action Notes:
jumps up and closes lid



Scene	Panel	Duration
070_050	4/5	02:00

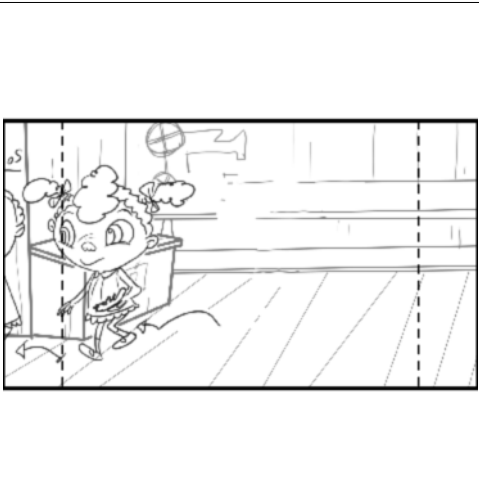
Action Notes:
cush



Scene	Panel	Duration
070_050	5/5	02:00

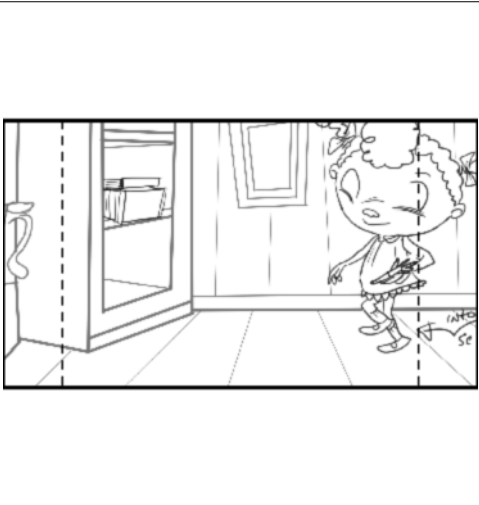
Action Notes:
goes OS

CUT



Scene	Panel	Duration
080_010	1/2	02:00

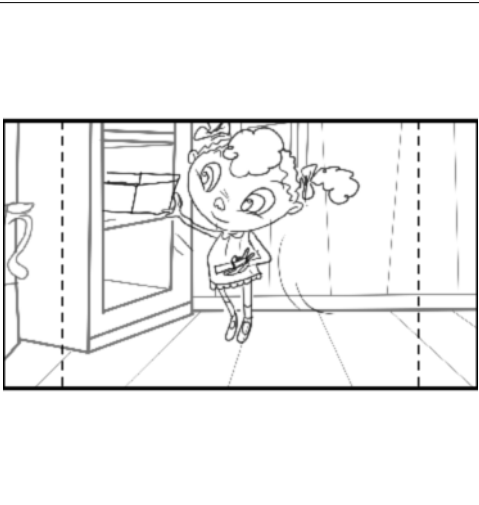
Action Notes:
Franny into scene



Scene	Panel	Duration
080_010	2/2	02:00

Action Notes:
Franny reaches for her Treasure Box

CUT



Scene	Panel	Duration
080_020	1/4	02:00



Scene	Panel	Duration
080_020	2/4	02:00

Dialogue:

103 FRANNY (cont'd)

Another treasure for my

shoe box



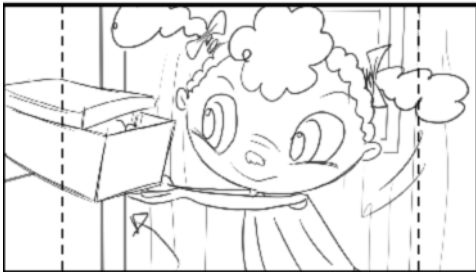
Action Notes:

and slips in the leaf.

Scene	Panel	Duration
080_020	3/4	02:00

Action Notes:

puts box back on shelf

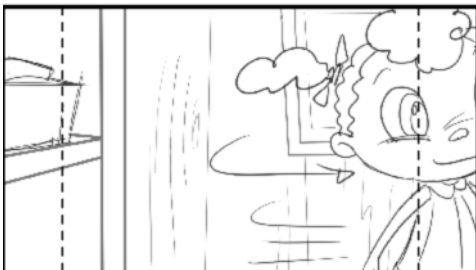


Scene	Panel	Duration
080_020	4/4	02:00

Action Notes:

goes OS

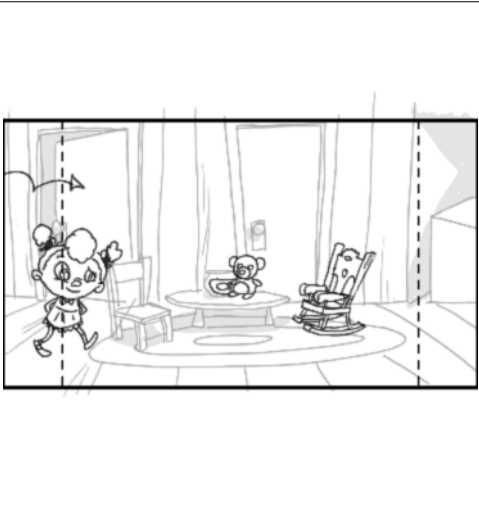
CUT



Scene	Panel	Duration
090_010	1/9	02:00

Action Notes:

Franny steps back into the main area



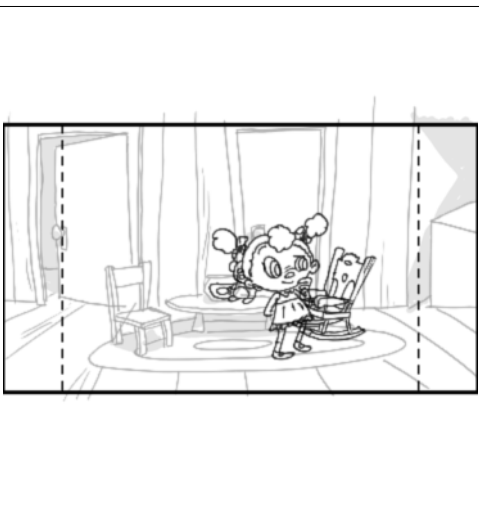
Scene	Panel	Duration
090_010	2/9	02:00



Scene	Panel	Duration
090_010	3/9	02:00

Action Notes:

franny looks around shop



Scene	Panel	Duration
090_010	4/9	02:00



Dialogue:

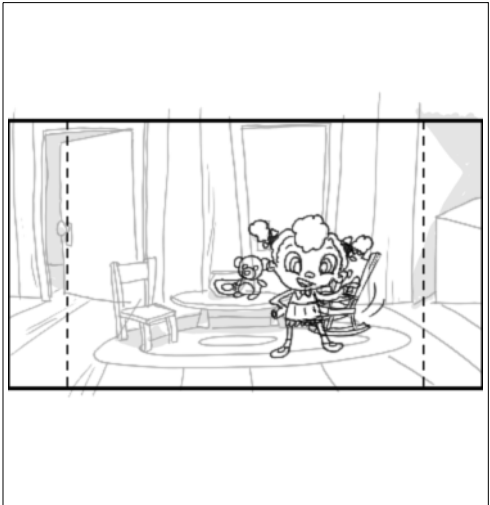
104 FRANNY (cont'd)

Hey, I know!

Action Notes:

reacts

Scene	Panel	Duration
090_010	5/9	02:00

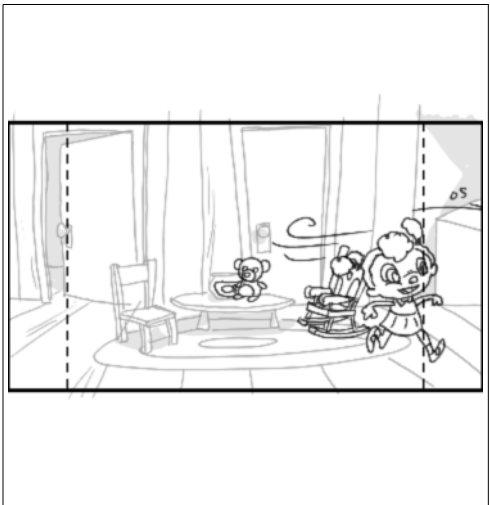


Dialogue:

104 FRANNY (cont'd)

A shoe box could work!

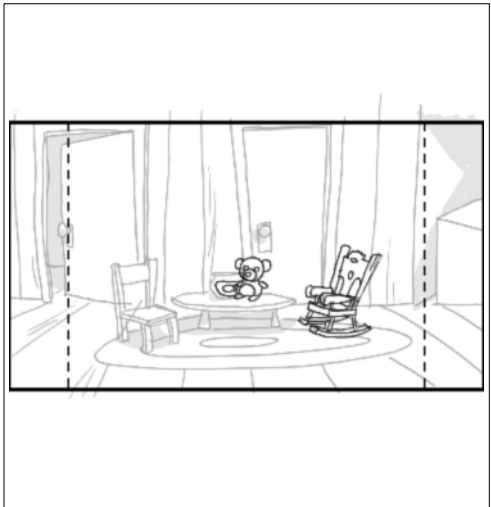
Scene	Panel	Duration
090_010	6/9	02:00



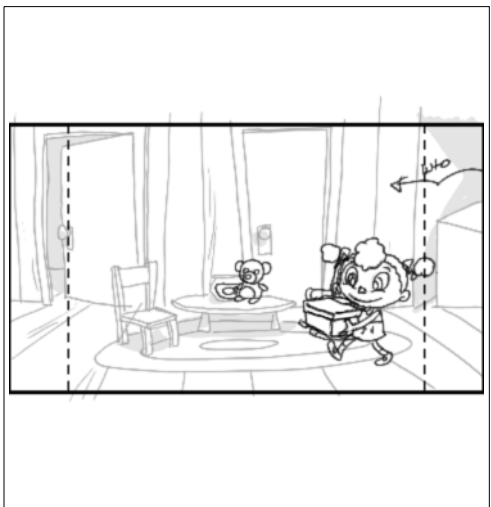
Action Notes:

runs OS

Scene	Panel	Duration
090_010	7/9	02:00

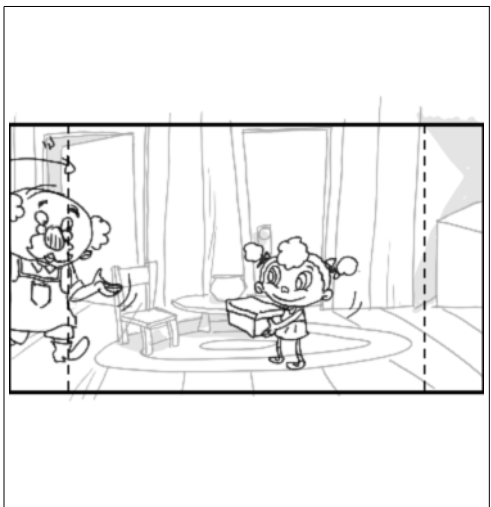


Scene	Panel	Duration
090_010	8/9	02:00



Action Notes:
Franny ENTERS FRAME.

Scene	Panel	Duration
090_010	9/9	02:00



Dialogue:
105 GRANDPA
I looked all around for something we can use as your puppet theatre.

Action Notes:
Grandpa enters scene

M/C

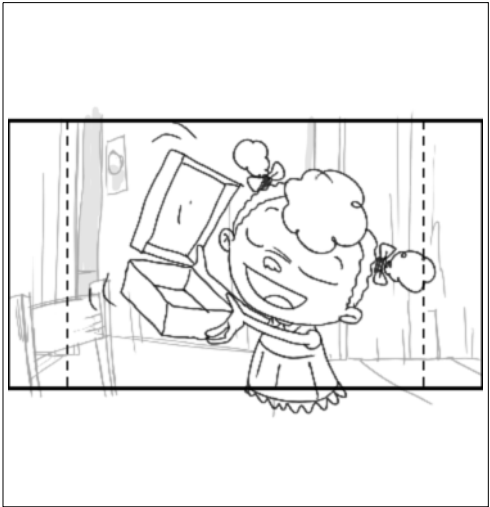
Scene	Panel	Duration
090_020	1/2	02:00



Dialogue:
106 FRANNY

That's okay, Grandpa,

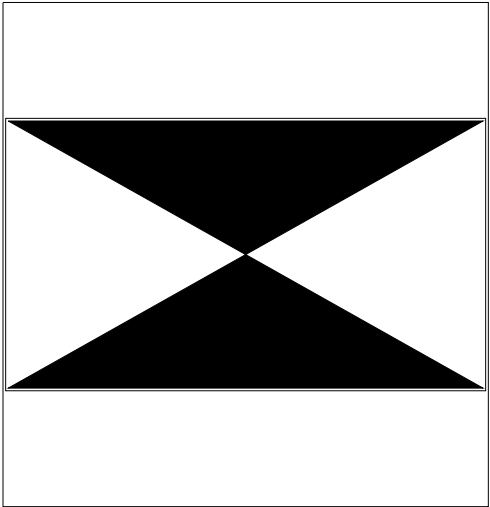
Scene	Panel	Duration
090_020	2/2	02:00



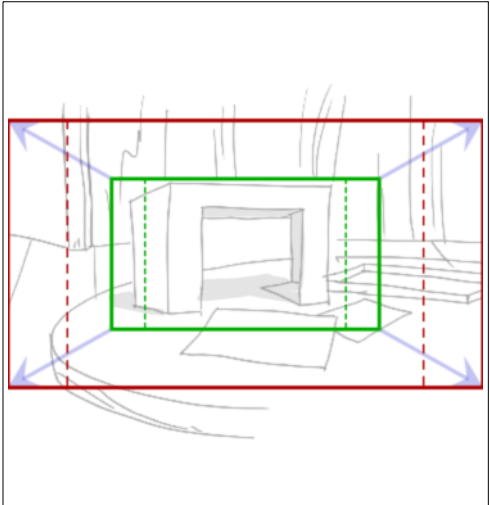
Dialogue:
106 FRANNY

let's make one out of this shoe
box!

Dissolve	Duration
	00:09

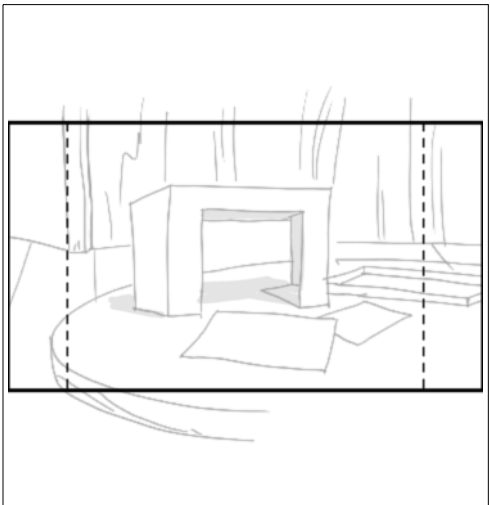


Scene	Panel	Duration
090_030	1/2	02:00

**Action Notes:**

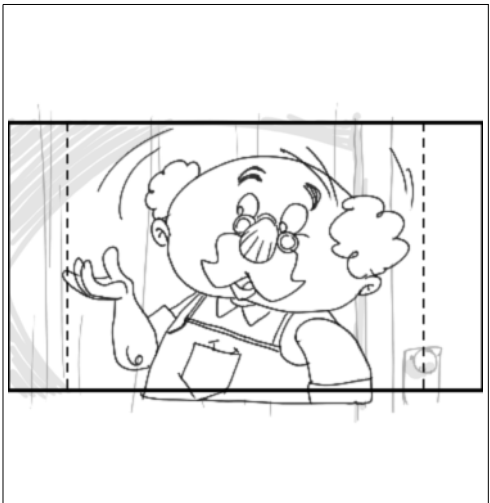
trk out from shoe box with hole cut out

Scene	Panel	Duration
090_030	2/2	02:00

**Action Notes:**

CUT

Scene	Panel	Duration
090_040	1/3	02:00

**Dialogue:**

107 GRANDPA

What an inventive way to
use a shoe
box! You're using one
thing, a
shoebox,

What an inventive way to
use a shoe
box! You're using one
thing, a
shoebox,

Scene	Panel	Duration
090_040	2/3	02:00



Dialogue:

107 GRANDPA

the

to make another thing,
puppet theatre.

Scene	Panel	Duration
090_040	3/3	02:00



Dialogue:

107 GRANDPA

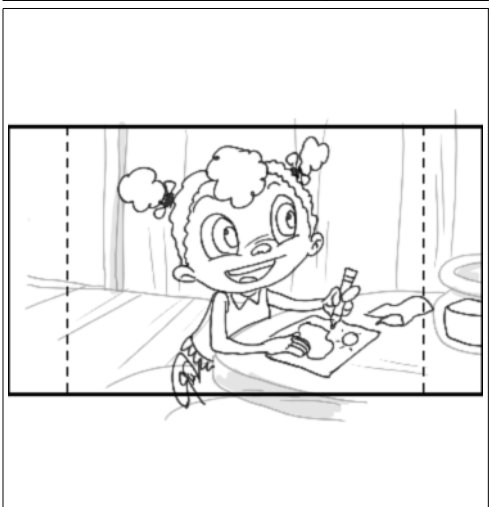
different!

And now, the
shoebox is completely

Action Notes:

CUT

Scene	Panel	Duration
090_050	1/4	02:00



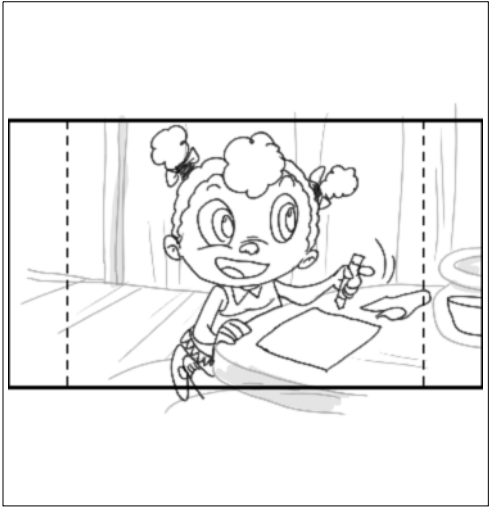
Dialogue:

108 FRANNY

friend,

I got that idea from my
Ling. She lives in China.

Scene	Panel	Duration
090_050	2/4	02:00



Dialogue:
108 FRANNY

We took a
box, a skateboard, and
some rope,
and turned it into a
wheelbarrow to
carry three pandas.

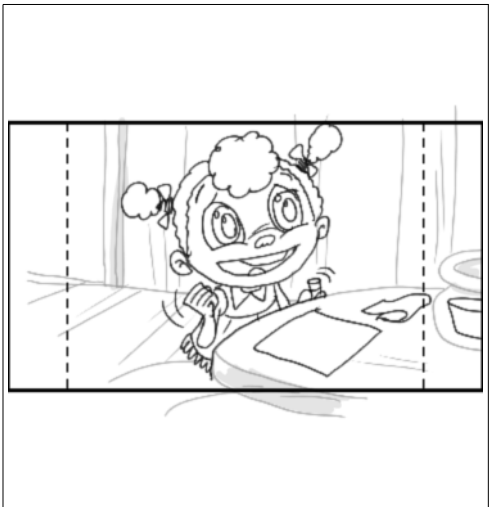
We took a
box, a skateboard, and
some rope,
and turned it into a
wheelbarrow to
carry three pandas.

Scene	Panel	Duration
090_050	3/4	02:00



Action Notes:
franny cont to colour

Scene	Panel	Duration
090_050	4/4	02:00



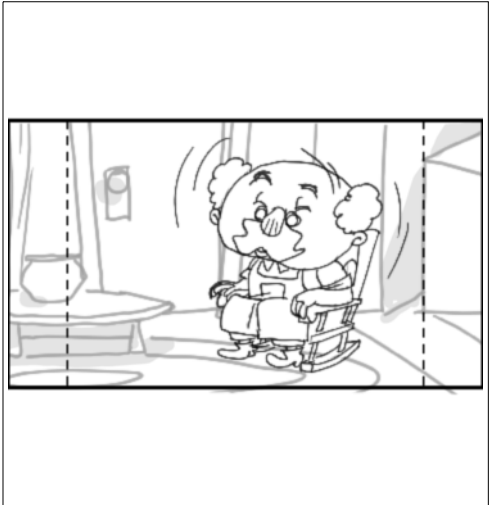
Dialogue:
108 FRANNY

Grandpa, pandas are very
cute.

Grandpa, pandas are very
cute.

Action Notes:
CUT

Scene	Panel	Duration
090_060	1/1	02:00



Dialogue:

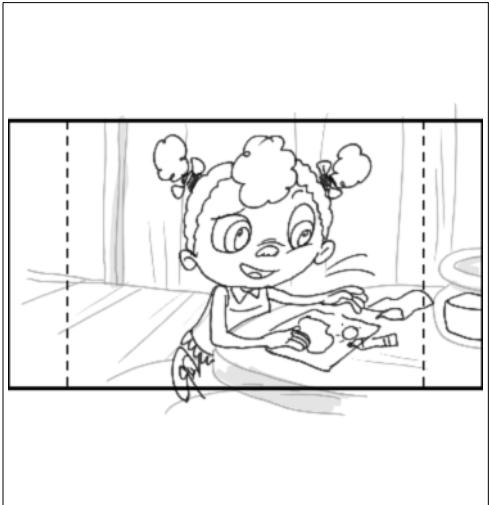
109 GRANDPA

Heh, heh. They are indeed.

Action Notes:

CUT

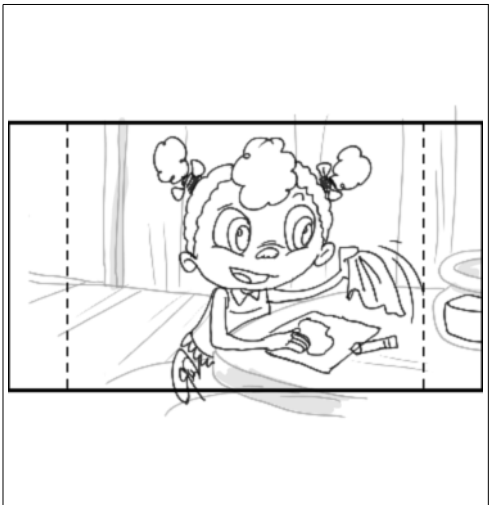
Scene	Panel	Duration
090_070	1/4	02:00



Action Notes:

Franny looks around, puts down her crayons,

Scene	Panel	Duration
090_070	2/4	02:00



Dialogue:

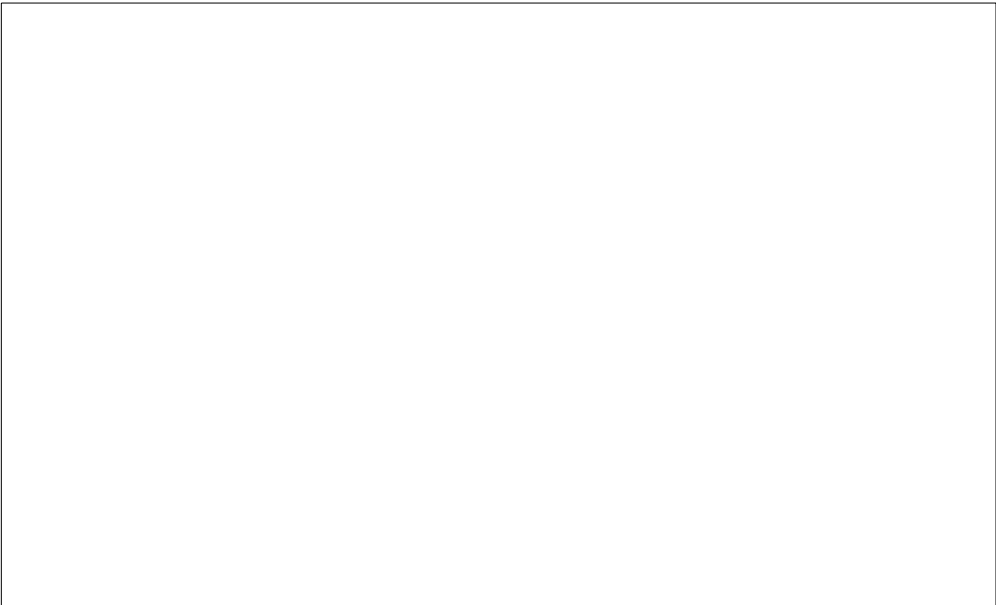
110 FRANNY

And we can pretend this blue dust cloth is water...

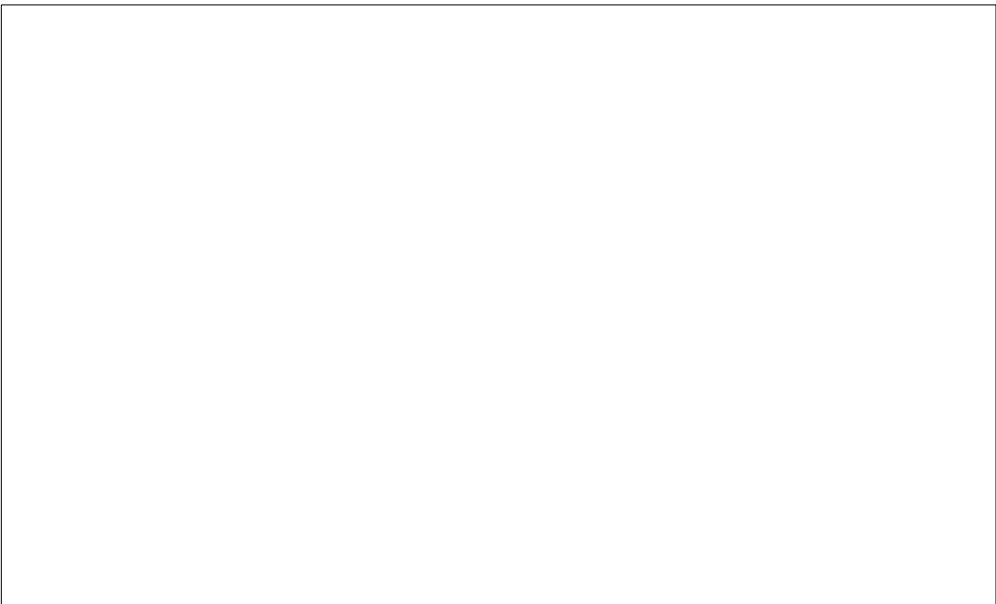
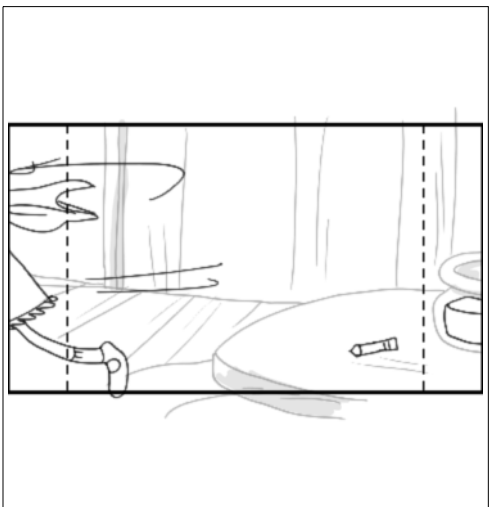
Action Notes:

then with a big smile, grabs the blue chamois.

Scene	Panel	Duration
090_070	3/4	02:00



Scene	Panel	Duration
090_070	4/4	02:00

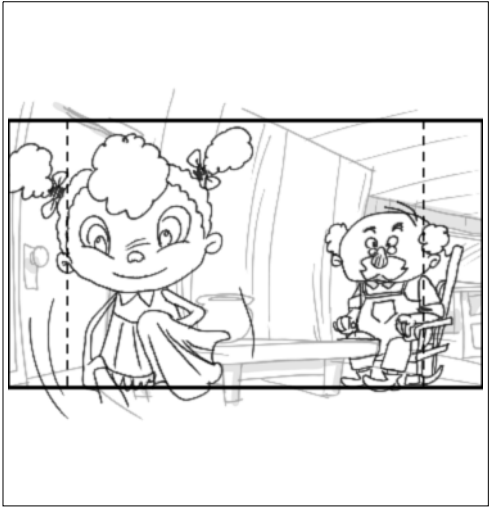


Scene	Panel	Duration
090_080	1/4	02:00



Action Notes:
franny working on stage

Scene	Panel	Duration
090_080	2/4	02:00



Scene	Panel	Duration
090_080	3/4	02:00



Action Notes:
.

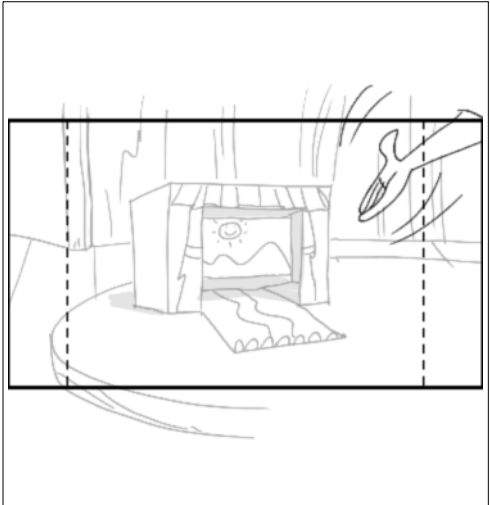
Scene	Panel	Duration
090_080	4/4	02:00



Dialogue:
111 FRANNY (cont'd)
Ta da!

Action Notes:
CUT

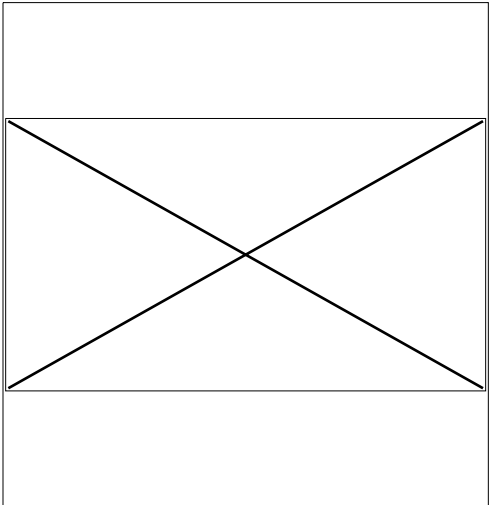
Scene	Panel	Duration
090_090	1/1	02:00



Dialogue:
 111 FRANNY (cont'd)
 A puppet theatre!

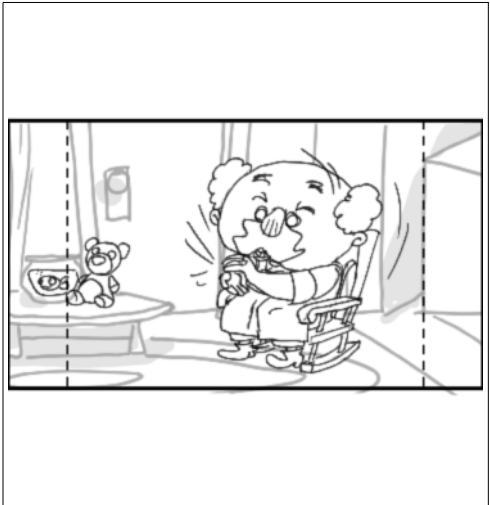
Action Notes:
 REVEAL: the shoe box has been transformed into a castle,
 coloured in such a way befitting a kid Franny's age

NO PANEL



CUT

Scene	Panel	Duration
090_100	1/1	02:00



Dialogue:
 112 GRANDPA
 Bellissimo!

Action Notes:
 Grandpa CLAPS. Pickle makes a bubble, his face practically
 presses up against his glass tank.
 CUT

Scene	Panel	Duration
090_110	1/3	02:00

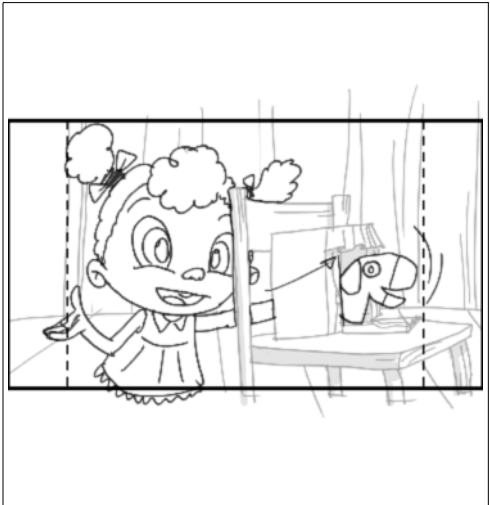


Action Notes:

Franny pulls on her sock puppets and perches below the new

shoebox diorama. As her audience sits ready for the show, Franny smiles at camera.

Scene	Panel	Duration
090_110	2/3	02:00

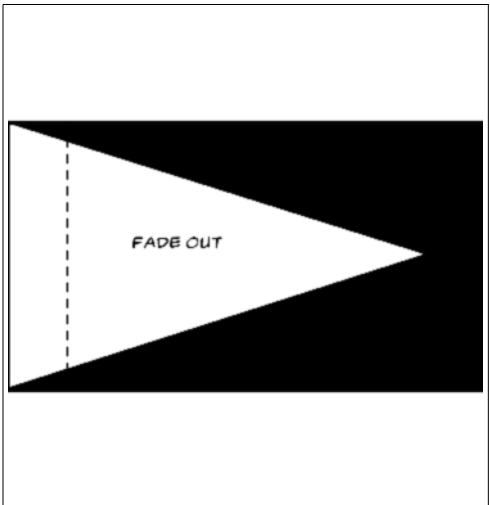


Dialogue:

113 FRANNY

Where will my feet take me tomorrow?

Scene	Panel	Duration
090_110	3/3	02:00



Action Notes:

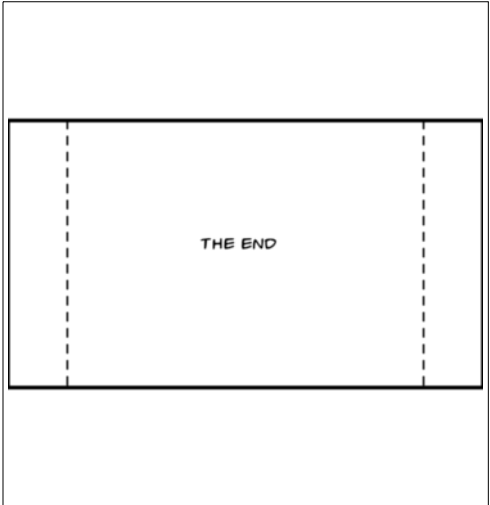
FADE OUT



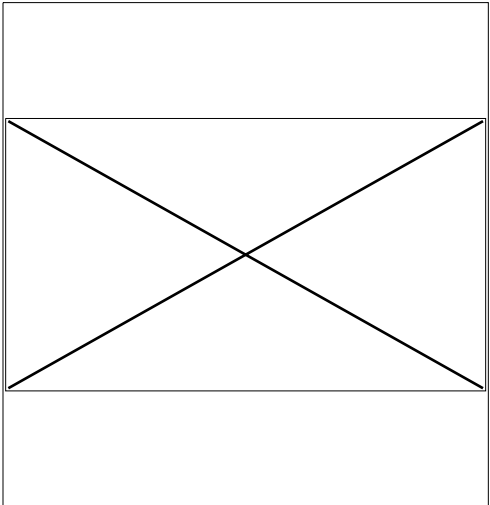
Scene	Panel	Duration
090_120	1/1	02:00

Action Notes:

THE END



NO PANEL



NO PANEL

